

# **Technical Manual N5**

Fieldbus: CANopen

For use with the following devices:

N5-1-2, N5-2-2





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9

## 1 Introduction

The *N5* is a controller for the *open loop* or *closed loop* operation of stepper motors and the *closed loop* operation of BLDC motors.

This manual describes the functions of the controller and the available operating modes. It also shows how you can address and program the controller via the communication interface.

You can find further information on the product on <u>us.nanotec.com</u>.

## 1.1 Version information

Manual version	Date	Changes	Firmware version
1.0.0	30.04.2014	Edition	FIR-v1417
1.0.3	12.05.2014	Minor corrections, assignment of the OD entries now correct	FIR-v1419
1.1.0	16.05.2014	Following chapters added:	FIR-v1426
		<ul> <li>Cyclic Synchronous Position</li> <li>Cyclic Synchronous Velocity</li> <li>Cyclic Synchronous Torque</li> </ul>	
1.2.0	23.07.2014	<ul> <li>Chapter "Saving objects" added, savable added to the list of objects</li> <li>The following objects were shifted:         <ul> <li>"Read Analog Input": from 6402 h to 3320 h</li> <li>"Analogue Input Offset": from 6431 h to 3321 h</li> <li>"Analogue Input Pre-scaling": from 6432 h to 3322 h</li> </ul> </li> </ul>	FIR-v1426
1.2.7	10.09.2014	Error corrections	FIR-v1436
1.2.15	18.11.2014	<ul> <li>Error corrections</li> <li>The "Mode of modulo operation" object in 2070<sub>h</sub> was replaced with the "Positioning option code" object in 60F2<sub>h</sub></li> </ul>	FIR-v1446
1.2.16	26.01.2015	The following objects were shifted:	FIR-v1450
		<ul> <li>"Current-IPv4-Address": from 2018<sub>h</sub> to 2014<sub>h</sub></li> <li>"Current-IPv4-Subnet-Mask": from 2019<sub>h</sub> to 2015<sub>h</sub></li> <li>"Drive Serial Number": from 2022<sub>h</sub> to 4040<sub>h</sub></li> </ul>	
		The following objects were removed:	
		<ul> <li>"AppInfo-Static-IP-Address" 2020<sub>h</sub></li> <li>"AppInfo-Static-Subnet-Mask" 2021<sub>h</sub></li> </ul>	
1.3.0	11.03.2015	New chapter:	FIR-v1504
		■ Clock-direction mode	
1.3.1	24.04.2015	<ul> <li>Error corrections</li> <li>New chapter <u>Input Routing</u></li> </ul>	FIR-v1512
1.4.0	02.10.2015	<ul> <li>Error corrections</li> <li>New chapter <u>Overtemperature protection</u></li> <li>New chapter <u>Output Routing</u></li> <li>New section <u>Possible combinations of travel commands</u></li> <li>Addition to the connection data for the connectors</li> </ul>	FIR-v1540



Manual version						
		Addition to the switching thresholds for digital inputs				
1.5.0	08.04.2016	<ul> <li>Error corrections</li> <li>New chapter <u>Interpolated Position Mode</u></li> </ul>	FIR-v1614			
1.5.1	22.07.2016	Additions and error corrections	FIR-v1626			
2.0.0	01/2018	<ul> <li>New chapter Environmental conditions</li> <li>New chapter Control modes</li> <li>New chapter Limitation of the range of motion</li> <li>New chapter Cycle times</li> <li>New chapter CANopen services</li> <li>Revision of chapter Commissioning</li> <li>Additions and error corrections</li> </ul>	FIR-v1650			
2.0.1	08/2018	Additions and error corrections	FIR-v1650			
2.0.2	04/2019	Additions and error corrections	FIR-v1650			
2.0.3	12/2020	Note regarding vulnerabilities in the Ethernet stack, see Configuration via Ethernet	FIR-v1650			

## 1.2 Copyright, marking and contact

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## 1.3 Intended use

The *N5* serves to control stepper motors and BLDC motors and is used as a component in drive systems in a wide range of industrial applications.

Use the product as intended within the limits defined in the technical data (in particular, see <u>Permissible operating voltage</u>) and the approved <u>Environmental conditions</u>.

Under no circumstances may this Nanotec product be integrated as a safety component in a product or system. All products containing a component manufactured by Nanotec must, upon delivery to the end user,



be provided with corresponding warning notices and instructions for safe use and safe operation. All warning notices provided by Nanotec must be passed on directly to the end user.

## 1.4 Target group and qualification

The product and this documentation are directed towards technically trained specialists staff such as:

- Development engineers
- Plant engineers
- Installers/service personnel
- Application engineers

Only specialists may install, program and commission the product. Specialist staff are persons who

- have appropriate training and experience in work with motors and their control,
- are familiar with and understand the content of this technical manual,
- know the applicable regulations.

## 1.5 Warranty and disclaimer

Nanotec assumes no liability for damages and malfunctions resulting from installation errors, failure to observe this manual or improper repairs. The selection and use of Nanotec products is the responsibility of the plant engineer or end user. Nanotec accepts no responsibility for the integration of the product in the end system.

Our general terms and conditions apply: en.nanotec.com/service/general-terms-and-conditions/.

(Customers of Nanotec Electronic US Inc. please go to <u>us.nanotec.com/service/terms-and-conditions-of-sale/</u>).



### Note

Changes or modifications to the product are not permitted.

## 1.6 EU directives for product safety

The following EU directives were observed:

- RoHS directive (2011/65/EU, 2015/863/EU)
- EMC directive (2014/30/EU)

### 1.7 Other applicable regulations

In addition to this technical manual, the following regulations are to be observed:

- Accident-prevention regulations
- Local regulations on occupational safety

## 1.8 Used icons

All notices are in the same format. The degree of the hazard is divided into the following classes.

**CAUTION** 

## The CAUTION notice indicates a poss



The CAUTION notice indicates a possibly dangerous situation.

Failure to observe the notice may result in moderately severe injuries.

▶ Describes how you can avoid the dangerous situation.



**Note** 



Indicates a possible incorrect operation of the product.

Failure to observe the notice may result in damage to this or other products.

▶ Describes how you can avoid the incorrect operation.



Tip

Shows a tip for the application or task.

## 1.9 Emphasis in the text

The following conventions are used in the document:

<u>Underlined</u> text indicates cross references and hyperlinks:

- The following bits in object 6041<sub>h</sub> (statusword) have a special function:
- A list of available system calls can be found in chapter <u>System calls in a NanoJ program</u>.

Text set in italics marks named objects:

- Read the installation manual.
- Use the *Plug & Drive Studio* software to perform the auto setup.
- For software: You can find the corresponding information in the *Operation* tab.
- For hardware: Use the *ON/OFF* switch to switch the device on.

A text set in Courier marks a code section or programming command:

- The line with the od write (0x6040, 0x00, 5); command has no effect.
- The NMT message is structured as follows: 000 | 81 2A

A text in "quotation marks" marks user input:

- Start the NanoJ program by writing object  $2300_h$ , bit 0 = "1".
- If a holding torque is already needed in this state, the value "1" must be written in 3212<sub>h</sub>:01<sub>h</sub>.

### 1.10 Numerical values

Numerical values are generally specified in decimal notation. The use of hexadecimal notation is indicated by a subscript *h* at the end of the number.

The objects in the object dictionary are written with index and subindex as follows: <Index>:<Subindex>

Both the index as well as the subindex are specified in hexadecimal notation. If no subindex is listed, the subindex is  $00_h$ .

Example: Subindex 5 of object  $1003_h$  is addressed with  $1003_h$ :  $05_h$ , subindex 00 of object  $6040_h$  with  $6040_h$ .

#### 1.11 Bits

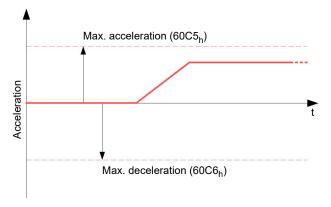
The numbering of individual bits in an object always begins with the LSB (bit number 0). See the following figure, which uses data type *UNSIGNED8* as an example.

	MSB							LSB	
Bit Nummer	7	6	5	4	3	2	1	0	
Bits	0	1	0	1	0	1	0	1	≙ 55 <sub>hex</sub> ≙ 85 <sub>dec</sub>



## 1.12 Counting direction (arrows)

In figures, the counting direction is always in the direction of an arrow. Objects  $60C5_h$  and  $60C6_h$  depicted as examples in the following figure are both specified as positive.





## 2 Safety and warning notices

#### **Note**



- Damage to the controller.
- Changing the wiring during operation may damage the controller.
- Only change the wiring in a de-energized state. After switching off, wait until the capacitors have discharged.

#### **Note**



Fault of the controller due to excitation voltage of the motor!

Voltage peaks during operation may damage the controller.

▶ Install suitable circuits (e.g., charging capacitor) that reduce voltage peaks.

### Note



Damage to the electronics through improper handling of ESD-sensitive components!

The device contains components that are sensitive to electrostatic discharge. Improper handling can damage the device.

▶ Observe the basic principles of ESD protection when handling the device.

#### Note



- There is no polarity reversal protection.
- Polarity reversal results in a short-circuit between supply voltage and GND (earth) via the power diode.
- Install a line protection device (fuse) in the supply line.



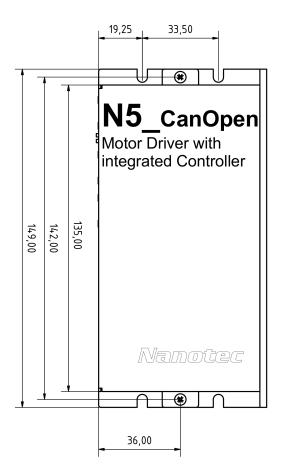
## 3 Technical details and pin assignment

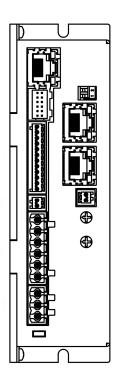
## 3.1 Environmental conditions

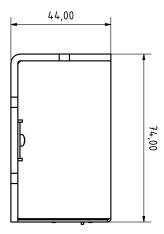
Environmental condition	Value
Protection class	IP20
Ambient temperature (operation)	-10 +40°C
Air humidity (non-condensing)	0 95 %
Altitude of site above sea level (without drop in performance)	1500 m
Ambient temperature (storage)	-25 +85°C



## 3.2 Dimensioned drawings







## 3.3 Electrical properties and technical data

Property	Description / value
Operating voltage	<ul> <li>12 V-5% 72 V +4% DC for <i>low-current version</i> with designation N5-1-2</li> <li>12 V 48 V DC +/-5% DC for the <i>high-current version</i> with designation N5-2-2 and up to <u>hardware version</u> w007</li> <li>12 V -5% 57.4 V DC for the <i>high-current version</i> with designation N5-2-2 and from <u>hardware version</u> w007b</li> </ul>



Property	Description / value
Rated current	N5-1-2 (low current): 10 A <sub>rms</sub>
	N5-2-2 (high current): 18 A <sub>rms</sub>
Peak current	N5-1-2 (low current): 10 A <sub>rms</sub>
	N5-2-2 (high current): 40 A <sub>rms</sub> for 5 seconds
Commutation	Stepper motor – open loop, stepper motor – closed loop with encoder, BLDC motor – closed loop with Hall sensor, and BLDC motor – closed loop with encoder
Operating modes	Profile Position Mode, Profile Velocity Mode, Profile Torque Mode, Velocity Mode, Homing Mode, Interpolated Position Mode, Cyclic Sync Position Mode, Cyclic Sync Velocity Mode, Cyclic Synchronous Torque Mode, Clock-Direction Mode
Set value setting / programming	CANopen, Ethernet (REST with the NanoIP user interface), clock-direction, analog, NanoJ program
Interfaces	CANopen, Ethernet
Inputs	<ul> <li>4 inputs, 5 V/24 V (inputs 1 to 4) individually switchable by means of software, factory setting: 5 V</li> <li>2 inputs, wide range 5-24 V (inputs 5 and 6);</li> <li>2 analog inputs -10 to +10 V or 0-20 mA (switchable by means of software)</li> </ul>
Outputs	2 outputs, (open drain, 0 switching, max. 24 V and 500 mA)
Encoder input	5 V or 24 V signal, differential or single-ended (switchable by means of software), max. resolution 65536 increments per revolution (16-bit)
Protection circuit	Overvoltage and undervoltage protection
	Overtemperature protection (> 75° Celsius on the power board)
	Polarity reversal protection: In the event of a polarity reversal, a short-circuit will occur between supply voltage and GND over a power diode; a line protection device (fuse) is therefore necessary in the supply line. The values of the fuse are dependent on the application and must be dimensioned
	<ul> <li>greater than the maximum current consumption of the controller</li> <li>less than the maximum current of the voltage supply.</li> </ul>
	If the fuse value is very close to the maximum current consumption of the controller, a medium / slow tripping characteristics should be used.

## 3.4 Overtemperature protection

Above a temperature of approx. 75°C on the power board (corresponds to 65–72°C outside on the cover), the power part of the controller switches off and the error bit is set (see objects  $\underline{1001}_h$  and  $\underline{1003}_h$ ). After cooling down and confirming the error (see <u>table for the controlword</u>, "Fault reset"), the controller again functions normally.

The following temperature test results provide information on the temperature behavior of this controller.

Temperature tests are performed under the following conditions:

■ Operating voltage: 48 V DC

### 3 Technical details and pin assignment



■ Motor current: 10 A (N5-1 low current)/18 A (N5-2 high current) rms

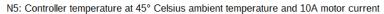
Operation mode: Velocity Mode, full step, 30 rpm

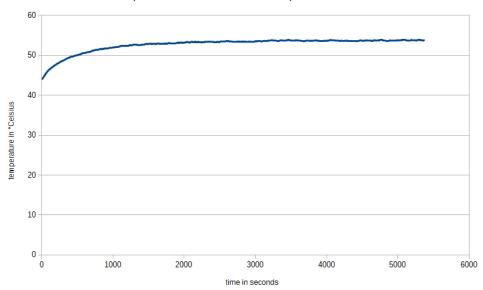
■ Ambient temperature: 45 °C

Altitude of site: 500 m above sea level

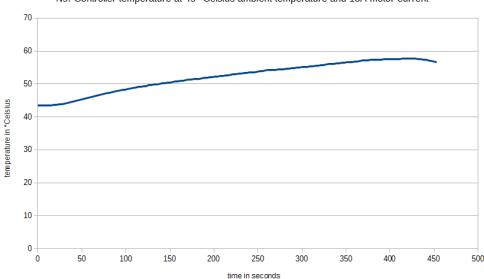
No external cooling in the climatic chamber, e.g., via fan

The following graphics show the results of the temperature tests:





N5: Controller temperature at 45° Celsius ambient temperature and 18A motor current



#### **Note**

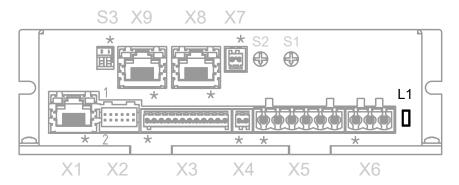


Aside from the motor, the exact temperature behavior is also largely dependent on the flange connection and the heat transfer there as well as on the convection in the machine. For this reason, we recommend always performing an endurance test in the actual environment for applications in which current level and ambient temperature pose a problem.



## 3.5 LED signaling

## 3.5.1 Power LED



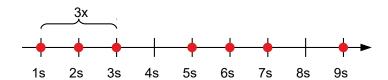
### 3.5.1.1 Normal operation

In normal operation, the green power LED L1 flashes briefly once per second.



#### 3.5.1.2 Case of an error

If an error has occurred, the LED turns red and signals an error number. In the following figure, the error number 3 is signaled.



The following table shows the meaning of the error numbers.

Flash rate	Error
1	General
2	Voltage
3	Temperature
4	Overcurrent
5	Controller
6	Watchdog-Reset



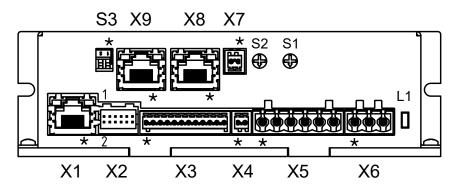
### Note

For each error that occurs, a more precise error code is stored in object 1003<sub>h</sub>.



## 3.6 Pin assignment

## 3.6.1 Overview

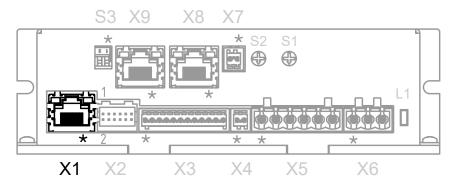


Connection		Function	
X1	Ethernet		
X2	Encoder and Ha	all sensor connection	
X3	Digital/analog in	nputs and outputs	
X4	Brake connection	on	
X5	Motor connection	on	
X6	Voltage supply		
X7	External logic supply, input voltage +24 V DC		
	Voltage supply	for encoder, input voltage +24 V DC	
X8	CANopen IN		
X9	CANopen OUT		
S1	Hex coding swit	Hex coding switch for node-ID, 16s place (e.g., 0xF 0)	
S2	Hex coding switch for node-ID, 1s place (e.g., 0xF 0)		
S3	PIN1	120 ohm termination resistor (switch set to ON)	
	PIN2	reserved	
L1	Power LED		

## 3.6.2 X1 - Ethernet

Type: RJ45 socket

Pin 1 is marked with an asterisk "\*".





#### 3.6.3 X2 - encoder/Hall sensor

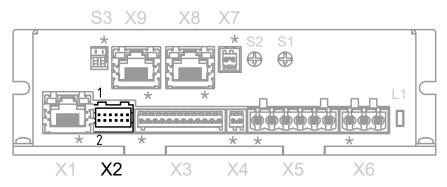
#### **Note**

Two types of encoder/Hall sensor are supported:



- 1. Encoder/Hall sensor with 5 V supply voltage. In this case, nothing is to be connected to X7; object <a href="2059">2059</a><sub>h</sub> must be set to the value "0" (factory setting).
- 2. Encoder/Hall sensor with 24 V supply voltage. In this case, you must connect a voltage of 24 V DC to X7 (see X7 voltage supply for encoder/Hall sensor, external logic supply) and set object 2059<sub>h</sub> to the value "1".
- Type: JST S12B-PADSS-1
- Mating connector (not included in scope of delivery):
  - □ Housing: JST PADP-12V-1-S (or equivalent)
  - □ Socket contacts: JST SPH-001T-P0.5L (or equivalent)

Pin 1 and pin 2 are marked in the figure.



	Pin Function	Note
1	GND	
2	Vcc	+5 V DC (factory setting) or +24 V DC, output voltage switchable by means of software with object 2059 <sub>h</sub> .
3	A	5/24 V signal, max. 1 MHz
4	В	5/24 V signal, max. 1 MHz
5	A\	5/24 V signal, max. 1 MHz
6	B\	5/24 V signal, max. 1 MHz
7	1	5/24 V signal
8	1\	5/24 V signal
9	Hall 1	5/24 V signal
10	Hall 2	5/24 V signal
11	Hall 3	5/24 V signal
12	Shielding	Shielding

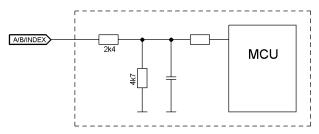
It must be ensured that the encoder reaches the switching thresholds specified below. Otherwise, an additional external circuit is necessary.

Туре		Switching thresholds		
		On Off		
Single-ended 5 V	> 3.8 V		< 0.26 V	



Туре	Switching thresholds		
		On	Off
Differential 5 V	> 3.8 V		< 0.26 V
Single-ended 24 V	> 14.42 V		< 4.16 V
Differential 24 V	> 14.42 V		< 4.16 V

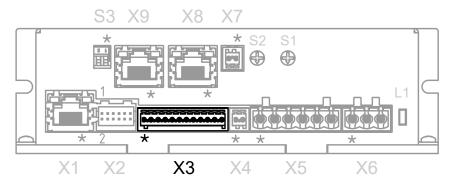
The internal wiring of the encoder inputs is shown in the following.



## 3.6.4 X3 – inputs and outputs

- Type: Phoenix Contact MC 0.5/12-G-2.5
- Mating connector (included in scope of delivery): Phönix Contact FK-MCP 0.5/12-ST-2.5 (or equivalent)

Pin 1 is marked with an asterisk "\*".



	PIN Function	Note
1	GND	
2	Input 1	5 V / 24 V digital input, switchable by means of software with object $\underline{3240}_{\text{h}}$
3	Input 2	5 V / 24 V digital input, switchable by means of software with object $\underline{3240}$
4	Input 3	5 V / 24 V digital input, switchable by means of software with object $\underline{3240}$ , max. 1 MHz, direction input in clock-direction mode
5	Input 4	5 V / 24 V digital input, switchable by means of software with object $\underline{3240}$ , max. 1 MHz, clock input in clock-direction mode
6	Input 5	Digital input 5 V to 24 V, not switchable by means of software
7	Input 6	Digital input 5 V to 24 V, not switchable by means of software
8	Analog input 1	-10 V+10 V or 020 mA, switchable by means of software with object 3221 <sub>h</sub>
9	Analog input 2	-10 V+10 V or 020 mA, switchable by means of software with object 3221 <sub>h</sub>
10	Output 1	Digital output, open drain, max. 24 V / 0.5 A
11	Output 2	Digital output, open drain, max. 24 V / 0.5 A
12	Shielding	Shielding



The following switching thresholds apply for inputs 1 to 4:

Max. Voltage	Switching thresholds		
	Safe switch on	Safe switch off	
5 V	> 3.8 V	< 0.26 V	
24 V	> 14.42 V	< 4.16 V	

The following switching thresholds apply for inputs 5 and 6 (wide-range inputs from 5-24 V):

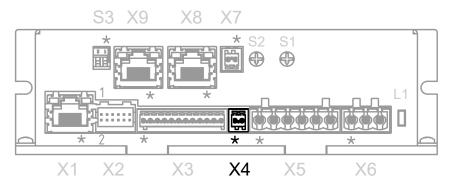
Switching thresholds		
	Safe switch on	Safe switch off
> 3.25 V		< approx. 2 V

Connection data	min	max
Conductor cross section, rigid, min.	0.14 mm <sup>2</sup>	0.5 mm <sup>2</sup>
Conductor cross section, flexible, min.	0.14 mm <sup>2</sup>	0.5 mm <sup>2</sup>
Conductor cross section, flexible, min. Wire-end sleeve without plastic sleeve, min.	0.25 mm <sup>2</sup>	0.5 mm <sup>2</sup>
Conductor cross section, min. AWG	26	20
Min. AWG acc. to UL/CUL	28	20

## 3.6.5 X4 - brake connection

- Type: Phoenix Contact MC 0.5/2-G-2.5
- Mating connector (included in scope of delivery): Phönix Contact FK-MCP 0.5/2-ST-2.5 (or equivalent)

Pin 1 is marked with an asterisk "\*".



	PIN	Function	Note	
1		Brake +	Internally connected to +UB	
2		Brake -	PWM-controlled open drain output, max. 1.5 A	

Connection data	min	max
Conductor cross section, rigid, min.	0.14 mm <sup>2</sup>	0.5 mm <sup>2</sup>
Conductor cross section, flexible, min.	0.14 mm <sup>2</sup>	$0.5 \text{ mm}^2$
Conductor cross section, flexible, min. Wire-end sleeve without plastic sleeve, min.	0.25 mm <sup>2</sup>	0.5 mm <sup>2</sup>



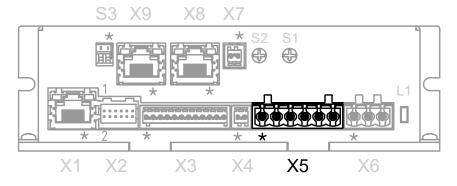
24

Connection data	min	max
Conductor cross section, min. AWG	26	20
Min. AWG acc. to UL/CUL	28	20

## 3.6.6 X5 - motor connection

- Type: Würth Elektronik 691313710006
- Mating connector (included in scope of delivery): Würth Elektronik 691352710006 (or equivalent)

Pin 1 is marked with an asterisk "\*".



	PIN	Function (stepper motor)	Function (BLDC motor)	Note
1		Shielding	Shielding	Shielding
2		Α	U	
3		A\	V	
4		В	W	
5		B\	Not used	
6		Shielding	Shielding	Shielding

Connection data	min	max
Conductor cross section, rigid	0.2 mm <sup>2</sup>	2.5 mm <sup>2</sup>
Conductor cross section, flexible	0.2 mm <sup>2</sup>	2.5 mm <sup>2</sup>
Conductor cross section, flexible, min. Wire-end sleeve without plastic sleeve	0.25 mm <sup>2</sup>	2.5 mm <sup>2</sup>
Conductor cross section, flexible, min. Wire-end sleeve min. Plastic sleeve	0.25 mm <sup>2</sup>	1.5 mm <sup>2</sup>
Conductor cross section, AWG	24	12
2 conductors of the same cross section, flexible, min. TWIN-AEH with plastic sleeve	0.5 mm <sup>2</sup>	1.5 mm <sup>2</sup>
AWG acc. to UL/CUL	26	12

## 3.6.7 X6 - voltage supply

- Type: Würth Elektronik 691313710003
- Mating connector (included in scope of delivery): Würth Elektronik 691352710003 (or equivalent)



## 3.6.7.1 Voltage source

The operating or supply voltage supplies a battery, a transformer with rectification and filtering, or a switching power supply.

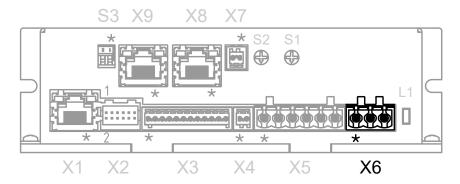
#### Note



- EMC: For a DC power supply line longer than 30 m or when using the motor on a DC bus, additional interference-suppression and protection measures are necessary.
- An EMI filter is to be inserted in the DC supply line as close as possible to the controller/motor.
- Long data or supply lines are to be routed through ferrites.

#### 3.6.7.2 Connections

Pin 1 is marked with an asterisk "\*".



	PIN	Function	Note
1		Shielding	Shielding
2		+UB	<ul> <li>For version N5-1 (low current): 12 V -5% 72 V +4% DC</li> <li>For version N5-2 (high current) and up to hardware version w007: 12 V - 48 V ±5% DC</li> <li>For version N5-2 (high current) and hardware version w007b and higher: 12 V -5% 57.4 V DC</li> </ul>
3		GND	

Connection data	min	max
Conductor cross section, rigid	0.2 mm <sup>2</sup>	2.5 mm <sup>2</sup>
Conductor cross section, flexible	0.2 mm <sup>2</sup>	2.5 mm <sup>2</sup>
Conductor cross section, flexible, min. Wire-end sleeve without plastic sleeve	0.25 mm <sup>2</sup>	2.5 mm <sup>2</sup>
Conductor cross section, flexible, min. Wire-end sleeve min. Plastic sleeve	0.25 mm <sup>2</sup>	1.5 mm <sup>2</sup>
Conductor cross section, AWG	24	12
2 conductors of the same cross section, flexible, min. TWIN-AEH with plastic sleeve	0.5 mm <sup>2</sup>	1.5 mm <sup>2</sup>
AWG acc. to UL/CUL	26	12

### 3.6.7.3 Permissible operating voltage

Depending on the version, the maximum permissible voltage is:



- N5-1 (low current): 75 V DC
- N5-2 (high current) and up to hardware version w007: 51.5 V DC
- N5-2 (*high current*) and <u>hardware version</u> w007b and higher: 57.5 V DC. With this version, you must if desired enter the right threshold value in <u>2034h Upper Voltage Warning Level</u>.

If the input voltage of the controller exceeds this threshold value, the motor is switched off and an error triggered. The integrated ballast circuit (25 W power) is activated above:

- N5-1 (low current): 76 V DC
- N5-2 (high current) and up to hardware version w007: 50.5 V DC
- N5-2 (high current) and hardware version w007b and higher: 57.5 V DC.

The minimum operating voltage is 11.4 V DC. If the input voltage of the controller falls below 10 V, the motor is switched off and an error triggered.

A charging capacitor of at least 4700  $\mu$ F / 50 V (approx. 1000  $\mu$ F per ampere rated current) must be connected in parallel to the supply voltage to avoid exceeding the permissible operating voltage (e.g., during braking).

## 3.6.8 X7 - voltage supply for encoder/Hall sensor, external logic supply

#### 3.6.8.1 Functionality

The voltage supply at X7 must be connected under one of the following conditions:

- A 24 V encoder/Hall sensor is used. In this case, a voltage of 24 V DC must be connected to X7 and bit 0 in object 2059<sub>h</sub> set to the value "1".
- **2.** A logic voltage supply is necessary for the controller to ensure continued access to the following functions should the power supply be lost at connector X6 (see "X6 voltage supply"):
  - Logical functionality of the controller
  - Controller communication
  - Encoder



#### **Note**

The windings of the motor are not supplied by the logic supply.

In this case, a voltage of 24 V DC must be connected to X7. With a 24 V encoder, bit 0 in object  $\underline{2059}_h$  must be set to the value "1". In the case of a 5 V encoder, bit 0 in object  $\underline{2059}_h$  is to be set to the value "0" (factory setting).

#### **Note**



Damages to the encoder/Hall sensor from high voltage!

The encoder/Hall sensor can be damaged if object 2059<sub>h</sub> is incorrectly configured.

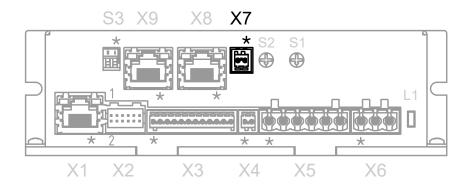
 $\blacktriangleright$  Make certain that bit 0 in object 2059<sub>h</sub> is not set before you connect an encoder/Hall sensor with rated voltage less than 24 V.

#### 3.6.8.2 Connection

- Type: Phoenix Contact MC 0.5/2-G-2.5
- Mating connector (included in scope of delivery): Phönix Contact FK-MCP 0.5/2-ST-2.5 (or equivalent)

Pin 1 is marked with an asterisk "\*".





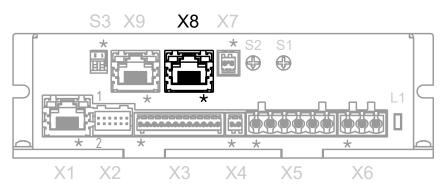
	PIN	Function	Note
1		+UB Logic/ encoder	+24 V DC, supply voltage for logic and encoder/Hall sensor
2		GND	

Connection data	min	max
Conductor cross section, rigid, min.	0.14 mm <sup>2</sup>	0.5 mm <sup>2</sup>
Conductor cross section, flexible, min.	0.14 mm <sup>2</sup>	0.5 mm <sup>2</sup>
Conductor cross section, flexible, min. Wire-end sleeve without plastic sleeve, min.	0.25 mm <sup>2</sup>	0.5 mm <sup>2</sup>
Conductor cross section, min. AWG	26	20
Min. AWG acc. to UL/CUL	28	20

## 3.6.9 X8 - CANopen IN

Type: RJ45 socket

Pin 1 is marked with an asterisk "\*".



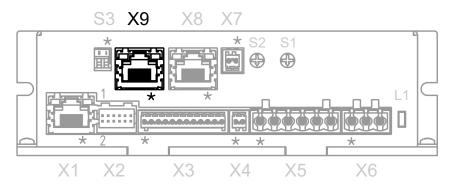
	PIN	Function	Note
1		CAN_H	CANHigh
2		CAN_L	CAN-Low
3		CAN GND	Internally connected to PIN 7
4		n.c.	
5		n.c.	
6		CAN_SHLD	Connection for the shielding
7		GND	Internally connected to PIN 3
8		+UB Logic	+24 V DC, input voltage, current consumption approx. 60 mA



## 3.6.10 X9 - CANopen OUT

Type: RJ45 socket

Pin 1 is marked with an asterisk "\*".

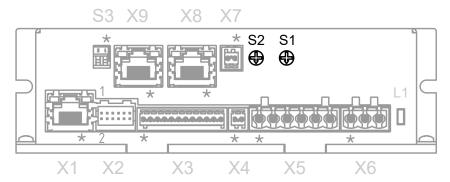


	PIN	Function	Note
1		CAN_H	CAN-High
2		CAN_L	CAN-Low
3		CAN GND	Internally connected to PIN 7
4		n.c.	
5		n.c.	
6		CAN_SHLD	Connection for the shielding
7		GND	Internally connected to PIN 3
8		+UB Logic	+24 V DC, input voltage, current consumption approx. 60 mA

## 3.6.11 S1 – CANopen node-ID and baud rate

Hex coding switch for setting the CANopen node-ID and baud rate. See chapter <u>Setting node-ID and baud rate</u>.

The value of this switch is multiplied by 16 and added to the value of switch S2; this switch thereby sets the 16s place.



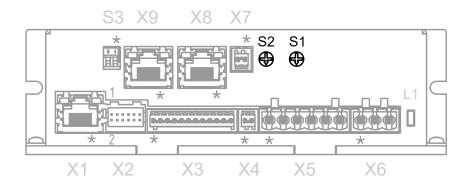
### 3.6.12 S2 - CANopen node-ID and baud rate

Hex coding switch for setting the CANopen node-ID and baud rate. See chapter <u>Setting node-ID and baud rate</u>.

The value of this switch is added to the value of switch S1; this switch thereby sets the 1s place.



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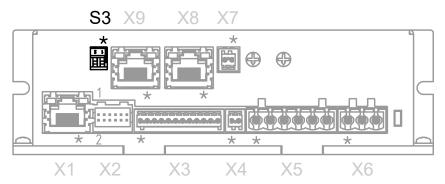


### **Example**

Switch S1 is set to the value " $1_h$ ", switch S2 to the value " $F_h$ "; the result is the value " $1_F$ ".

## 3.6.13 S3 - 120 ohm termination resistor

This DIP switch (PIN 1, marked with an asterisk "\*") switches the termination of 120  $\Omega$  between CAN\_H and CAN\_L of the CAN bus on or off.





## 4 Commissioning

Described in this chapter is how you establish communication with the controller and set the necessary parameters to make the motor ready for operation. You can configure the controller via Ethernet using *NanoIP* – a browser-based user interface – or via the CANopen bus.

The *Plug & Drive Studio* software offers you an option for performing the configuration and adapting the controller to the connected motor. You can find further information in document *Plug & Drive Studio: Quick Start Guide* at <u>us.nanotec.com</u>.

Observe the following note:

#### **Note**

- EMC: Current-carrying cables particularly around supply and motor cables produce electromagnetic alternating fields.
- These can interfere with the motor and other devices. Nanotec recommends the following measures:



- Use cables with cores in twisted pairs.
- Keep power supply and motor cables as short as possible.
- Earth motor housing with large contact area over a short distance.
- Lay supply, motor and control cables physically separate from one another.

## 4.1 Configuration via Ethernet

#### 4.1.1 Overview

#### **Note**

#### Vulnerabilities in the Ethernet stack



External security researchers made Nanotec aware of vulnerabilities — also known as "AMNESIA:33" — in the Ethernet stack used in this product.

The associated CVE numbers are CVE-2020-13987, CVE-2020-17438 and CVE-2020-17437.

- ▶ Only use the Ethenet interface as a service interface in trusted networks. Do not use the ethernet interface in the production.
- ▶ Update the firmware using Plug&Drive Studio 2.x to the firmware version FIR-v17xx or newer.

#### 4.1.1.1 Interface

The controller is equipped with a 10/100 MBit Ethernet interface on connector X1. It can thereby be operated with all common Ethernet components (switches, PCs) and configured via the *NanoIP* web interface or the *Plug & Drive Studio* software.

#### 4.1.1.2 Hardware address

The controller initially has no IP address, but is instead addressed via the printed hardware address (MAC address). This address consists of 6 hexadecimal numbers in form44-AA-E8-xx-xx.

The hardware address is unique and unchangeable and is assigned during production. In general, this is only needed during a firmware update. As soon as the boot loader has ended and the actual firmware begins to operate, subsequent communication takes place via the TCP/IP protocol.

#### **4.1.1.3 IP address**

The controller needs a valid IP address. This can be obtained in the following ways:



- DHCP: A DHCP server assigns the IP address to the controller (default setting).
- AutoIP: The controller automatically determines a suitable IP address. The prerequisite here is that the communication partners are in the same physical subnet and also use AutoIP.
- Static IP address: This is defined by the user.

Which method is used depends on the network environment and is defined by the network administrator.

The IP address can be determined most easily using the *ping* tool. To do this, the NetBIOS service must be activated on the PC and the MAC address of the controller must be known.

#### **Example**

If controller with MAC address 44:AA:E8:00:02:9F is to be addressed, the tool is called in a shell or command line using:

ping N5-44AAE800029F

## 4.1.2 Establishing connection with the controller

#### 4.1.2.1 Setting the IP address

Each of the connected devices (controller and communication partners) in an Ethernet network or with a point-to-point Ethernet connection requires a unique IP address. This can either be obtained automatically (DHCP) or generated (Auto-IP) or assigned statically. In the following, "communication partner" refers to a PC or laptop.

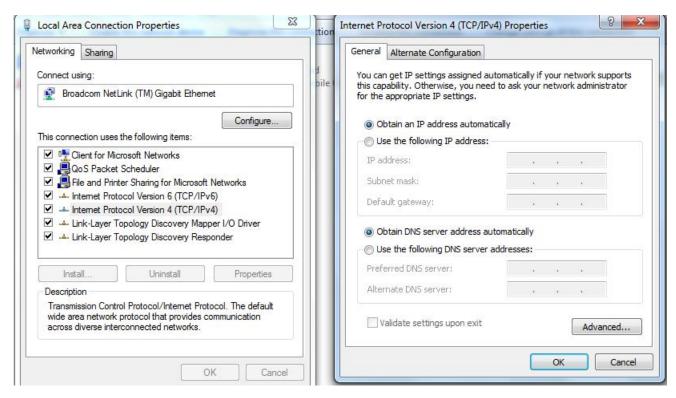
You can integrate the controller in an existing Ethernet network. To do this, you only need to establish the physical connection with a standard Ethernet cable. Provided DHCP and UPnP are activated on the controller (factory setting), the controller is also automatically detected on the network and can immediately be operated via a PC located on the network.

#### 4.1.2.2 Setting DHCP/Auto-IP

IP addresses can be obtained dynamically in a network from a DHCP server or, for example, in the case of a PC direct connection, can be automatically self-generated without DHCP by the two communication devices (e.g., PC and controller). DHCP and UPnP are preset in the controller at the factory for automatically obtaining an IP address from a DHPC server or for automatic IP address generation. To establish the connection to the controller, it may only be necessary to make a few settings on the communication partner (e.g., PC or laptop). Settings using the Windows 7 operating system as an example:

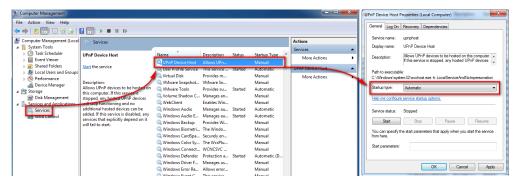
- 1. Press the Windows Start button and select Control Panel.
- 2. Select Network and Sharing Center.
- 3. Select Change adapter settings.
- **4.** A list of the available network adapters is displayed. Open the properties on the adapter to which the controller is connected (e.g., click with the right mouse button).
- **5.** Select Internet Protocol version 4 (TCP/IPv4) and press the Properties button.
- 6. Select the Obtain an IP address automatically option.
- **7.** Confirm acceptance of the entries with the *OK* button.





For the communication partner to automatically detect the controller in the entire network or for a point-to-point connection (PC direct connection), network discovery must be switched on and the UPnP service must be started on the communication partner (e.g., PC or laptop). No further settings are necessary on the controller. Settings using the Windows 7 operating system as an example:

- 1. Switching on network discovery:
  - a. Press the Windows Start button and select Control Panel.
  - **b.** Select Network and Sharing Center.
  - c. Select Change advanced sharing settings.
  - d. Open the Public section.
  - e. Under Network discovery, select the Turn on network discovery option.
- 2. Activating the UPnP service:
  - a. Press the Windows Start button and then right-click on Computer and select Manage.
  - b. Open the Services and Applications node and select Services.
  - **c.** Double-click the *UPnP device host* service to open.
  - d. As Startup type, select Automatic and press the Start button.
  - e. Confirm acceptance of the entries with the OK button.



#### 4.1.2.3 Setting a static IP address

If static addresses are to be assigned to the controller and the communication partner, just a few settings need to be performed on the controller and the communication partner.



The controller can be assigned a static IP address and network mask (each IPv4) through OD entries. The following entries are relevant in the object dictionary:

Index	Description
<u>2010</u> <sub>h</sub>	IP configuration, bit mask with the following meaning:
	Bit 0: A static IP address from object $\underline{2011}_h$ and the network mask from object $\underline{2012}_h$ are used.
<u>2011<sub>h</sub></u>	Static IP address, 4 bytes in hex coding
<u>2012</u> <sub>h</sub>	Static IP subnet mask, 4 bytes in hex coding
2014 <sub>h</sub>	Active IP address, 4 bytes in hex coding
<u>2015</u> <sub>h</sub>	Active IP subnet mask, 4 bytes in hex coding
<u>6503</u> <sub>h</sub>	Drive catalogue number / MAC address

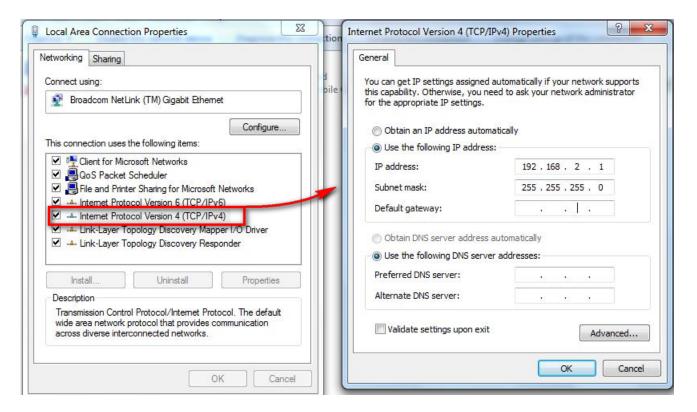
#### Notes:

- If DHCP was activated and Auto-IP is not active, the controller uses the set static IP address if no address could be assigned via DHCP (e.g., because the DHCP service is temporarily unavailable).
- If both objects 2010<sub>h</sub> and 2011<sub>h</sub> are set to the value "0", an incorrect configuration is assumed and DHCP, UPnP and Auto-IP are switched on.
- If bit 0 is set in object 2010<sub>h</sub>, the static IP address is used. DHCP and Auto-IP are not used in this case.
- If DHCP and Auto-IP are activated simultaneously, DHCP is used first to try and obtain an address. If this does not function, Auto-IP is executed.
- If only DHCP is switched on and an IP address assignment did not function, an attempt is made independent of bit 0 to connect using the entered static IP address.

A static IP address is also assigned to the communication partner. Settings using the Windows 7 operating system as an example:

- 1. Press the Windows Start button and select Control Panel.
- 2. Select Network and Sharing Center.
- 3. Select Change adapter settings.
- **4.** A list of the available network adapters is displayed. Open the properties on the adapter with which the controller is connected (e.g., right-mouse click and select *Properties*).
- 5. Select Internet Protocol version 4 (TCP/IPv4) and press the Properties button.
- **6.** Select the *Use the following IP address:* option and enter the desired IP address and network mask in the *IP address* field.
- 7. Confirm acceptance of the entries with the OK button.





#### 4.1.3 REST web services

#### 4.1.3.1 Introduction

The protocol used by the web server is HTTP/1.0. The architecture here is realized according to REST (Representational State Transfer) which, in addition to access to the *NanoIP* web interface, also offers the possibility to access objects/resources. The values in the object dictionary are an example of this.

The operations supported here are:

- GET: Request a resource
- POST: Add a new resource
- PUT: Create or change a new resource
- DELETE: Delete a resource

#### 4.1.3.2 Resource names

The name of a resource is always specified in the *URI* (*Uniform Resource Identifier*) notation familiar from the Internet. Via this *URI*, the controller supports access to the <u>file system</u> and the <u>object dictionary</u>. The identifiers for this are:

- Od: Object dictionary
- Fs: File system



#### **Example**

Accessing a value in the object dictionary:

```
GET /od/6040/00 HTTP/1.0
```

This string is used to access entry 6040<sub>h</sub> subindex 00<sub>h</sub> in the object dictionary.

The reply is made as a JSON string and reflects the content of this object:

```
HTTP/1.0 200 OK
Server: uip/1.0
Cache-Control: no-cache, no-store, private
Content-type: application/json
"0006"
```

#### Writing a value to the object dictionary:

```
POST /od/6040/00 HTTP/1.0
Content-Type: application/x-www-form-urlencoded
Form item: ""000F"" = ""(Key: "000F", Value:)
```

This string is used to write value " $15(0F_h)$ " to object  $\underline{6040}_h$  subindex  $00_h$ .

The controller receives confirmation with status code 200 OK:

HTTP/1.0 200 OK Server: uip/1.0

#### 4.1.3.3 Accessing the file system

The following URIs enable access to the file system:

### <IP address>/fs

Lists the root directory.

#### <IP address>/fs/dir

Lists the subdirectory.

#### <IP address>/fs/dir/file.xxx

Requests file "file.xxx" from directory "dir".

Files are uploaded with the PUT command, GET is used to download and DELETE is used to delete.



#### Note

Deleting files may place the controller in a non-functional state.

#### 4.1.3.4 Accessing the object dictionary

The following URIs enable access to the object dictionary:

#### <IP address>/od/xxxx/yy

Requests entry xxxx subindex yy from the object dictionary.



#### <IP address>/od/xxxx/Data

Requests entry xxxx with all subindices.

#### Example

Accessing a value in the object dictionary:

http://192.168.2.100/od/6040/00

This string is used to access entry 6040<sub>h</sub> subindex 00<sub>h</sub> in the object dictionary.

The reply is made as a JSON string and reflects the content of this object.

#### 4.1.4 NanolP

#### **4.1.4.1 General**

The controller is equipped with an integrated web server (*NanoIP*) that can be queried with a web browser. With *NanoIP*, the controller can be configured and parameterized, including access to the internal file system for loading sequence programs (*NanoJ programs*).

#### **Note**



There are no guaranteed execution and response times when accessing the web server of the controller.

In extreme cases, these may vary by several seconds. Access via a web server is therefore not suited for directly controlling the motor and should only be used for commissioning/diagnosis or troubleshooting.

#### 4.1.4.2 Starting NanolP

- 1. Connect controller (connector X1) and PC.
- 2. Connect voltage supply to connector X6 of the controller.
- 3. Wait until the boot process of the controller has concluded (LED L1 flashes once per second).
- **4.** The controller is depicted in the network area of Windows Explorer after the scan operation (naming convention is "N5-44AAE8" followed by 6 hexadecimal digits, e.g., "N5-44AAE8123456"). Network discovery and the UPnP service must be activated. Double-click to open the NanolP web server in the web browser.

### 4.1.4.3 Parameter input

- 1. Start the NanoIP web server.
- 2. Select the OBJECT DICTIONARY menu item.
- 3. Enter all values in the corresponding objects.
- 4. Use the Download settings button to transfer the values to the controller.
- **5.** Select the *SETUP->Configuration* menu item
- 6. Use the Save Complete Configuration button to permanently save the values in the controller.

## 4.2 Configuration via CANopen

#### 4.2.1 Communication settings

Described in the following chapters is how you can change the communication settings.

The controller is configured per default for node-ID 1 and a baud rate of 1 Mbaud.



## 4.2.1.1 Setting node-ID and baud rate

Node-ID and baud rate are dependent on the position of the S1 and S2 *rotary switches* and, if applicable, on objects 2005h CANopen Baudrate, and 2009h CANopen NodelD.

### Rotary switch

The N5 is equipped with two hex coding switches – similar to that shown in the following figure.



You can set the source for the CANopen node-ID and the baud rate using the combination of numbers from both rotary switches.

The following applies here: the combination of numbers is formed using rotary switches S1 and S2, where S1 represents the higher-value byte and S2 the lower-value byte.

### **Example**

Switch S1 is set to the value " $0_h$ ", switch S2 to the value " $F_h$ "; the result is the value " $0F_h$ "=" $15_d$ ".

Switch S1 is set to the value " $A_h$ ", switch S2 to the value " $1_h$ "; the result is the value " $A_1_h$ "=" $161_d$ ".

#### General

- If the rotary switches are set to the value "1", the node-ID is set to "1" and the baud rate is permanently set to 1000 kBd. In the event of problems with the configuration, communication can thereby always be established with the controller and any errors reversed.
- The changes in objects 2005<sub>h</sub> and 2009<sub>h</sub> must be stored by writing value 65766173<sub>h</sub> in object 1010<sub>h</sub>:2<sub>h</sub>.
- The changes are not accepted until either
  - the voltage supply is briefly disconnected or
  - □ the CANopen message *RESET COMM* (NMT) is sent to the motor.
- The load sequence for objects 2005<sub>h</sub> and 2009<sub>h</sub> is as follows (each successive value overwrites the previous):
  - 1. The default value is loaded.
  - 2. A stored value if present is loaded.
  - 3. The configuration file is used if the controller has one.
  - 4. The settings of the rotary switch(es) are taken over.

### Node-ID and baud rate

The following table shows the possibilities that arise for the rotary switches.

Number combinations of the rotary switches		Node-ID	Baud rate	
dec	hex			
0	0	Object 2009 <sub>h</sub>	1 MBd fixed	
1-127	1-7F	Number of the rotary switches	1 MBd fixed	
128	80	Object 2009 <sub>h</sub>	Object 2005 <sub>h</sub>	
129-255	81-FF	(Number of the rotary switches)-128	Object 2005 <sub>h</sub>	



You can find the value of 2005<sub>h</sub> in the following table.

Value in 2005 <sub>h</sub>		Baud rate	
dec	hex		in kBd
129	81	10	
130	82	20	
131	83	50	
132	84	125	
133	85	250	
134	86	500	
136	88	1000	

# 4.2.2 Establishing communication

## 4.2.2.1 CANopen

Before commissioning, we recommend reading chapters Pin assignment and Configuration via CANopen.

- Connect the CANopen master to the controller via the CAN- and CAN+ cables. Check the connection
  of your CAN-GND and that the necessary 120 ohm termination resistor is present between CAN+ and
  CAN-.
- 2. Supply the controller with voltage.
- **3.** Change the configuration values if necessary, see <u>Configuration via CANopen</u>. The controller is set per default to node-ID 1, baud rate 1 Mbaud.
- **4.** To test the interface, send bytes 40 41 60 00 00 00 00 00 to the controller. Statusword (6041<sub>h</sub>) was read; you receive this response: 4B 41 60 00 XX XX 00 00.

# 4.3 Setting the motor data

Prior to commissioning, the motor controller requires a number of values from the motor data sheet.

- Number of pole pairs: Object 2030<sub>h</sub>:00<sub>h</sub> (pole pair count) The number of motor pole pairs is to be entered here. With a stepper motor, the number of pole pairs is calculated using the step angle, e.g., 1.8° = 50 pole pairs, 0.9° = 100 pole pairs (see step angle in motor data sheet). With BLDC motors, the number of pole pairs is specified directly in the motor data sheet.
- Setting the motor current / motor type:
  - □ Stepper motor only: Object 2031<sub>h</sub>:00<sub>h</sub>: Rated current (bipolar) in mA (see motor data sheet)
    - Object <u>2031</u><sub>h</sub>:00<sub>h</sub>: Rated current (bipolar) in mA (see motor data sheet)
    - Object 3202<sub>h</sub>:00<sub>h</sub> (Motor Drive Submode Select): Defines motor type stepper motor, activates current reduction on motor standstill: 0000008h.See also chapter Commissioning *open loop*.
  - □ BLDC motor only:
    - Object 2031<sub>h</sub>:00<sub>h</sub> Peak current in mA (see motor data sheet)
    - Object 203B<sub>h</sub>:01<sub>h</sub> Rated current in mA (see motor data sheet)
    - Object 203B<sub>h</sub>:02<sub>h</sub> Maximum duration of the peak current in ms (for initial commissioning, a value of 100 ms is recommended; this value is to be adapted later to the specific application).
    - Object 3202<sub>h</sub>:00<sub>h</sub> (Motor Drive Submode Select): Defines motor type BLDC: 00000041h
- Motor with encoder: Object <u>2059</u><sub>h</sub>:00<sub>h</sub> (Encoder Configuration): Depending on the encoder version, one of the following values is to be entered (see motor data sheet):
  - □ Supply voltage 5V, differential: 00000000h
  - □ Supply voltage 24V, differential: 00000001h



- □ Supply voltage 5V, single-ended: 00000002h
- □ Supply voltage 24V, single-ended: 00000003h
- Motor with brake: Object 3202<sub>h</sub>:00<sub>h</sub> (Motor Drive Submode Select): The brake control is activated for the initial commissioning. Depending on the specific application, this configuration can be deactivated later if necessary. One of the following values is to be entered depending on the motor type:
  - □ Stepper motor, brake control (and <u>current reduction</u> while at standstill) activated: 0000000Ch
  - □ BLDC motor, brake control activated: 00000044h

#### **Note**



Due to the sine commutation and the sinusoidal current flow, the current of a motor winding can achieve an alternating current value that is briefly greater (by max.  $\sqrt{2}$  times) than the set current.

At especially slow speeds or while at a standstill with full load, one of the windings can therefore be supplied with overcurrent for a longer period of time. Take this into account when dimensioning the motor and select a motor with larger torque reserve if necessary if required by the application.

# 4.4 Connecting the motor

After setting the motor parameters, see <u>Setting the motor data</u>, connect the motor and, if applicable, the present sensors (encoders / Hall sensors) and the brake.

#### Note



Damage to the electronics if motor is connected incorrectly!

- ▶ Observe the PIN assignment in chapter *Pin assignment* and the motor data sheet.
- Connect the motor:
  - □ to connection X5, see X5 motor connection
- Connect encoders / Hall sensors:
  - □ to connection X2, see <u>X2 − encoder/Hall sensor</u>
- Connect the brake:
  - □ to connection X4, see X4 brake connection

How the automatic brake control can be activated is described in chapter Automatic brake control.

# 4.5 Auto setup

To determine a number of parameters related to the motor and the connected sensors (encoders/Hall sensors), an auto setup is performed. <u>Closed Loop</u> operation requires a successfully completed auto setup.

### **Note**

Note the following prerequisites for performing the auto setup:



- ▶ The motor must be load-free.
- ► The motor must not be touched.
- ▶ The motor must be able to turn freely in any direction.
- ► No NanoJ programs may be running (object 2300<sub>h</sub>:00<sub>h</sub> bit 0 = "0", see <u>2300h NanoJ Control</u>).





### Tip

Execution of the auto setup requires a relatively large amount of processor computing power. During the auto setup, this may result in fieldbuses not being operated in a timely manner.



#### **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see Limitation of the range of motion.



### Tip

As long as the motor connected to the controller or the sensors for feedback (encoders/Hall sensors) are not changed, auto setup is only to be performed once during initial commissioning.

## 4.5.1 Parameter determination

Auto setup determines various parameters of the connected motor and of the present sensors by means of multiple test runs and measurement runs. To a certain extent, the type and number of parameters are dependent on the respective motor configuration.

Parameter	All motors independent of the configuration
Motor type (stepper motor or BLDC motor)	✓
Winding resistance	✓
Winding inductance	✓
Interlinking flux	✓

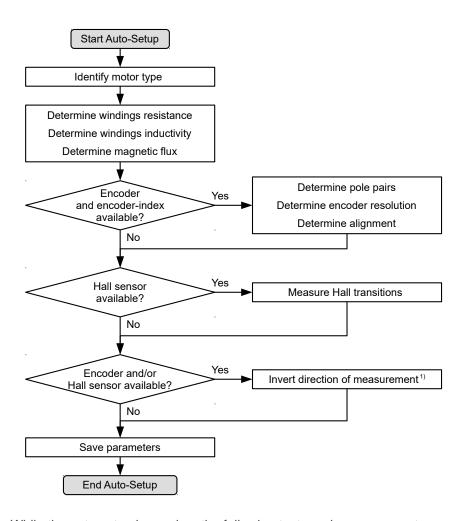
Parameter	Motor without encoder	Motor with encoder and index	Motor with encoder without index
Encoder resolution	-	✓	
Alignment (shifting of the electrical zero to the index.)	-	✓	

Parameter	Motor without Hall sensor	Motor with Hall sensor
Hall transitions	-	✓

## 4.5.2 Execution

- To preselect the auto setup operating mode, enter the value "-2" (="FE<sub>h</sub>") in object 6060<sub>h</sub>:00<sub>h</sub>.
   The power state machine must now switch to the Operation enabled state, see <u>CiA 402 Power State</u>
   Machine
- 2. Start *auto setup* by setting bit 4 *OMS* in object 6040<sub>h</sub>:00<sub>h</sub> (controlword).





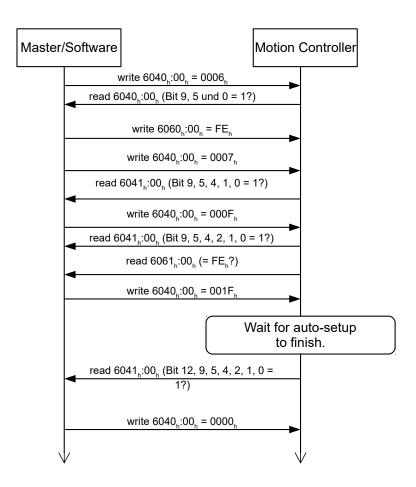
While the auto setup is running, the following tests and measurements are performed in succession:

1) To determine the values, the direction of the measurement method is reversed and edge detection reevaluated

Value 1 in bit 12 OMS in object  $6041_h:00_h$  (statusword) indicates that the auto setup was completely executed and ended. In addition, bit 10 TARG in object  $6041_h:00_h$  can be used to query whether (= "1") or not (= "0") an encoder index was found.



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# 4.5.3 Parameter memory

After a successful *auto setup*, the determined parameter values are automatically taken over into the corresponding objects and stored with the storage mechanism, see <u>Saving objects</u> and <u>1010h Store Parameters</u>. Categories *Drive* 1010<sub>h</sub>:05<sub>h</sub> and *Tuning* 1010<sub>h</sub>:06<sub>h</sub> are used.

#### CAUTION



### **Uncontrolled motor movements!**

After the auto setup, the internal coordinate system is no longer valid. Unforeseen reactions can result.

▶ Restart the device after an auto setup. Homing alone does not suffice.

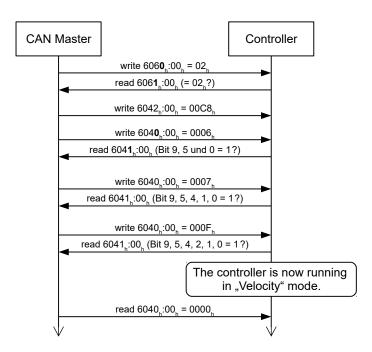
# 4.6 Test run

After configuring and the auto setup, a test run can be performed. As an example, the <u>Velocity</u> operating mode is used.

The values are transferred from your *CANopen master* to the controller. After every transfer, the *master* should use the status objects of the controller to ensure successful parameterization.

- 1. Select the *Velocity* mode by setting object 6060<sub>h</sub> (Modes Of Operation) to the value "2".
- 2. Write the desired speed in 6042<sub>h</sub>.
- Switch the power state machine to the Operation enabled state, see <u>CiA 402 Power State Machine</u>.
   The following sequence starts Velocity mode; the motor turns at 200 rpm.





**4.** To stop the motor, set controlword (6040<sub>h</sub>) to "6".



# **5 General concepts**

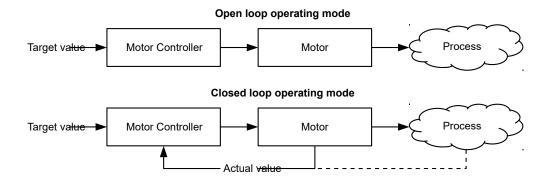
## 5.1 Control modes

### 5.1.1 General

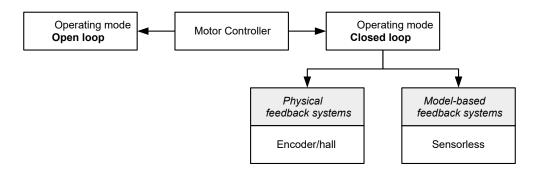
The control mode of systems without feedback is called *open loop*, the mode with feedback is called *closed loop*. In the *closed loop* control mode, it is initially irrelevant whether the fed back signals come from the motor itself or from the influenced process.

For controllers with feedback, the measured control variable (actual value) is constantly compared with a set point (set value). In the event of deviations between these values, the controller readjusts according to the specified control parameters.

Pure controllers, on the other hand, have no feedback for the value that is to be regulated. The set point (set value) is only specified.



In addition to the physical feedback systems (e.g., via encoders or Hall sensors), model-based feedback systems, collectively referred to as sensorless systems, are also used. Both feedback systems can also be used in combination to further improve the control quality.



Summarized in the following are all possible combinations of control modes and feedback systems with respect to the motor technology. Support of the respective control mode and feedback is controller-specific and is described in chapters Pin assignment and Operating modes.

Control mode	Stepper motor	BLDC motor
Open Loop	yes	no
Closed Loop	yes	yes

Feedback	Stepper motor	BLDC motor
Hall	no	yes
Encoder	yes	yes



Feedback	Stepper motor	BLDC motor
Sensorless	yes	yes

Various operating modes can be used depending on the control mode. The following list contains all the types of operation that are possible in the various control modes.

Operating mode		Control mode
	Open Loop	Closed Loop
Profile Position	yes	yes
Velocity	yes	yes
Profile Velocity	yes	yes
Profile Torque	no <sup>1)</sup>	yes
Homing	yes <sup>2)</sup>	yes
Interpolated Position Mode	yes <sup>3)</sup>	yes
Cyclic Synchronous Position	yes <sup>3)</sup>	yes
Cyclic Synchronous Velocity	yes <sup>3)</sup>	yes
Cyclic Synchronous Torque	no <sup>1)</sup>	yes
Clock-direction	yes	yes

- 1) The <u>Profile Torque</u> and <u>Cyclic Synchronous Torque</u> torque operating modes are not possible in the *open loop* control mode due to a lack of feedback.
- 2) Exception: Homing on block is not possible due to a lack of feedback.
- 3) Because ramps and speeds in operating modes <u>Cyclic Synchronous Position</u> and <u>Cyclic Synchronous Velocity</u> follow from the specified points of the master, it is not normally possible to preselect these parameters and to ascertain whether a step loss can be excluded. It is therefore not advisable to use these operating modes in combination with *open loop* control mode.

## 5.1.2 Open Loop

### 5.1.2.1 Introduction

Open loop mode is only used with stepper motors and is, by definition, a control mode without feedback. The field rotation in the stator is specified by the controller. The rotor directly follows the magnetic field rotation without step losses as long as no limit parameters, such as the maximum possible torque, are exceeded. Compared to *closed loop*, no complex internal control processes are needed in the controller. As a result, the requirements on the controller hardware and the controller logic are very low. *Open loop* mode is used primarily with price-sensitive applications and simple movement tasks.

Because, unlike *closed loop*, there is no feedback for the current rotor position, no conclusion can be drawn on the counter torque being applied to the output side of the motor shaft. To compensate for any torque fluctuations that arise on the output shaft of the motor, in *open loop* mode, the controller always supplies the maximum possible (e.g., specified by parameters) set current to the stator windings over the entire speed range. The high magnetic field strength thereby produced forces the rotor to assume the new steady state in a very short time. This torque is, however, opposite that of rotor's inertia. Under certain operating conditions, this combination is prone to resonances, comparable to a spring-mass system.

## 5.1.2.2 Commissioning

To use open loop mode, the following settings are necessary:

■ In object 2030<sub>h</sub> (Pole Pair Count), enter the number of pole pairs (see motor data sheet: for a stepper motor with 2 phases, a step angle of 1.8° corresponds to 50 pole pairs and 0.9° corresponds to 100 pole pairs).



- In object 2031<sub>h</sub> (Max Current), enter the maximum current in mA (see motor data sheet).
- In object 3202<sub>h</sub> (Motor Drive Submode Select), set bit 0 (CL/OL) to the value "0".
- If the clock-direction mode is to be used, then observe chapter Clock-direction mode.

If necessary, current reduction on motor standstill should be activated to reduce the power loss and heat build-up. To activate current reduction, the following settings are necessary:

- In object 3202<sub>h</sub> (Motor Drive Submode Select), set bit 3 (CurRed) to "1".
- In object 2036<sub>h</sub> (Open Loop Current Reduction Idle Time), the time in milliseconds is specified that the motor must be at a standstill before current reduction is activated.
- In object 2037<sub>h</sub> (Open Loop Current Reduction Value/factor), the root mean square is specified to which the rated current is to be reduced if current reduction is activated in *open loop* and the motor is at a standstill.

# 5.1.2.3 Optimizations

Depending on the system, resonances may occur in *open loop* mode; susceptibility to resonances is particularly high at low loads. Practical experience has shown that, depending on the application, various measures are effective for largely reducing resonances:

- Reduce or increase current, see object <u>2031</u><sub>h</sub> (Max Current). Excessive torque reserve promotes resonances.
- Reduce or increase the operating voltage, taking into account the product-specific ranges (with sufficient torque reserve). The permissible operating voltage range can be found in the product data sheet.
- Optimize the control parameters of the current controller via objects 3210<sub>h</sub>:09<sub>h</sub> (I\_P) and 3210<sub>h</sub>:0A<sub>h</sub> (I\_I).
- Adjustments to the acceleration, deceleration and/or target speed depending on the selected control mode:

## **Profile Position operating mode**

Objects 6083<sub>h</sub> (Profile Acceleration), 6084<sub>h</sub> (Profile Deceleration) and 6081<sub>h</sub> (Profile Velocity).

#### Velocity operating mode

Objects 6048<sub>h</sub> (Velocity Acceleration), 6049<sub>h</sub> (Velocity Deceleration) and 6042<sub>h</sub> (Target Velocity).

#### Profile Velocity operating mode

Objects 6083<sub>h</sub> (Profile Acceleration), 6084<sub>h</sub> (Profile Deceleration) and 6081<sub>h</sub> (Profile Velocity).

### Homing operating mode

Objects <u>609A</u><sub>h</sub> (Homing Acceleration), <u>6099</u><sub>h</sub>:01<sub>h</sub> (Speed During Search For Switch) and <u>6099</u><sub>h</sub>:02<sub>h</sub> (Speed During Search For Zero).

### **Interpolated Position Mode operating mode**

The acceleration and deceleration ramps can be influenced with the higher-level controller.

### Cycle Synchronous Position operating mode

The acceleration and deceleration ramps can be influenced via the external "position specification / time unit" targets.

### Cycle Synchronous Velocity operating mode

The acceleration and deceleration ramps can be influenced via the external "position specification / time unit" targets.

# Clock-direction operating mode

Change of the step resolution via objects  $\underline{2057}_h$  (Clock Direction Multiplier) and  $\underline{2058}_h$  (Clock Direction Divider). Optimize acceleration / deceleration ramps by adjusting the pulse frequency to pass through the resonance range as quickly as possible.

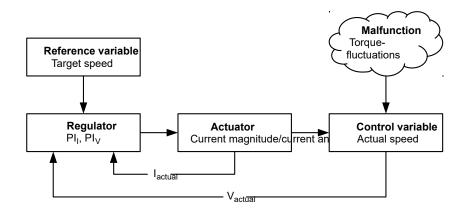


# 5.1.3 Closed Loop

#### 5.1.3.1 Introduction

The *closed loop* theory is based on the idea of a control loop. A disturbance acting on a system should be compensated for quickly and without lasting deviation to adjust the control variable back to the set point.

Closed loop using a speed control as an example:



 $PI_{I}$  = Proportional-integral current control loop  $PI_{V}$  = Proportional-integral velocity control loop

I<sub>actual</sub>= Actual current V<sub>actual</sub> Actual speed

The *closed loop* method is also referred to as "sine commutation via an encoder with field-oriented control". At the heart of *closed loop* technology is the performance-adjusted current control as well as the feedback of the actual values of the process. Using the encoder signals, the rotor orientation is recorded and sinusoidal phase currents generated in the motor windings. Vector control of the magnetic field ensures that the magnetic field of the stator is always perpendicular to that of the rotor and that the field strength corresponds precisely to the desired torque. The current thereby controlled in the windings provides a uniform motor force and results in an especially smooth-running motor that can be precisely regulated.

The feedback of the control variables necessary for *closed loop* mode can be realized with various technologies. In addition to the physical feedback with encoders or Hall sensors, it is also possible to virtually record the motor parameters through software-based model calculation. Physical variables, such as speed or back-EMF, can be reconstructed with the help of a so-called "observer" from the data of the current controller. With this sensorless technology, one has a "virtual rotary encoder", which – above a certain minimum speed – supplies the position and speed information with the same precision as a real optical or magnetic encoder.

All controllers from Nanotec that support *closed loop* mode implement a field oriented control with sine commutated current control. Thus, the stepper motors and BLDC motor are controlled in the same way as a servo motor. With *closed loop* mode, step angle errors can be compensated for during travel and load angle errors corrected within one full step.

### 5.1.3.2 Commissioning

An auto setup must be performed before using *closed loop* mode. The auto setup operating mode automatically determines the necessary parameters (e.g., motor data, feedback systems) that are necessary for optimum operation of the field oriented control. All information necessary for performing the auto setup can be found in chapter Auto setup.

To use *closed loop* mode, certain settings are necessary depending on the motor type and feedback; see chapter Setting the motor data. Bit 0 in 3202<sub>h</sub> must be set . If the encoder is used for the commutation, the



index of the encoder must be passed over at least once after switching on (bit 15 in 6041h Statusword is set).

# 5.2 CiA 402 Power State Machine

# 5.2.1 State machine

## 5.2.1.1 CiA 402

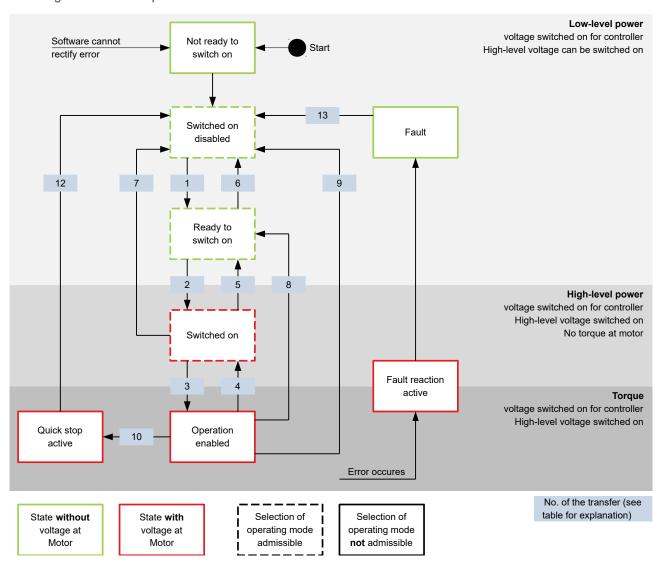
To switch the controller to the ready state, it is necessary to run through a *state machine*. This is defined in *CANopen standard 402*. State changes are requested in object <u>6040</u><sub>h</sub> (controlword). The actual state of the state machine can be found in object <u>6041</u><sub>h</sub> (statusword).

### 5.2.1.2 Controlword

State changes are requested via object 6040<sub>h</sub> (controlword).

#### State transitions

The diagram shows the possible state transitions.





Listed in the following table are the bit combinations for the controlword that result in the corresponding state transitions. An X here corresponds to a bit state that requires no further consideration. The only exception is the resetting of the error (fault reset): the transition is only requested by the rising edge of the bit.

Command		Bit	in object	6040 <sub>h</sub>		Transition
	Bit 7	Bit 3	Bit 2	Bit 1	Bit 0	
Shutdown	0	X	1	1	0	1, 5, 8
Switch on	0	0	1	1	1	2
Disable voltage	0	Χ	Χ	0	Χ	6, 7, 9, 12
Quick stop	0	Χ	0	1	Χ	10
Disable operation	0	0	1	1	1	4
Enable operation	0	1	1	1	1	3
Fault reset		Χ	X	X	X	13

# Holding torque in the Switched on state

Ex works, no holding torque is built up in the *Switched on* state. If a holding torque is already needed in this state, the value "1" must be written in <u>3212</u><sub>h</sub>:01<sub>h</sub>.



## Note

If the *Holding torque in the switched on state* option is active, changing the operating mode may cause the motor to jerk.

# 5.2.1.3 Statusword

Listed in the following table are the bit masks that break down the state of the controller.

Statusword (6041 <sub>h</sub> )	State
xxxx xxxx x0xx 0000	Not ready to switch on
xxxx xxxx x1xx 0000	Switch on disabled
xxxx xxxx x01x 0001	Ready to switch on
xxxx xxxx x01x 0011	Switched on
xxxx xxxx x01x 0111	Operation enabled
xxxx xxxx x00x 0111	Quick stop active
xxxx xxxx x0xx 1111	Fault reaction active
xxxx xxxx x0xx 1000	Fault

After switching on and successfully completing the self-test, the controller reaches the *Switch on disabled* state.

# 5.2.1.4 Operating mode

The set operating mode ( $\underline{6060}_h$ ) does not become active until the *Operation enabled* state. The actually active operating mode is displayed in  $\underline{6061}_h$ .

The operating mode can only be set or changed in the following states (see states enclosed in a dashed border in the diagram):



- Switch on disabled
- Ready to switch on
- Switched on

It is not possible to change the operating mode in running operation (*Operation enabled*). The *Fault* state is exited if bit 7 in object 6040<sub>h</sub> (controlword) is set from "0" to "1" (rising edge).



### Note

If an unrecoverable error occurs, the controller changes to the *Not ready to switch on* state and remains there.

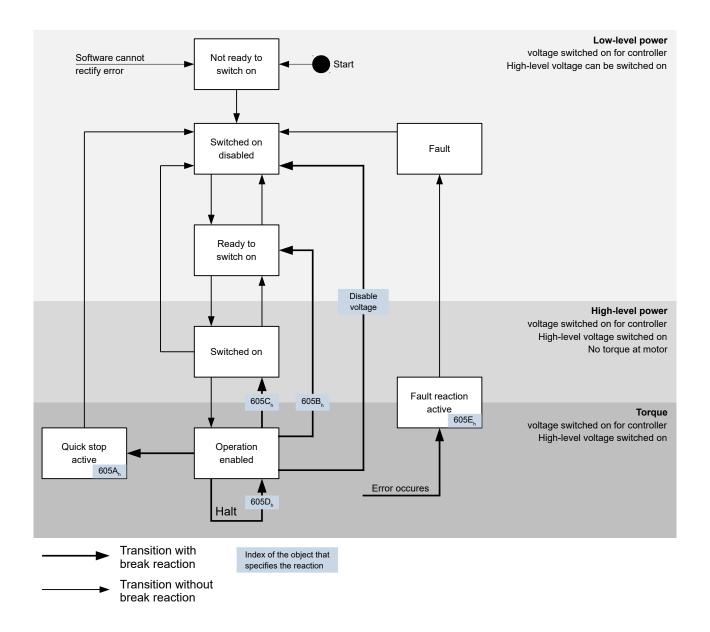
# 5.2.2 Behavior upon exiting the Operation enabled state

# 5.2.2.1 Halt motion reactions

Various halt motion reactions can be programmed upon exiting the *Operation enabled* state.

The following graphic shows an overview of the halt motion reactions.





# 5.2.2.2 Quick stop active

Transition to the Quick stop active state (quick stop option):

In this case, the action stored in object  $\underline{605A}_h$  is executed (see following table).

Value in object 605A <sub>h</sub>	Description
-327681	Reserved
0	Immediate stop
1	Braking with slow down ramp (braking deceleration depending on operating mode) and subsequent state change to Switch on disabled
2	Braking with <i>quick stop ramp</i> and subsequent state change to Switch on disabled
3 32767	Reserved



# 5.2.2.3 Ready to switch on

Transition to the Ready to switch on state (shutdown option):

In this case, the action stored in object  $\underline{605B}_h$  is executed (see following table).

Value in object 605B <sub>h</sub>	Description
-327681	Reserved
0	Immediate stop
1	Braking with slow down ramp (braking deceleration depending on operating mode) and subsequent state change to Switch on disabled
2 32767	Reserved

## 5.2.2.4 Switched on

Transition to the *Switched on* state (disable operation option):

In this case, the action stored in object <u>605C</u><sub>h</sub> is executed (see following table).

Value in object 605C <sub>h</sub>	Description
-327681	Reserved
0	Immediate stop
1	Braking with slow down ramp (braking deceleration depending on operating mode) and subsequent state change to Switch on disabled
2 32767	Reserved

## 5.2.2.5 Halt

The bit is valid in the following modes:

- Profile Position
- <u>Velocity</u>
- Profile Velocity
- Profile Torque
- Interpolated Position Mode

When setting bit 8 in object  $\underline{6040}_h$  (controlword), the reaction stored in  $\underline{605D}_h$  is executed (see following table):

Value in object 605D <sub>h</sub>	Description
-32768 0	Reserved
1	Braking with slow down ramp (braking deceleration depending on operating mode)
2	Braking with <i>quick stop ramp</i> (braking deceleration depending on operating mode)
3 32767	Reserved

## 5.2.2.6 Fault

Case of an error (fault):

If an error occurs, the motor will brake according to the value stored in object 605E<sub>h</sub>.



Value in object 605E <sub>h</sub>	Description
-327681	Reserved
0	Immediate stop
1	Braking with <i>slow down ramp</i> (braking deceleration depending on control mode)
2	Braking with <i>quick stop ramp</i> (braking deceleration depending on control mode)
3 32767	Reserved

## 5.2.2.7 Following error

If a following error occurs, the motor will brake according to the value stored in object 3700h.

Value	Description
-327681	Reserved
0	Immediate stop
1	Braking with slow down ramp (braking deceleration depending on control mode)
2	Braking with <i>quick stop ramp</i> (braking deceleration depending on control mode)
3 32767	Reserved

Following error monitoring can be deactivated by setting object 6065<sub>h</sub> to the value "-1" (FFFFFFF<sub>h</sub>).

# 5.3 User-defined units

The controller supports the possibility to set user-defined units. It is thereby possible to set and read out the corresponding parameters, e.g., directly in degrees [°], [mm], etc.

# 5.3.1 Calculation formulas for user units

### 5.3.1.1 Position information

All position values in *open loop* and *closed lop* mode are specified in the resolution of the virtual position encoder. This is calculated from the virtual encoder increments ( $\underline{608F}_h$ :1<sub>h</sub> (Encoder Increments)) per motor revolutions ( $\underline{608F}_h$ :2<sub>h</sub> (Motor Revolutions)):

Virutal encoder posiiton resolution = 
$$\frac{\text{Encoder increments (608F}_{h}:01)}{\text{Motor revolutions (608F}_{h}:02)}$$

If value  $\underline{608F_h}$ :1<sub>h</sub> or value  $\underline{608F_h}$ :2<sub>h</sub> is set to "0", the controller uses "1" in subsequent calculations. The factory settings are:

- Encoder increments 608F<sub>h</sub>:1 = "2000"
- Motor revolutions 608F<sub>h</sub>:2 = "1"

# **Example**

 $608F_h$ :2<sub>h</sub> is set to the value "1",  $608F_h$ :1<sub>h</sub> is set to the value "2000" (default). Thus, the user unit is 2000 increments per revolution. For a stepper motor with step angle of 1.8°, this corresponds to the *one tenth* step mode.

With a target position (607A<sub>h</sub>) of 2000, the motor moves exactly one mechanical revolution



The physical resolution of the connected position encoder (of the present feedback in general) is set in object 2052<sub>h</sub> or determined by <u>Auto setup</u>.

### 5.3.1.2 Gear ratio

The gear ratio is calculated from motor revolutions ( $\underline{6091}_h$ :1 (Motor Revolutions)) per axis rotation ( $\underline{6091}_h$ :2 (Shaft Revolutions)) as follows:

Gear ratio = 
$$\frac{\text{Motor revolution } (6091_{\text{h}}:1)}{\text{Shaft revolution } (6091_{\text{h}}:2)}$$

If object 6091<sub>h</sub>:1 or object 6091<sub>h</sub>:2 is set to "0", the firmware sets the value to "1".

## 5.3.1.3 Feed constant

The feed constant is calculated from the feed ( $6092_h$ :1 (Feed Constant) per revolution of the drive axis ( $6092_h$ :2 (Shaft Revolutions) as follows:

Feed rate = 
$$\frac{\text{Feed (6092}_{\text{h}}:1)}{\text{Revolution of the drive axis (6092}_{\text{h}}:2)}$$

This is helpful for specifying the lead screw pitch for a linear axis.

If object 6092<sub>h</sub>:1 or object 6092<sub>h</sub>:2 is set to "0", the firmware sets the value to "1".

# **5.3.1.4 Position**

The current position in user units (6064<sub>h</sub>) and the target position (607A<sub>h</sub>) are calculated as follows:

Position = 
$$\frac{608F_h:01 \text{ x Feed constant } (6092_h)}{608F_h:02 \text{ x Gear ratio } (6091_h)}$$

# 5.3.1.5 Speed

The speed presets of the following objects can also be specified in user units:

Object	Mode	Meaning
<u>606B</u> <sub>h</sub>	Profile Velocity Mode	Output value of the ramp generator
<u>60FF</u> <sub>h</sub>	Profile Velocity Mode	Speed preset
6099 <sub>h</sub>	Homing Mode	Speed for searching for the index / switch
<u>6081</u> <sub>h</sub>	Profile Position Mode	Target speed
<u>6082</u> <sub>h</sub>	Profile Position Mode	Final speed
<u>2032</u> <sub>h</sub>	Profile Torque	Maximum speed

The internal unit is revolutions per second (rps).

The factor n for the speed is calculated from the factor for the numerator ( $\underline{2061}_h$ ) divided by the factor for the denominator ( $\underline{2062}_h$ ).

$$n_{\text{velocity}} = \frac{2061_{\text{h}}}{2062_{\text{h}}}$$



When entering values, the following applies correspondingly: Internal value =  $n_{speed}$  x input value When outputting values, the following applies correspondingly: Output value = internal value /  $n_{speed}$ 

# **Example**

 $\frac{2061}{h}$  is set to the value "1",  $\frac{2062}{h}$  is set to the value "60" (default). Thus, the user unit is "revolutions per minute" and  $n_{speed} = 1/60$ .

If  $\underline{60FF_h}$  is written with the value "300", the internal value is set to 300 rpm x 1/60 = 5 rps. If the motor turns at an internal speed of 5 rps, object  $\underline{606B_h}$  is set to a speed of 5 / 1/60 = 300 rpm.

#### 5.3.1.6 Acceleration

The acceleration can also be specified in user units:

Object	Mode	Meaning	
609A <sub>h</sub>	Homing Mode	Acceleration	
6083 <sub>h</sub>	Profile Position Mode	Acceleration	
6084 <sub>h</sub>	Profile Position Mode	Braking deceleration	
<u>60C5</u> <sub>h</sub>	Profile Velocity Mode	Acceleration	
<u>60C6</u> <sub>h</sub>	Profile Position Mode	Braking deceleration	
<u>6085</u> <sub>h</sub>	"Quick stop active" state ( <u>CiA 402</u> <u>Power State Machine</u> )	Braking deceleration	

The internal unit is revolutions per second<sup>2</sup> (rps<sup>2</sup>).

The factor n for the acceleration is calculated from the scaling factor for the numerator ( $\underline{2063}_h$ ) divided by the scaling factor for the denominator ( $\underline{2064}_h$ ).

$$n_{Acceleration} = \frac{2063_{h}}{2064_{h}}$$

When entering values, the following applies correspondingly: Internal value =  $n_{acceleration}$  x input value

### Example

 $\underline{2063}_h$  is set to the value "1",  $\underline{2064}_h$  is set to the value "60". Thus, the user unit is *revolutions* per minute per second and  $n_{acceleration} = 1/60$ .

If  $\underline{60C5}_h$  is set to the value "600", the internal value is set to 600 rp(s\*min) x  $1/60 = 10 \text{ rps}^2$ .

If object 2063<sub>h</sub> or object 2064<sub>h</sub> is set to "0", the firmware sets the value to "1".

### 5.3.1.7 Jerk

For the jerk, objects  $\underline{60A4}_h$ :1<sub>h</sub> to  $\underline{60A4}_h$ :4<sub>h</sub> can be specified in user units. These objects only affect *Profile Position Mode* and *Profile Velocity Mode*.

The internal unit is revolutions per second<sup>3</sup> (rps<sup>3</sup>).

The factor n for the acceleration is calculated from the factor for numerator ( $\underline{2065}_h$ ) divided by the factor for the denominator ( $\underline{2066}_h$ ).



$$n_{Jerk} = \frac{2065_h}{2066_h}$$

When entering values, the following applies correspondingly: Internal value =  $n_{ierk}$  x input value

## **Example**

 $2063_h$  is set to the value "1",  $2064_h$  is set to the value "60". Thus, the user unit is "revolutions per minute per second squared" and  $n_{ierk} = 1/60$ .

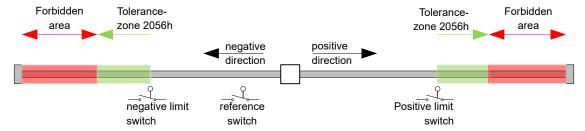
If  $\underline{60A4}_h$  is set to the value "500", the internal value is set to 500 rp(min \* s<sup>2</sup>) x 1/60 = 8.3 rps<sup>3</sup>.

If object 2065<sub>h</sub> or object 2066<sub>h</sub> is set to "0", the firmware sets the value to "1".

# 5.4 Limitation of the range of motion

The digital inputs can be used as limit switches, as is described in chapter <u>Digital inputs</u>, if you activate this function for the inputs. The controller also supports software limit switches.

# 5.4.1 Tolerance bands of the limit switches



The previous figure shows the breakdown of the tolerance bands next to the limit switches:

- The tolerance zone begins immediately after the limit switch. Free movement is possible in this zone. The length of the zone can be set in object  $\underline{2056}_h$ .
- If the motor moves into the forbidden range, the controller triggers an immediate stop and it switches to the fault state, see also State transitions.

### 5.4.2 Software limit switches

The controller takes into account software limit switches ( $\underline{607D_h}$ ) (Software Position Limit)). Target positions ( $\underline{607A_h}$ ) are limited by  $\underline{607D_h}$ ; the absolute target position may not be larger than the limits in  $\underline{607D_h}$ . If the motor is located outside of the permissible range when setting up the limit switches, only travel commands in the direction of the permissible range are accepted.

# 5.5 Cycle times

The controller operates with a cycle time of 1 ms. This means that data are processed every 1 ms; multiple changes to a value (e.g., value of an object or level at a digital input) within one ms cannot be detected.

The following table includes an overview of the cycle times of the various processes.

Task	Cycle time
Application	1 ms
NanoJ application	1 ms
Current controller	31.25 µs (32 kHz)



Task	Cycle time
Speed controller	31.25 µs (32 kHz)
Position controller	31.25 µs (32 kHz)



# 6 Operating modes

## 6.1 Profile Position

### 6.1.1 Overview

### 6.1.1.1 Description

*Profile Position Mode* is used to move to positions relative to the last target position or to an absolute position (last reference position). During the movement, the limit values for the speed, starting acceleration/braking deceleration and jerks are taken into account.



### **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

## 6.1.1.2 Activation

To activate the mode, the value "1" must be set in object  $\underline{6060}_h$  (Modes Of Operation) (see " $\underline{\text{CiA 402 Power}}$  State Machine").

## 6.1.1.3 Controlword

The following bits in object 6040<sub>h</sub> (controlword) have a special function:

- Bit 4 starts a travel command. This is carried out on a transition from "0" to "1".
- Bit 5: If this bit is set to "1", a travel command triggered by bit 4 is immediately executed. If it is set to "0", the just executed travel command is completed and only then is the next travel command started.
- Bit 6: With "0", the target position ( $\underline{607A_h}$ ) is absolute and with "1" the target position is relative. The reference position is dependent on bits 0 and 1 of object  $\underline{60F2_h}$ .
- Bit 8 (Halt): If this bit is set to "1", the motor stops. On a transition from "1" to "0", the motor accelerates with the set start ramp to the target speed. On a transition from "0" to "1", the motor brakes and comes to a standstill. The braking deceleration is dependent here on the setting of the "Halt Option Code" in object 605D<sub>h</sub>.
- Bit 9 (Change on setpoint): If this bit is set, the speed is not changed until the first target position is reached. This means that, before the first target is reached, no braking is performed, as the motor should not come to a standstill at this position.

Controlword 6040 <sub>h</sub>			
Bit 9	Bit 5	Definition	
X	1	The new target position is moved to immediately.	
0	0	Positioning is completed before moving to the next target position with the new limits.	
1	0	The current target position is only passed through; afterwards, the new target position is moved to with the new values.	

For further information, see figure in "Setting travel commands".



### Note

Bit 9 in the controlword is ignored if the ramp speed is not met at the target point. In this case, the controller would need to reset and take a run-up to reach the preset.



#### 6.1.1.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

- Bit 10 (Target Reached): This bit is set to "1" if the last target was reached and the motor remains within a tolerance window (6067<sub>h</sub>) for a preset time (6068<sub>h</sub>).
- Bit 11: Limit exceeded: The demand position is above or below the limit values set in 607D<sub>h</sub>.
- Bit 12 (Set-point acknowledge): This bit confirms receipt of a new and valid set point. It is set and reset in sync with the "New set-point" bit in the controlword.

There is an exception in the event that a new movement is started before another one has completed and the next movement is not to occur until after the first one has finished. In this case, the bit is reset if the command was accepted and the controller is ready to execute new travel commands. If a new travel command is sent even though this bit is still set, the newest travel command is ignored.

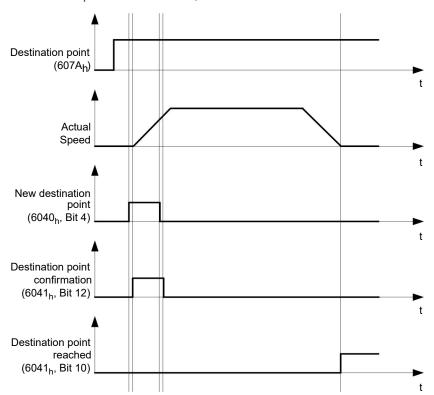
The bit is not set if one of the following conditions is met:

- The new target position can no longer be reached while adhering to all boundary conditions.
- □ A target position was already traveled to and a target position was already specified. A new target position can only be specified after the current positioning has been concluded.
- Bit 13 (Following Error): This bit is set in *closed loop* mode if the following error is greater than the set limits (6065<sub>h</sub> (Following Error Window) and 6066<sub>h</sub> (Following Error Time Out)).

# 6.1.2 Setting travel commands

#### 6.1.2.1 Travel command

In object  $\underline{607A_h}$  (Target Position), the new target position is specified in user units (see "<u>User-defined units</u>"). The travel command is then triggered by setting bit 4 in object  $\underline{6040_h}$  (controlword). If the target position is valid, the controller responds with bit 12 in object  $\underline{6041_h}$  (statusword) and begins the positioning move. As soon as the position is reached, bit 10 in the statusword is set to "1".



The controller can also reset bit 4 in object  $\underline{6040}_h$  (controlword) on its own. This is set with bits 4 and 5 of object  $\underline{60F2}_h$ .

### 6.1.2.2 Other travel commands

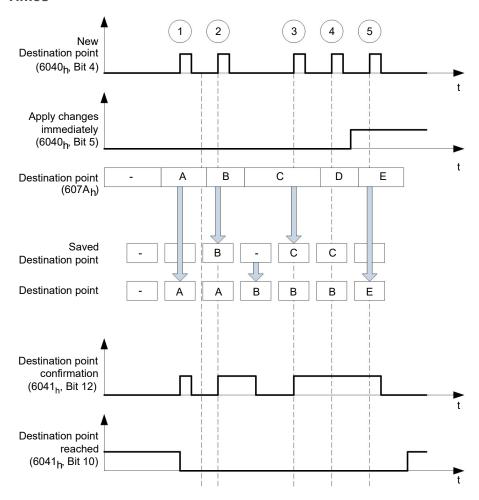
Bit 12 in object <u>6041</u><sub>h</sub> (statusword, set-point acknowledge) changes to "0" if another travel command can be buffered (see time 1 in the following figure). As long as a target position is being moved to, a second target



position can be passed to the controller in preparation. All parameters – such as speed, acceleration, braking deceleration, etc. – can thereby be reset (time 2). If the buffer is empty, the next time can be queued up (time 3).

If the buffer is already full, a new set point is ignored (time 4). If bit 5 in object  $\underline{6040}_h$  (controlword, bit: "Change Set-Point Immediately") is set, the controller operates without the buffer; new travel commands are implemented directly (time 5).

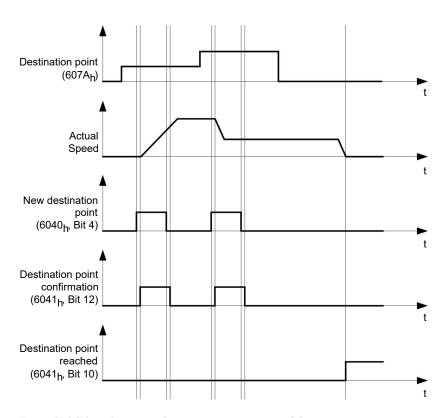
### **Times**



# Transition procedure for second target position

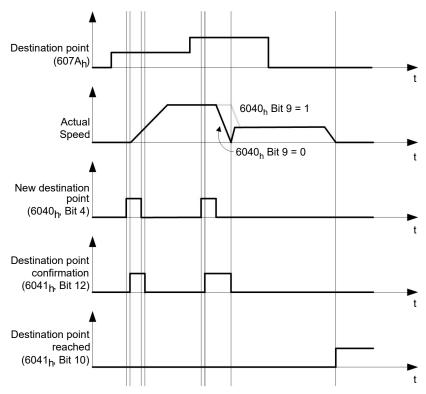
The following graphic shows the transition procedure for the second target position while moving to the first target position. In this figure, bit 5 of object  $6040_h$  (controlword) is set to "1"; the new target value is, thus, taken over immediately.





# Possibilities for moving to a target position

If bit 9 in object  $\underline{6040_h}$  (controlword) is equal to "0", the current target position is first moved to completely. In this example, the final speed ( $\underline{6082_h}$ ) of the target position is equal to zero. If bit 9 is set to "1", the profile speed ( $\underline{6081_h}$ ) is maintained until the target position is reached; only then do the new boundary conditions apply.



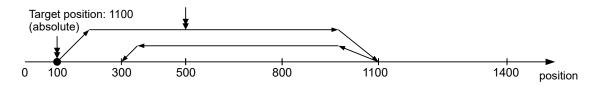
## Possible combinations of travel commands

To provide a better overview of the travel commands, combinations of travel commands are listed and depicted in this chapter.

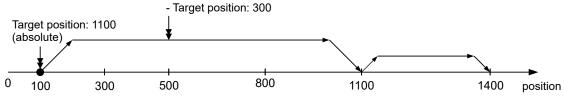


The following applies for the figures below:

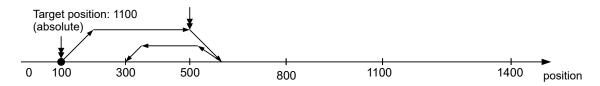
- A double arrow indicates a new travel command.
- The first travel command at the start is always an absolute travel command to position 1100.
- The second movement is performed at a lower speed so as to present the graphs in a clear manner.
  - Change on setpoint  $(6040_{\rm h}:00 \text{ Bit } 5=0)$
  - Move absolute (6040, 000) Bit 6 = 0)
  - Target position: 300



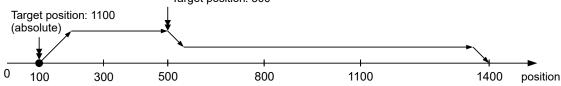
- Relative to the preceding target position (60F2:00 = 0)
- Change on setpoint  $(6040_h:00 \text{ Bit } 5=0)$
- Move relative (6040, 000) Bit 6 = 1)



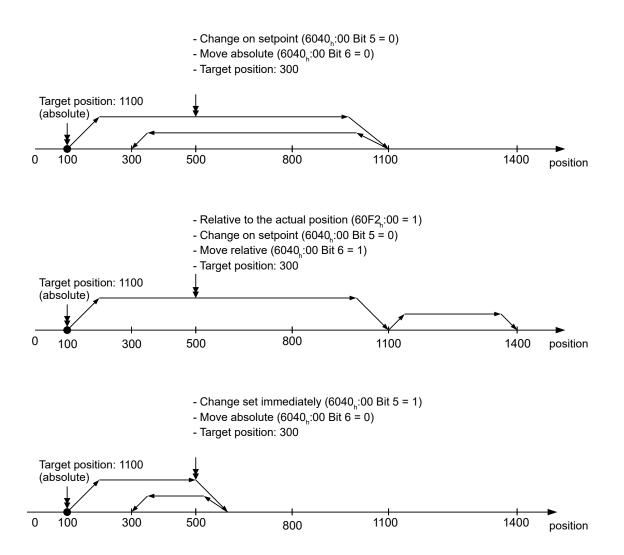
- Change set immediately (6040<sub>h</sub>:00 Bit 5 = 1)
- Move absolute  $(6040_{h}:00 \text{ Bit } 6 = 0)$
- Target position: 300



- Relative to the preceding target position (60F2:00 = 0)
- Change set immediately  $(6040_h:00 \text{ Bit } 5 = 1)$
- Move relative (6040,:00 Bit 6 = 1)
- Target position: 300

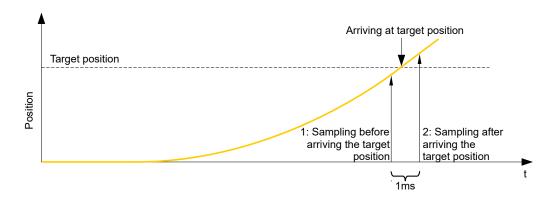






# 6.1.3 Loss of accuracy for relative movements

When linking together relative movements, a loss of accuracy may occur if the final speed is not set to zero. The following graphic illustrates the reason.



The current position is sampled once per millisecond. It is possible that the target position is reached between two samples. If the final speed is not equal to zero, then, after the target position is reached, the sample is used as an offset as the basis for the subsequent movement. As a result, the subsequent movement may go somewhat farther than expected.



# 6.1.4 Boundary conditions for a positioning move

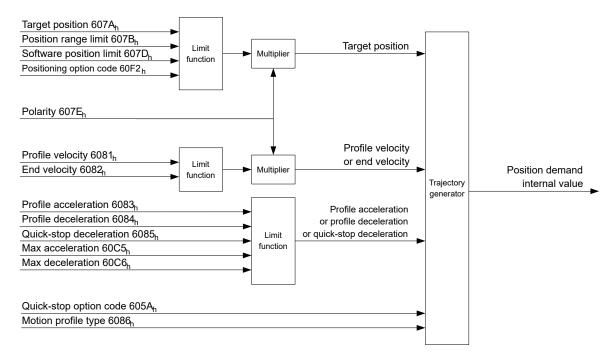
## 6.1.4.1 Object entries

The boundary conditions for the position that has been moved to can be set in the following entries of the object dictionary:

- 607A<sub>h</sub>: (Target Position): Planned target position
- 607D<sub>h</sub>: (Software Position Limit): Definition of the limit stops (see chapter <u>Software limit switches</u>)
- 607C<sub>h</sub> (Home Offset): Specifies the difference between the zero position of the controller and the reference point of the machine in <u>user-defined units</u>. (See "<u>Homing</u>")
- 607B<sub>h</sub> (Position Range Limit): Limits of a modulo operation for replicating an endless rotation axis
- 607<sub>h</sub> (Polarity): Direction of rotation
- 6081<sub>h</sub> (Profile Velocity): Maximum speed with which the position is to be approached
- 6082<sub>h</sub> (End Velocity): Speed upon reaching the target position
- 6083<sub>h</sub> (Profile Acceleration): Desired starting acceleration
- 6084<sub>b</sub> (Profile Deceleration): Desired braking deceleration
- 6085<sub>h</sub> (Quick Stop Deceleration): Emergency-stop braking deceleration in case of the "Quick stop active" state of the "CiA 402 Power State Machine"
- $\underline{6086}_h$  (Motion Profile Type): Type of ramp to be traveled; if the value is "0", the jerk is not limited; if the value is "3", the values of  $60A4_h:1_h-4_h$  are set as limits for the jerk.
- 60C5<sub>h</sub> (Max Acceleration): The maximum acceleration that may not be exceeded when moving to the end position
- 60C6<sub>h</sub> (Max Deceleration): The maximum braking deceleration that may not be exceeded when moving to the end position
- 60A4<sub>h</sub> (Profile Jerk), subindex 01<sub>h</sub> to 04<sub>h</sub>: Objects for specifying the limit values for the jerk.
- 60F2<sub>h</sub>: (Positioning Option Code): Defines the positioning behavior

## 6.1.4.2 Objects for the positioning move

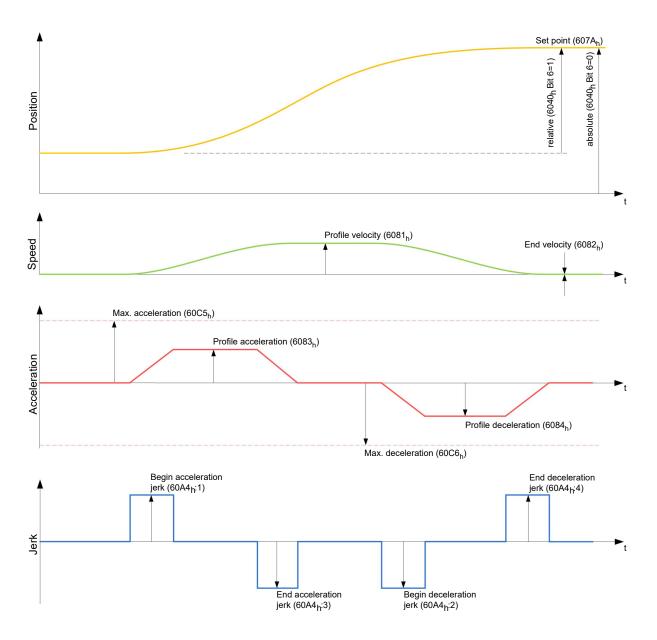
The following graphic shows the objects involved in the boundary conditions of the positioning move.



### 6.1.4.3 Parameters for the target position

The following graphic shows an overview of the parameters that are used for moving to a target position (figure not to scale).





# 6.1.5 Jerk-limited mode and non-jerk-limited mode

## 6.1.5.1 Description

A distinction is made between the "jerk-limited" and "non-jerk-limited" modes.

# 6.1.5.2 Jerk-limited mode

Jerk-limited positioning can be achieved by setting object  $\underline{6086}_h$  to "3". The entries for the jerks in subindices :1<sub>h</sub>-4<sub>h</sub> of object  $\underline{60A4}$  thereby become valid.

# 6.1.5.3 Non-jerk-limited mode

A "non-jerk-limited" ramp is traveled if the entry in object 6086<sub>h</sub> is set to "0" (default setting).

# 6.2 Velocity

# 6.2.1 Description

This mode operates the motor at a preset target speed, similar to a frequency inverter. Unlike the *profile velocity mode*, this mode does not permit the selection of jerk-limited ramps.





#### **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

### 6.2.2 Activation

To activate the mode, the value "2" must be set in object  $\underline{6060}_h$  (Modes Of Operation) (see " $\underline{\text{CiA 402 Power}}$  State Machine").

### 6.2.3 Controlword

The following bits in object 6040<sub>h</sub> (controlword) have a special function:

■ Bit 8 (Halt): If this bit is set to "1", the motor stops. On a transition from "1" to "0", the motor accelerates with the acceleration ramp to the target speed. On a transition from "0" to "1", the motor brakes according to the deceleration ramp and comes to a standstill.

### 6.2.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

■ Bit 11: Limit exceeded: The target speed is above or below the set limit values.

# 6.2.5 Object entries

The following objects are necessary for controlling this mode:

- 604C<sub>h</sub> (Dimension Factor):
  - The unit for speed values is defined here for the following objects. If subindices 1 and 2 are set to the value "1", the speed is specified in revolutions per minute.
  - Otherwise, subindex 1 contains the multiplier and subindex 2 the divisor of the fraction by which the speed values are multiplied in revolutions per second to calculate the desired user unit, see <u>User-defined units</u>. Object  $\underline{2060}_h$  is used to select whether the revolutions are electrical ( $\underline{2060}_h = 0$ ) or mechanical ( $\underline{2060}_h = 1$ ).
- 6042<sub>h</sub>: Target Velocity.
  - The target speed is set here in user-defined units.
- <u>6048</u><sub>h</sub>: Velocity Acceleration
  - This object defines the acceleration. Subindex 1 contains the change in speed, subindex 2 the corresponding time in seconds. Both together are used to calculate the acceleration:

VL velocity acceleration = 
$$\frac{\text{Delta speed } (6048_{\text{h}}:1)}{\text{Delta time } (6048_{\text{h}}:2)}$$

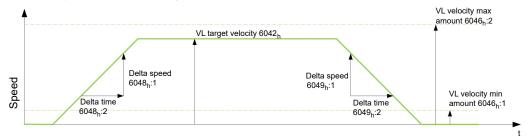
- <u>6049</u><sub>h</sub> (Velocity Deceleration):
  - This object defines the deceleration (deceleration ramp). The subindices here are arranged as described in object <u>6048</u><sub>h</sub>; the change in speed is to be specified with positive sign.
- 6046<sub>h</sub> (Velocity Min Max Amount):
  - The limitations of the target speeds are specified in this object.
  - The minimum speed is set in  $\underline{6046}_h$ :1<sub>h</sub>. If the target speed ( $\underline{6042}_h$ ) falls below the minimum speed, the value is limited to the minimum speed  $\underline{6046}_h$ :1<sub>h</sub>.
  - The maximum speed is set in  $\underline{6046_h}$ :2<sub>h</sub>. If the target speed ( $\underline{6042_h}$ ) exceeds the maximum speed, the value is limited to the maximum speed  $\underline{6046_h}$ :2<sub>h</sub>.
- 604A<sub>h</sub> (Velocity Quick Stop):
  - This object can be used to set the quick-stop ramp. Subindices 1 and 2 are identical to those described for object 6048<sub>h</sub>.

The following objects can be used to check the function:

- 6043<sub>h</sub> (VI Velocity Demand)
- 6044<sub>h</sub> (VI Velocity Actual Value)

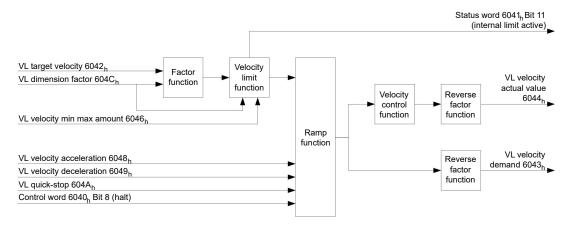


# 6.2.5.1 Speeds in Velocity Mode



## 6.2.5.2 Objects for Velocity Mode

The ramp generator follows the target speed, remaining within the set speed and acceleration limits. As long as a limit is active, bit 11 in object 6041<sub>h</sub> is set (internal limit active).



# 6.3 Profile Velocity

# 6.3.1 Description

This mode operates the motor in Velocity Mode with extended (jerk-limited) ramps.



# **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

## 6.3.2 Activation

To activate the mode, the value "3" must be set in object  $\underline{6060}_h$  (Modes Of Operation) (see " $\underline{\text{CiA 402 Power}}$  State Machine").

### 6.3.3 Controlword

The following bits in object <u>6040</u><sub>h</sub> (controlword) have a special function:

Bit 8 (Halt): If this bit is set to "1", the motor stops. On a transition from "1" to "0", the motor accelerates with the set start ramp to the target speed. On a transition from "0" to "1", the motor brakes and comes to a standstill.

#### 6.3.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:



■ Bit 10 (target speed reached; Target Reached): In combination with bit 8 in the controlword, this bit specifies whether the target speed is reached, if braking is taking place or if the motor is at a standstill (see table).

	6041 <sub>h</sub> Bit 10	6040 <sub>h</sub> Bit 8	Description
0		0	Target speed not reached
0		1	Axis braking
1		0	Target speed within target window (defined in $\underline{606D}_h$ h and $\underline{606E}_h$ )
1		1	Axis speed is 0

# 6.3.5 Object entries

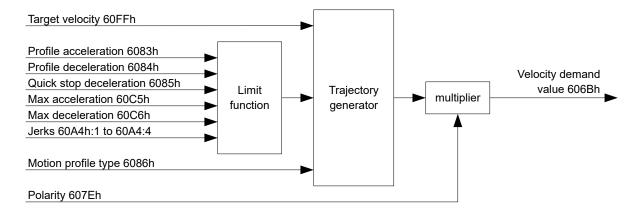
The following objects are necessary for controlling this mode:

- 606B<sub>h</sub> (Velocity Demand Value):
   This object contains the output of the ramp generator, which simultaneously serves as the preset value for the speed controller.
- 606C<sub>h</sub> (Velocity Actual Value): Indicates the current actual speed.
- 606D<sub>h</sub> (Velocity Window): This value specifies by how much the actual speed may vary from the set speed for bit 10 (target speed reached; Target Reached") in object 6041<sub>h</sub> (statusword) to be set to "1".
- 606E<sub>h</sub> (Velocity Window Time):
   This object specifies how long the actual speed and the set speed must be close to one another (see 606D<sub>h</sub> "Velocity Window") for bit 10 "Target speed reached" in object 6041<sub>h</sub> (statusword) to be set to "1".
- <u>607E</u><sub>h</sub> (Polarity):

If bit 6 is set to "1" here, the sign of the target speed is reversed.

- 6083<sub>h</sub> (Profile acceleration):
  - Sets the value for the acceleration ramp in Velocity Mode.
- 6084<sub>h</sub> (Profile Deceleration):
  - Sets the value for the deceleration ramp in Velocity Mode.
- <u>6085</u><sub>h</sub> (Quick Stop Deceleration):
  - Sets the value for the deceleration ramp for rapid braking in Velocity Mode.
- 6086<sub>h</sub> (Motion Profile Type):
  - The ramp type can be selected here ("0" = trapezoidal ramp, "3" = jerk-limited ramp).
- 60FF<sub>h</sub> (Target Velocity):
  - Specifies the target speed that is to be reached.

## 6.3.5.1 Objects in Profile Velocity Mode



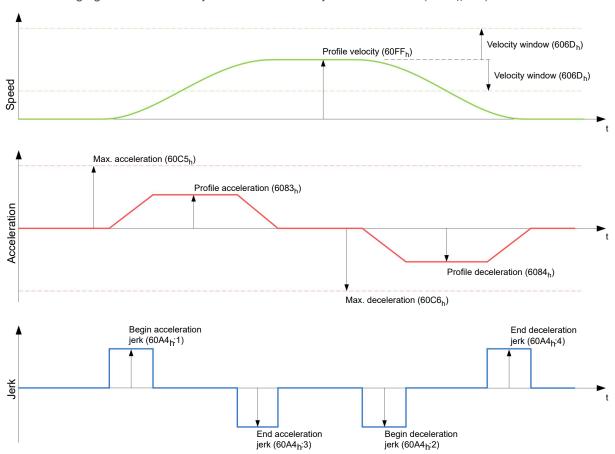


### 6.3.5.2 Activation

After the mode is selected in object  $\underline{6060}_h$  (Modes Of Operation) and the "Power State machine" (see "CiA  $\underline{402\ Power\ State\ Machine}$ ") is switched to *Operation enabled*, the motor is accelerated to the target speed in object  $\underline{60FF}_h$  (see following figures). The speed and acceleration values are taken into account here; for jerk-limited ramps, the jerk-limit values are also taken into account.

## 6.3.5.3 Limitations in the jerk-limited case

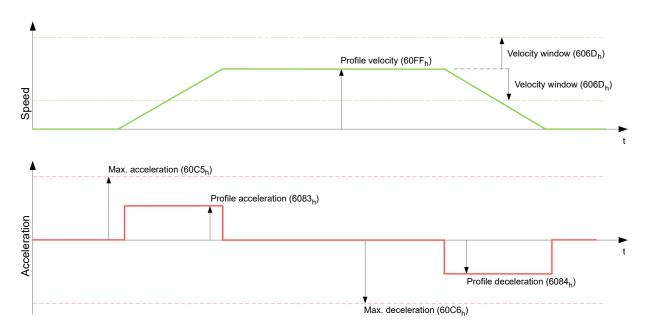
The following figure shows the adjustable limits in the jerk-limited case ( $6086_h = 3$ ).



## 6.3.5.4 Limitations in the trapezoidal case

This figure shows the adjustable limitations for the trapezoidal case ( $\underline{6086}_h = 0$ ).





# 6.4 Profile Torque

# 6.4.1 Description

In this mode, the torque is preset as a set value and reached via a ramp function.



### **Note**

This mode only functions if closed loop is activated, see also Commissioning Closed Loop.



# Note

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

### 6.4.2 Activation

To activate the mode, the value "4" must be set in object  $\underline{6060}_h$  (Modes Of Operation) (see " $\underline{CiA\ 402\ Power}$  State Machine").

# 6.4.3 Controlword

The following bits in object 6040<sub>h</sub> (controlword) have a special function:

■ Bit 8 (Halt): If this bit is set to "1", the motor stops. If this bit is set from "1" to "0", the motor is started up according to the presets. When setting from "0" to "1", the motor is again brought to a standstill, taking the preset values into consideration.

### 6.4.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

■ Bit 10 (Target Reached): In combination with bit 8 of object <u>6040</u><sub>h</sub> (controlword), this bit indicates whether the specified torque is reached (see following table). The target is considered having been met if the current torque (<u>6077h Torque Actual Value</u>) is within a tolerance window (<u>203Dh Torque Window</u>) for a specified time (<u>203Eh Torque Window Time</u>).



6040 <sub>h</sub> Bit 8	6041 <sub>h</sub> Bit 10	Description
0	0	Specified torque not reached
0	1	Specified torque reached
1	0	Axis accelerated
1	1	Axis speed is 0

Bit 11: Limit exceeded: The target torque (6071<sub>h</sub>) exceeds the maximum torque entered in 6072<sub>h</sub>.

# 6.4.5 Object entries

All values of the following entries in the object dictionary are to be specified as a thousandth of the maximum torque, which corresponds to the rated current ( $\underline{203B_h}$ :01<sub>h</sub>). This includes the objects:

- 6071<sub>h</sub> (Target Torque): Target torque
- 6072<sub>h</sub> (Max Torque):
   Maximum torque during the entire ramp (accelerate, maintain torque, decelerate)
- 6074<sub>h</sub> (Torque Demand):
   Current output value of the ramp generator (torque) for the controller
- 6087<sub>h</sub> (Torque Slope):
   Max. change in torque per second

### Note



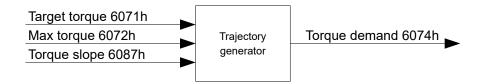
These values are not limited to 100% of the rated current ( $\underline{203B}_h$ :01<sub>h</sub>). Torque values greater than the rated torque (generated from the rated current) can be achieved if the maximum duration of the peak current ( $\underline{203B}_h$ :02<sub>h</sub>) is set (see  $\underline{12t\ Motor\ overload\ protection}$ ). All torque objects are limited by the peak current.

The following objects are also needed for this operating mode:

■ 3202<sub>h</sub> Bit 5 (Motor Drive Submode Select):

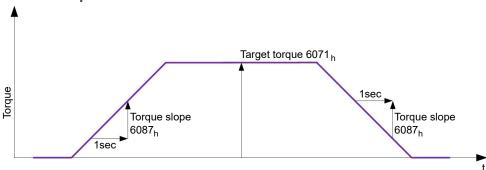
If this bit is set to "0", the drive controller is operated in the torque-limited Velocity Mode, i.e., the maximum speed can be limited in object 2032<sub>h</sub> and the controller can operate in field weakening mode. If this bit is set to "1", the controller operates in the ("Real") Torque Mode; the maximum speed cannot be limited here and field weakening mode is not possible.

## 6.4.5.1 Objects of the ramp generator





# 6.4.5.2 Torque curve



# 6.5 Homing

### 6.5.1 Overview

## 6.5.1.1 Description

The purpose of the homing method is to align the position zero point of the controller with an encoder index or position switch.

#### 6.5.1.2 Activation

To activate the mode, the value "6" must be set in object  $\underline{6060}_h$  (Modes Of Operation) (see " $\underline{\text{CiA 402 Power}}$  State Machine").

If home switches and/or limit switches are used, these special functions must first be activated in the I/O configuration (see "Digital inputs and outputs").

## 6.5.1.3 Controlword

The following bits in object <u>6040</u><sub>h</sub> (controlword) have a special function:

■ Bit 4: If the bit is set to "1", referencing is started. This is performed until either the reference position is reached or bit 4 is reset to "0".

## 6.5.1.4 Statusword

The following bits in object <u>6041</u><sub>h</sub> (statusword) have a special function:

Bit 13	Bit 12	Bit 10	Description
0	0	0	Homing is performed
0	0	1	Homing is interrupted or not started
0	1	0	Homing confirmed, but target not yet reached
0	1	1	Homing completed
1	0	0	Error during homing, motor still turning
1	0	1	Error during homing, motor at standstill

### **Note**

Bit 12 in *Homing* mode is set to 1 after the first fully completed homing operation since the restart. It is only reset to 0



- during all subsequent homing operations
- in the event of an error during a homing operation (permanently deleted until a new homing operation is fully completed).



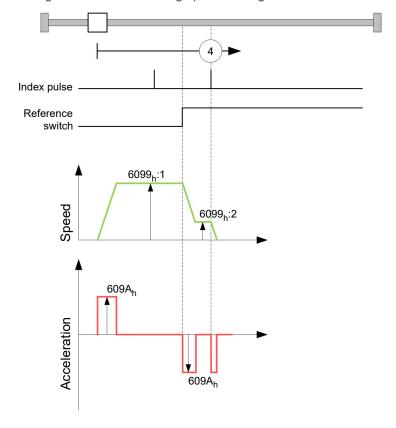
## 6.5.1.5 Object entries

The following objects are necessary for controlling this mode:

- 607C<sub>h</sub> (Home Offset): Specifies the difference between the zero position of the controller and the reference point of the machine in <u>user-defined units</u>.
- 6098<sub>h</sub> (Homing Method):
   Method to be used for referencing (see "Homing method")
- 6099<sub>h</sub>:01<sub>h</sub> (Speed During Search For Switch): Speed for the search of the switch
- 6099<sub>h</sub>:02<sub>h</sub> (Speed During Search For Zero):
   Speed for the search of the index
- 609A<sub>h</sub> (Homing Acceleration):
   Starting acceleration and braking deceleration for homing
- After reaching the positive or negative limit switch, the controller permits a tolerance range in which the motor can continue to run. If this tolerance range is exceeded, the motor stops and the controller switches to the "Fault" state. If limit switches can be actuated during homing, the tolerance range should be selected such that the motor does not exit the tolerance range during braking. Homing cannot otherwise be successfully performed. After homing is completed, the tolerance range can be reset to "0" if this is required by the application.
- 203A<sub>h</sub>:01<sub>h</sub> (Minimum Current For Block Detection):
   Minimum current threshold which, if exceeded, is to detect the blocking of the motor at a block.
- 203A<sub>h</sub>:02<sub>h</sub> (Period Of Blocking):
   Specifies the time in ms that the motor is to continue to run against the block after block detection.

### **Homing speeds**

The figure shows the homing speeds using method 4 as an example:





## 6.5.2 Homing method

### 6.5.2.1 Description

The homing method is written as a number in object  $\underline{6098}_h$  and decides whether, on a switch edge (rising/falling), a current threshold for block detection or an index pulse is referenced or in which direction homing starts. Methods that use the index pulse of the encoder lie in the number range 1 to 14, 33 and 34. Methods that do not use the index pulse of the encoder lie between 17 and 30, but are identical to methods 1 to 14 with respect to the travel profiles. These number are shown in circles in the following figures. Methods for which no limit switches are used and, instead, travel against a block is to be detected, a minus must be placed before the method number when making the call.

In the following graphics, the negative movement direction is to the left. The *limit switch* is located before the respective mechanical block; the *home switch* is located between the two limit switches. The index pulses come from the connected encoder.

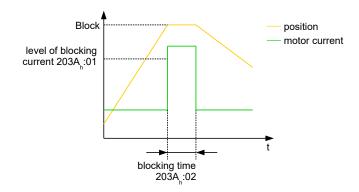
For methods that use homing on block, the same figures apply as for the methods with limit switch. Because nothing is different aside from the missing limit switches, the same figures are used. For the figures here, the limit switches must be replaced with a mechanical block.

## 6.5.2.2 Homing on block

Homing on block currently only functions in *closed loop* mode.

"Homing on block" functions like every homing method with the difference that instead of a limit switch, a block (limit stop) is used for positioning. Two settings are to be made here:

- 1. Current level: In object 203A<sub>h</sub>:01, the current level is defined above which movement against the block is detected.
- 2. Blocking duration: In object 203A<sub>h</sub>:02, the duration during which the motor moves against the block is set.



### 6.5.2.3 Overview of methods

Methods 1 to 14 as well as 33 and 34 use the index pulse of the encoder.

Methods 17 to 32 are identical to methods 1 to 14 with the difference that only limit or home switches are used for referencing and not the index pulse.

- Methods 1 to 14 use an index pulse.
- Methods 17 to 30 do not use an index pulse.
- Methods 33 and 34 reference only to the next index pulse.
- Method 35 references to the current position.

The following methods can be used for homing on block:

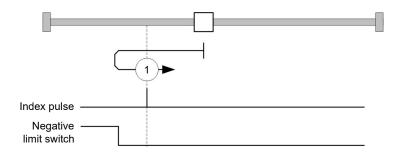
- Methods -1 to -2 and -7 to -14 contain an index pulse
- Methods -17 to -18 and -23 to -30 have no index pulse

#### 6.5.2.4 Methods 1 and 2

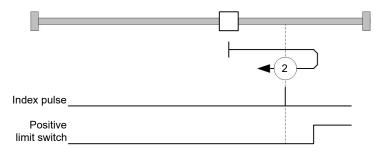
Reference to limit switches and index pulse.

Method 1 references to negative limit switch and index pulse:





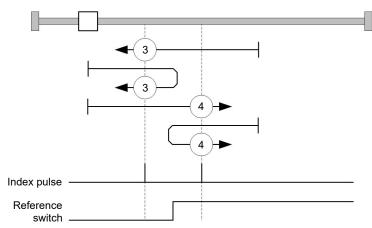
Method 2 references to positive limit switch and index pulse:



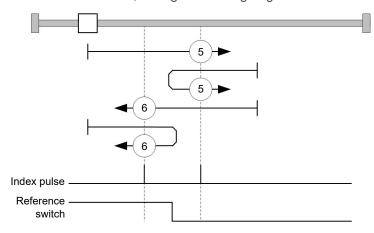
## 6.5.2.5 Methods 3 to 6

Reference to the switching edge of the home switch and index pulse.

With methods 3 and 4, the left switching edge of the home switch is used as reference:



With methods 5 and 6, the right switching edge of the home switch is used as reference:



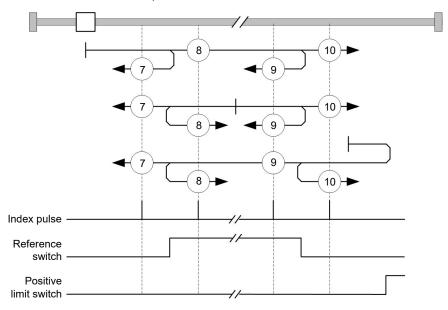
# 6.5.2.6 Methods 7 to 14

Reference to the home switch and index pulse (with limit switches).

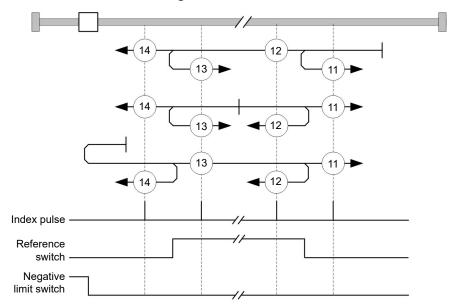


With these methods, the current position relative to the home switch is not important. With method 10, for example, referencing is always performed to the index pulse to the right of the right edge of the home switch.

Methods 7 to 10 take the positive limit switch into account:



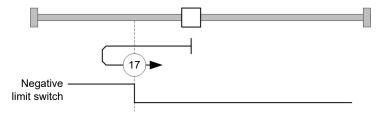
Methods 11 to 14 take the negative limit switch into account:



### 6.5.2.7 Methods 17 and 18

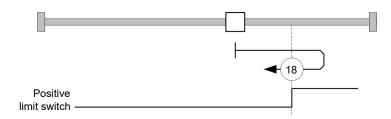
Reference to the limit switch without the index pulse.

Method 17 references to the negative limit switch:



Method 18 references to the positive limit switch:

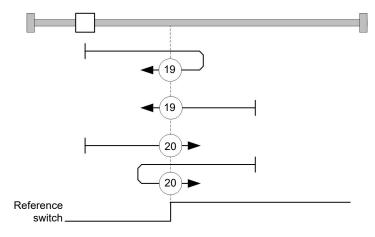




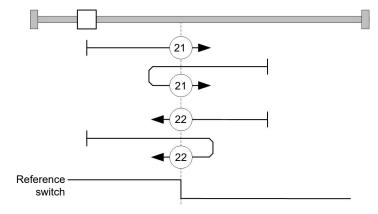
#### 6.5.2.8 Methods 19 to 22

Reference to the switching edge of the home switch without the index pulse.

With methods 19 and 20 (equivalent to methods 3 and 4), the left switching edge of the home switch is used as reference:



With methods 21 and 22 (equivalent to methods 5 and 6), the right switching edge of the home switch is used as reference:



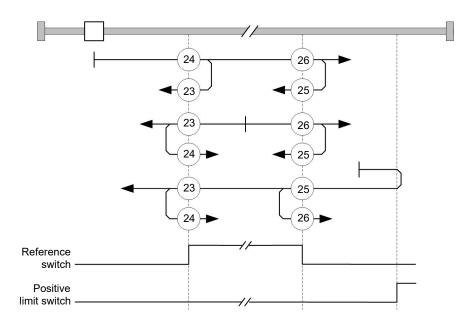
### 6.5.2.9 Methods 23 to 30

Reference to the home switch without the index pulse (with limit switches).

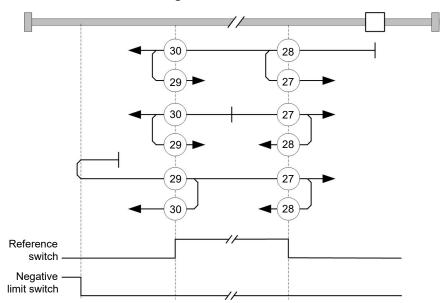
With these methods, the current position relative to the home switch is not important. With method 26, for example, referencing is always performed to the index pulse to the right of the right edge of the home switch.

Methods 23 to 26 take the positive home switch into account:





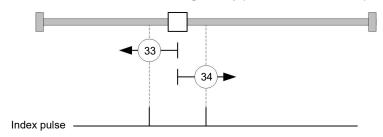
Methods 27 to 30 take the negative home switch into account:



## 6.5.2.10 Methods 33 and 34

Reference to the next index pulse.

With these methods referencing is only performed to the respective subsequent index pulse:



# 6.5.2.11 Method 35

References to the current position.





Note

For homing mode 35, it is not necessary to switch the <u>CiA 402 Power State Machine</u> to the "Operation enabled" state. When energizing the motor windings in *open loop* mode, it is thereby possible to prevent the current position from not being exactly 0 after Homing Mode 35.

# 6.6 Interpolated Position Mode

### 6.6.1 Overview

### 6.6.1.1 Description

Interpolated position mode is used to synchronize multiple axes. For this purpose, a higher-level controller performs the ramp and path calculation and passes the respective demand position, at which the axis is to be located at a certain time, to the controller. The controller interpolates between these intermediate position points.



### **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

# 6.6.1.2 Synchronization with the SYNC object

For interpolated position mode, it is necessary that the controller synchronizes with the SYNC object (depending on the fieldbus). This SYNC object is to be sent by the higher-level controller in regular intervals. Synchronization occurs as soon as the controller is switched to the *Operational* NMT mode.



### Note

Where possible, it is recommended that a time interval of the SYNC object be used.

# 6.6.2 Activation

To activate the mode, the value "7" must be set in object <u>6060</u><sub>h</sub> (Modes Of Operation) (see "<u>CiA 402 Power State Machine</u>").

### 6.6.3 Controlword

The following bits in object 6040<sub>h</sub> (controlword) have a special function:

- Bit 4 activates the interpolation when it is set to "1".
- Bit 8 (Halt): If this bit is set to "1", the motor stops. On a transition from "1" to "0", the motor accelerates with the set start ramp to the target speed. On a transition from "0" to "1", the motor brakes and comes to a standstill. The braking deceleration is dependent here on the setting of the "Halt Option Code" in object 605D<sub>h</sub>.

#### 6.6.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

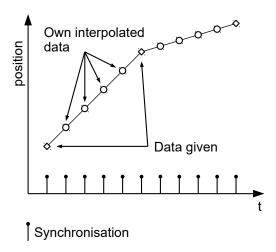
- Bit 10: Target position reached: This bit is set to "1" if the target position was reached (if the halt bit in the controlword is "0") or the axis has speed 0 (if the halt bit in the last control word was "1").
- Bit 11: Limit exceeded: The demand position is above or below the limit values set in 607Dh.
- Bit 12 (IP mode active): This bit is set to "1" if interpolation is active.



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#### 6.6.5 Use

The controller follows a linearly interpolated path between the current position and the preset target position. The (next) target position must be written in record  $60C1_h$ :01<sub>h</sub>.



In the current implementation, only

- linear interpolation
- and a target position

are supported.

### 6.6.6 **Setup**

The following setup is necessary:

- 60C2<sub>h</sub>:01<sub>h</sub>: Time between two passed target positions in ms.
- 60C4<sub>h</sub>:06<sub>h</sub>: This object is to be set to "1" to be able to modify the target position in object 60C1<sub>h</sub>:01<sub>h</sub>.
- To be able to turn the motor, the *power state machine* is to be set to the *Operation enabled* state (see <u>CiA</u> 402 Power State Machine)

## 6.6.7 Operation

After setting up, the task of the higher-level controller is to write the target positions to object  $\underline{60C1}_h$ :01<sub>h</sub> in time

# 6.7 Cyclic Synchronous Position

### 6.7.1 Overview

#### 6.7.1.1 Description

In this mode, the controller receives an absolute position preset via the fieldbus at fixed time intervals (referred to in the following as a *cycle*). The controller then no longer calculates any ramps, but rather only follows the presets.

The target position is transferred cyclically (via *PDO*). Bit 4 in the controlword does not need to be set (unlike the <u>Profile Position</u> mode).



#### **Note**

The target is absolute and, thus, independent of how often it was sent per cycle.





#### Note

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

#### 6.7.1.2 Activation

To activate the mode, the value "8" must be set in object  $\underline{6060}_h$  (Modes Of Operation) (see " $\underline{\text{CiA 402 Power}}$  State Machine").

#### 6.7.1.3 Controlword

In this mode, the bits of controlword 6040<sub>h</sub> have no special function.

#### 6.7.1.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

Bit	Value	Description
8	0	The controller is not in sync with the fieldbus
8	1	The controller is in sync with the fieldbus
10	0	Reserved
10	1	Reserved
12	0	Controller does not follow the target; the preset of $\underline{607A}_h$ (Target Position) is ignored
12	1	Controller follows the target; object $\underline{607A}_h$ (Target Position) is used as the input for position control.
13	0	No following error
13	1	Following error

Bit 11: Limit exceeded: The demand position is above or below the limit values set in 607D<sub>h</sub>.

## 6.7.2 Object entries

The following objects are necessary for controlling this mode:

- 607A<sub>h</sub> (Target Position): This object must be written cyclically with the position set value.
- <u>607B</u><sub>h</sub> (Position Range Limit): This object contains the preset for an overrun or underrun of the position specification.
- 607D<sub>h</sub> (Software Position Limit): This object defines the limitations within which the position specification (607A<sub>h</sub>) must be located.
- 6065<sub>h</sub> (Following Error Window): This object specifies a tolerance corridor in both the positive and negative direction from the set specification. If the actual position is outside of this corridor for longer than the specified time (6066<sub>h</sub>), a following error is reported.
- 6066<sub>h</sub> (Following Error Time Out): This object specifies the time range in milliseconds. If the actual position is outside of the position corridor (6065<sub>h</sub>) for longer than this time range, a following error is triggered.
- 6085<sub>h</sub> (Quick-Stop Deceleration): This object contains the braking deceleration for the case that a quick-stop is triggered.
- 605A<sub>h</sub> (Quick-Stop Option Code): This object contains the option that is to be executed in the event of a quick-stop.
- 6086<sub>h</sub> (Motion Profile Type):
- <u>60C2</u><sub>h</sub>:01<sub>h</sub> (Interpolation Time Period): This object specifies the time of a *cycle*; a new set value must be written in <u>607A</u><sub>h</sub> in these time intervals.

The following applies here: cycle time = value of  $\underline{60C2}_h:01_h*10^{value of 60C2:02}$  seconds.



■ 60C2<sub>h</sub>:02<sub>h</sub> (Interpolation Time Index): This object specifies the time basis of the cycles. Currently, only value 60C2<sub>h</sub>:02<sub>h</sub>=-3 is supported; this yields a time basis of 1 millisecond.

The following objects can be read in this mode:

- 6064<sub>h</sub> (Position Actual Value)
- 606C<sub>h</sub> (Velocity Actual Value)
- 60F4<sub>h</sub> (Following Error Actual Value)

# 6.8 Cyclic Synchronous Velocity

### 6.8.1 Overview

### 6.8.1.1 Description

In this mode, the controller passes a speed preset via the fieldbus at fixed time intervals (referred to in the following as a *cycle*). The controller then no longer calculates any ramps, but rather only follows the presets.



#### **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

#### 6.8.1.2 Activation

To activate the mode, the value "9" must be set in object <u>6060</u><sub>h</sub> (Modes Of Operation) (see "<u>CiA 402 Power</u> State Machine").

#### 6.8.1.3 Controlword

In this mode, the bits of controlword 6040<sub>h</sub> have no special function.

#### 6.8.1.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

Bit	Value	Description
8	0	The controller is not in sync with the fieldbus
8	1	The controller is in sync with the fieldbus
10	0	Reserved
10	1	Reserved
12	0	Controller does not follow the target; the preset of $\underline{60FF}_h$ (Target Velocity) is ignored
12	1	Controller follows the target; object <u>60FF</u> <sub>h</sub> (Target Velocity) is used as the input for position control.
13	0	Reserved
13	1	Reserved

## 6.8.2 Object entries

The following objects are necessary for controlling this mode:

- 60FF<sub>h</sub> (Target Velocity): This object must be written cyclically with the speed set value.
- 6085<sub>h</sub> (Quick-Stop Deceleration): This object contains the braking deceleration for the case that a quick-stop is triggered (see "CiA 402 Power State Machine").
- 605A<sub>h</sub> (Quick-Stop Option Code): This object contains the option that is to be executed in the event of a quick-stop (see "CiA 402 Power State Machine").



- <u>60C2</u><sub>h</sub>:01<sub>h</sub> (Interpolation Time Period): This object specifies the time of a *cycle*; a new set value must be written in <u>60FF</u><sub>h</sub> in these time intervals.
  - The following applies here: cycle time = value of  $\underline{60C2}_h$ :01<sub>h</sub> \* 10<sup>value of 60C2:02</sup> seconds.
- 60C2<sub>h</sub>:02<sub>h</sub> (Interpolation Time Index): This object specifies the time basis of the cycles. Currently, only value 60C2<sub>h</sub>:02<sub>h</sub>=-3 is supported; this yields a time basis of 1 millisecond.

The following objects can be read in this mode:

- 606C<sub>h</sub> (Velocity Actual Value)
- 607E<sub>h</sub> (Polarity)

# 6.9 Cyclic Synchronous Torque

#### 6.9.1 Overview

### 6.9.1.1 Description

In this mode, the controller passes an absolute torque preset via the fieldbus at fixed time intervals (referred to in the following as a *cycle*). The controller then no longer calculates any ramps, but rather only follows the presets.



### **Note**

This mode only functions if <u>closed loop</u> is activated, see also <u>Commissioning closed loop</u>.



#### **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

### 6.9.1.2 Activation

To activate the mode, the value "10" must be set in object  $\underline{6060}_h$  (Modes Of Operation) (see " $\underline{CiA\ 402\ Power}$  State Machine").

#### 6.9.1.3 Controlword

In this mode, the bits of controlword 6040<sub>h</sub> have no special function.

#### 6.9.1.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

Bit	Value	Description
8	0	The controller is not in sync with the fieldbus
8	1	The controller is in sync with the fieldbus
10	0	Reserved
10	1	Reserved
12	0	Controller does not follow the target; the preset of $\underline{6071}_h$ (Target Torque) is ignored
12	1	Controller follows the target; object 6071 <sub>h</sub> (Target Torque) is used as the input for position control.
13	0	Reserved
13	1	Reserved



# 6.9.2 Object entries

The following objects are necessary for controlling this mode:

- 6071<sub>h</sub> (Target Torque): This object must be written cyclically with the torque set value and is to be set relative to 6072<sub>h</sub>.
- 6072<sub>h</sub> (Max Torque): Describes the maximum permissible torque.
- 60C2<sub>h</sub>:01<sub>h</sub> (Interpolation Time Period): This object specifies the time of a *cycle*; a new set value must be written in 6071<sub>h</sub> in these time intervals.
  - The following applies here: cycle time = value of  $\underline{60C2}_h$ :01<sub>h</sub> \* 10<sup>value of 60C2:02</sup> seconds.
- 60C2<sub>h</sub>:02<sub>h</sub> (Interpolation Time Index): This object specifies the time basis of the cycles. Currently, only value 60C2<sub>h</sub>:02<sub>h</sub>=-3 is supported; this yields a time basis of 1 millisecond.

The following objects can be read in this mode:

■ 606C<sub>h</sub> (Velocity Actual Value)

#### 6.10 Clock-direction mode

# 6.10.1 Description

In clock-direction mode, the motor is operated via two inputs by a higher-level positioning controller with clock and direction signal. On each clock signal, the motor moves one step in the direction corresponding to the direction signal.



#### **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

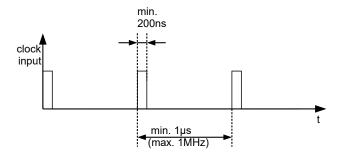
#### 6.10.2 Activation

To activate the mode, the value "-1" (or "FFh") must be set in object <u>6060</u><sub>h</sub> (Modes Of Operation) (see "<u>CiA 402 Power State Machine</u>").

#### 6.10.3 General

The following data apply for every subtype of the clock-direction mode:

■ The maximum frequency of the input pulse is 1 MHz; the ON pulse should not be less than 200 ns.



■ The steps are scaled using objects 2057<sub>h</sub> and 2058<sub>h</sub>. The following formula applies here:

step width per pulse = 
$$\frac{2057_{h}}{2058_{h}}$$



The "step size per pulse" value is set to 128 ( $\underline{2057}_h$ =128 and  $\underline{2058}_h$ =1) ex works, which corresponds to a quarter step per pulse. A full step is the value "512", a half step per pulse corresponds to "256", etc.

#### Note



For a stepper motor with 50 pole pairs, 200 full steps correspond to one mechanical revolution of the motor shaft.

In *clock-direction mode*, the BLDC motors are also handled as stepper motors by the controller. This means that for a BLDC motor with, e.g., 3 pole pairs, 12 (=4\*3) full steps correspond to one revolution.



#### **Note**

If there is a change of direction, a time of at least  $35 \mu s$  must elapse before the new clock signal is applied.

### 6.10.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

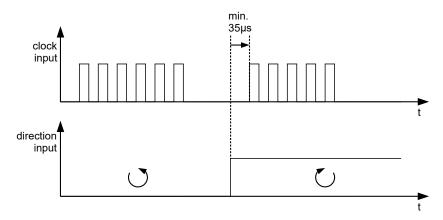
■ Bit 13 (Following Error): This bit is set in *closed loop* mode if the following error is greater than the set limits (6065<sub>h</sub> (Following Error Window) and 6066<sub>h</sub> (Following Error Time Out)).

# 6.10.5 Subtypes of the clock-direction mode

### 6.10.5.1 Clock-direction mode (TR mode)

To activate the mode, object 205B<sub>h</sub> must be set to the value "0" (factory settings).

In this mode, the pulses must be preset via the clock input; the signal of the direction input specifies the direction of rotation here (see following graphic).

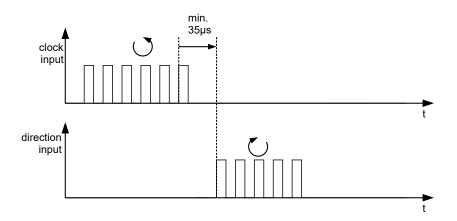


## 6.10.5.2 Right / left rotation mode (CW / CCW mode)

To activate the mode, object 205B<sub>h</sub> must be set to the value "1".

In this mode, the input that is used decides the direction of rotation (see following graphic).





# 6.11 Auto setup

# 6.11.1 Description

To determine a number of parameters related to the motor and the connected sensors (encoders/Hall sensors), an auto setup is performed. <u>Closed Loop</u> operation requires a successfully completed *auto setup*. *Auto setup* is only to be performed once during commissioning as long as the motor connected to the controller is not changed.

For details, see the corresponding section in chapter Commissioning.



#### **Note**

The limit switches and, thus, the tolerance bands are active in this mode. For further information on the limit switches, see <u>Limitation of the range of motion</u>.

### 6.11.2 Activation

To activate the mode, the value "-2" (=" $FE_h$ ") must be set in object  $\underline{6060}_h$  (Modes Of Operation) (see  $\underline{CiA\ 402}$  Power State Machine).

### 6.11.3 Controlword

The following bits in object 6040<sub>h</sub> (controlword) have a special function:

■ Bit 4 starts a travel command. This is carried out on a transition from "0" to "1".

#### 6.11.4 Statusword

The following bits in object 6041<sub>h</sub> (statusword) have a special function:

- Bit 10: Indexed: indicates whether (= "1") or not (= "0") an encoder index was found.
- Bit 12: Aligned: this bit is set to "1" after auto setup has concluded



# 7 Special functions

# 7.1 Digital inputs and outputs

This controller is equipped with digital inputs and outputs.

## 7.1.1 Bit assignment

The software of the controller assigns each input and output two bits in the respective object (e.g., <u>60FDh</u> Digital Inputs or 60FEh Digital Outputs):

- 1. The first bit corresponds to the special function of an output or input. These functions are always available on bits 0 to 15 (inclusive) of the respective object. These include the limit switches and the home switch for the digital inputs and the brake control for the outputs.
- 2. The second bit shows the output/input as a level; these are then available on bits 16 to 31.

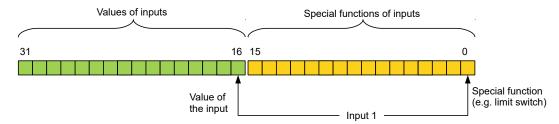
### **Example**

To manipulate the value of output 2, always use bit 17 in 60FE<sub>h</sub>.

To activate the "negative limit switch" special function of input 1, set bit 0 in  $\underline{3240}_h$ :01<sub>h</sub>; to query the status of the input, read bit 0 in  $\underline{60FD}_h$ . Bit 16 in  $\underline{60FD}_h$  also shows the status of input 1 (independent of whether or not the special function of the input was activated).

This assignment is graphically illustrated in the following drawing.

#### Bits of any object for controlling inputs



# 7.1.2 Digital inputs

### 7.1.2.1 Overview



#### **Note**

For digital inputs with 5 V, the length of the supply lines must not exceed 3 meters.



#### **Note**

The digital inputs are sampled once per millisecond. Signal changes at the input less than one millisecond in duration are not processed.

The following inputs are available:



	Input	Special function	Switching threshold switchable	Differential / single-ended
1		Negative limit switch	yes, 5 V or 24 V (see <u>3240</u> <sub>h</sub> :06 <sub>h</sub> )	single-ended
2		Positive limit switch	yes, 5 V or 24 V (see <u>3240</u> <sub>h</sub> :06 <sub>h</sub> )	single-ended
3		Home switch	yes, 5 V or 24 V (see <u>3240</u> <sub>h</sub> :06 <sub>h</sub> )	single-ended
4		None	yes, 5 V or 24 V (see <u>3240</u> <sub>h</sub> :06 <sub>h</sub> )	single-ended
5		None	no, 5 V to 24 V wide range input	single-ended
6		None	no, 5 V to 24 V wide range input	single-ended

### 7.1.2.2 Object entries

The value of an input can be manipulated using the following OD settings, whereby only the corresponding bit acts on the input here.

3240<sub>h</sub>:01<sub>h</sub> (Special Function Enable): This bit allows special functions of an input to be switched off (value "0") or on (value "1"). If input 1 is not used as, e.g., a negative limit switch, the special function must be switched off to prevent an erroneous response to the signal generator. The object has no effect on bits 16 to 31.

The firmware evaluates the following bits:

- □ Bit 0: Negative limit switch
- □ Bit 1: Positive limit switch
- □ Bit 2: Home switch

If, for example, two limit switches and one home switch are used, bits 0–2 in 3240<sub>h</sub>:01<sub>h</sub> must be set to "1".

- 3240<sub>h</sub>:02<sub>h</sub> (Function Inverted): This bit switches from normally open logic (a logical high level at the input yields the value "1" in object 60FD<sub>h</sub>) to normally closed logic (the logical high level at the input yields the value "0"). This applies for the special functions (except for the clock and direction inputs) and for the normal inputs.
  - If the bit has the value "0", normally open logic applies; for the value "1", normally closed logic applies. Bit 0 corresponds to input 1 here, bit 1 to input 2, etc.
- 3240<sub>h</sub>:03<sub>h</sub> (Force Enable): This bit switches on the software simulation of input values if it is set to "1". In this case, the actual values are no longer used in object 3240<sub>h</sub>:04<sub>h</sub>, but rather the set values for the respective input.
- $\frac{3240_{h}}{0.04_{h}}$  (Force Value): This bit specifies the value that is to be read as the input value if the same bit was set in object  $\frac{3240_{h}}{0.03_{h}}$ .
- 3240<sub>h</sub>:05<sub>h</sub> (Raw Value): This object contains the unmodified input value.
- 3240<sub>h</sub>:06<sub>h</sub> (Input Range Select): This can be used to switch inputs that are equipped with this function from the switching threshold of 5 V (bit is "0") to the switching threshold of 24 V (bit is "1"). Bit 0 corresponds to input 1 here, bit 1 to input 2, etc.
- 60FD<sub>h</sub> (Digital Inputs): This object contains a summary of the inputs and the special functions.

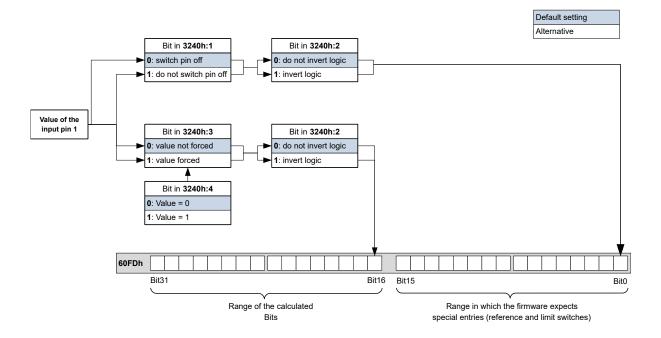
### 7.1.2.3 Computation of the inputs

Computation of the input signal using the example of input 1:

The value at bit 0 of object  $\underline{60FD}_h$  is interpreted by the firmware as negative limit switch; the result of the complete computation is stored in bit 16.



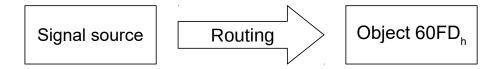
89



# 7.1.2.4 Input Routing

# **Principle**

To perform the assignment of the inputs more flexibly, there is a mode called *Input Routing Mode*. This assigns a signal of a source to a bit in object  $60\text{FD}_h$ .



#### **Activation**

This mode is activated by setting object 3240<sub>h</sub>:08<sub>h</sub> (Routing Enable) to 1.



#### **Note**

Entries 3240<sub>h</sub>:01<sub>h</sub> to 3240:04<sub>h</sub> then have **no** function until Input Routing is again switched off.





If Input Routing is switched on, the initial values of  $\underline{3242}_h$  are changed and correspond to the function of the input as it was before activation of Input Routing. The inputs of the controller behave the same with activation of Input Routing. Therefore, you should not switch back and forth between the normal mode and Input Routing.

### Routing

Object  $3242_h$  determines which signal source is routed to which bit of  $\underline{60FD}_h$ . Subindex  $01_h$  of  $3242_h$  determines bit 0, subindex  $02_h$  determines bit 1, and so forth. You can find the signal sources and their numbers in the following lists.



Number		
dec	hex	Signal source
00	00	Signal is always 0
01	01	Physical input 1
02	02	Physical input 2
03	03	Physical input 3
04	04	Physical input 4
05	05	Physical input 5
06	06	Physical input 6
07	07	Physical input 7
08	08	Physical input 8
09	09	Physical input 9
10	0A	Physical input 10
11	0B	Physical input 11
12	0C	Physical input 12
13	0D	Physical input 13
14	0E	Physical input 14
15	0F	Physical input 15
16	10	Physical input 16
65	41	Hall input "U"
66	42	Hall input "V"
67	43	Hall input "W"
68	44	Encoder input "A"
69	45	Encoder input "B"
70	46	Encoder input "Index"
72	48	"Ethernet active" status

The following table describes the inverted signals of the previous table.

Number		
dec	hex	Signal source
128	80	Signal is always 1
129	81	Inverted physical input 1
130	82	Inverted physical input 2
131	83	Inverted physical input 3
132	84	Inverted physical input 4
133	85	Inverted physical input 5
134	86	Inverted physical input 6
135	87	Inverted physical input 7
136	88	Inverted physical input 8
137	89	Inverted physical input 9
138	8A	Inverted physical input 10
139	8B	Inverted physical input 11
140	8C	Inverted physical input 12
141	8D	Inverted physical input 13
142	8E	Inverted physical input 14



Number		
dec	hex	Signal source
143	8F	Inverted physical input 15
144	90	Inverted physical input 16
193	C1	Inverted Hall input "U"
194	C2	Inverted Hall input "V"
195	C3	Inverted Hall input "W"
196	C4	Inverted encoder input "A"
197	C5	Inverted encoder input "B"
198	C6	Inverted encoder input "Index"
200	C8	"Ethernet active" inverted status

## **Example**

Input 1 is to be routed to bit 16 of object 60FD<sub>h</sub>:

The number of the signal source for input 1 is "1". The routing for bit 16 is written in  $3242_h$ :11<sub>h</sub>.

Hence, object 3242<sub>h</sub>:11<sub>h</sub> must be set to the value "1".

# 7.1.3 Digital outputs

## **7.1.3.1 Outputs**

The outputs are controlled via object  $\underline{60FE}_h$ . Here, output 1 corresponds to bit 16 in object  $\underline{60FE}_h$ , output 2 corresponds to bit 17, etc., as with the inputs. The outputs with special functions are again entered in the firmware in the lower bits 0 to 15. The only bit assigned at the present time is bit 0, which controls the motor brake.

## 7.1.3.2 Wiring



# Note

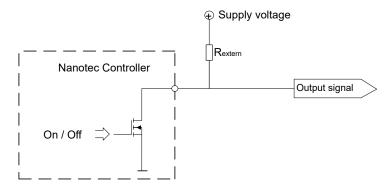
Always observe the maximum capacity of the output (see Pin assignment).

The outputs are implemented as open drain. Hence, an external voltage supply is always necessary.



### **Example**

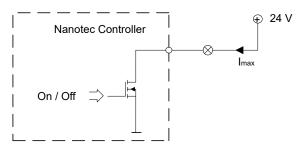
The digital output signal should continue to be used. For this purpose, a circuit as shown in the following figure is to be realized.



With a supply voltage of +24 V, a resistance value  $R_{\text{external}}$  of 10  $k\Omega$  is recommended.

#### **Example**

A simple load is to be used with the digital output.



### 7.1.3.3 Object entries

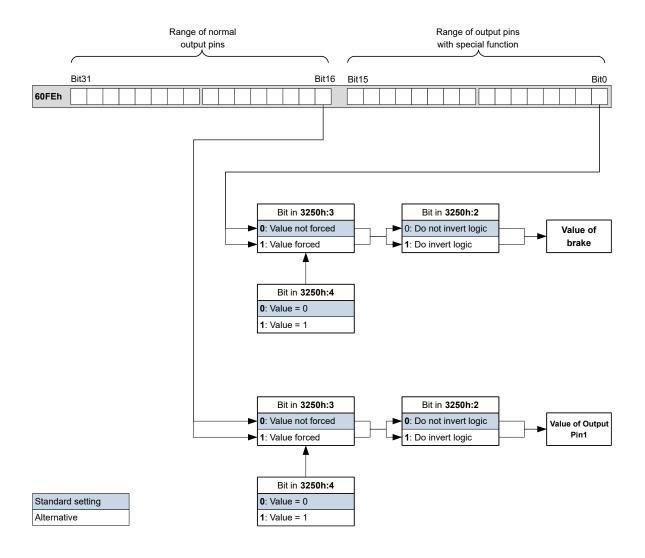
Additional OD entries are available for manipulating the value of the outputs (see the following example for further information). As with the inputs, only the bit at the corresponding location acts on the respective output:

- <u>3250</u><sub>h</sub>:01<sub>h</sub>: No function.
- 3250<sub>h</sub>:02<sub>h</sub>: This is used to switch the logic from *normally open* to *normally closed*. Configured as *normally open*, the input outputs a logical high level if the bit is "1". With the *normally closed* configuration, a logical low level is output accordingly for a "1" in object 60FE<sub>h</sub>.
- 3250<sub>h</sub>:03<sub>h</sub>: If a bit is set here, the output is controlled manually. The value for the output is then in object 3250<sub>h</sub>:4<sub>h</sub>; this is also possible for the brake output.
- $\frac{3250_{h}}{0.04_{h}}$ : The bits in this object specify the output value that is to be applied at the output if manual control of the output is activated by means of object  $\frac{3250_{h}}{0.03_{h}}$ : 03<sub>h</sub>.
- $3250_h$ :05<sub>h</sub>: The bit combination applied to the outputs is stored in this subindex.
- 3250<sub>h</sub>:08<sub>h</sub>: For activating the Output Routing.

## 7.1.3.4 Computation of the outputs

Example for calculating the bits of the outputs:





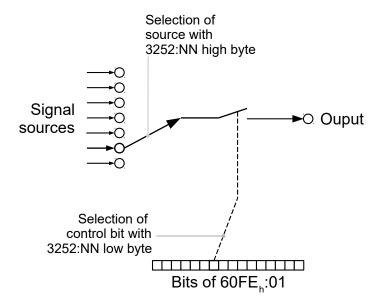
# 7.1.3.5 Output Routing

## **Principle**

The "Output Routing Mode" assigns an output a signal source; a control bit in object <u>60FE</u><sub>h</sub>:01<sub>h</sub> switches the signal on or off.

The source is selected with  $3252_h$ :01 to 05 in the "high byte" (bit 15 to bit 8). The assignment of a control bit from object  $60FE_h$ :01<sub>h</sub> is performed in the "low byte" (bit 7 to bit 0) of  $3252_h$ :01<sub>h</sub> to 05 (see following figure).





#### **Activation**

This mode is activated by setting object 3250<sub>h</sub>:08<sub>h</sub> (Routing Enable) to 1.



#### Note

Entries 3250<sub>h</sub>:01<sub>h</sub> to 3250:04<sub>h</sub> then have **no** function until "Output Routing" is switched off again.

# **Routing**

The subindex of object  $\underline{3252}_h$  determines which signal source is routed to which output. The output assignments are listed in the following:

Subindex 3252 <sub>h</sub>	Output Pin
01 <sub>h</sub>	Configuration of the PWM output (software PWM)
02 <sub>h</sub>	Configuration of output 1
03 <sub>h</sub>	Configuration of output 2 (if available)
04 <sub>h</sub>	Configuration of output 3 (if available)
05 <sub>h</sub>	Configuration of output 4 (if available)



#### **Note**

The maximum output frequency of the PWM output (software PWM) is 2 kHz. All other outputs can only produce signals up to 500 Hz.

Subindices  $3252_h$ :01<sub>h</sub> to 05<sub>h</sub> are 16 bits wide, whereby the high byte selects the signal source (e.g., the PWM generator) and the low byte determines the control bit in object  $60FE_h$ :01.

Bit 7 of  $3252_h$ :01<sub>h</sub> to 05 inverts the controller from object  $60FE_h$ :01. Normally, value "1" in object  $60FE_h$ :01 switches on the signal; if bit 7 is set, the value "0" switches on the signal.

Number in 3252:01 to 05	
00XX <sub>h</sub>	Output is always "1"



Number in 3252:	01 to 05	
01XX <sub>h</sub>	Output is always "0"	
02XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 1	
03XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 2	
04XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 4	
05XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 8	
06XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 16	
07XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 32	
08XX <sub>h</sub>	Encoder signal (6063 <sub>h</sub> ) with frequency divider 64	
09XX <sub>h</sub>	Position Actual Value (6064h) with frequency divider 1	
0AXX <sub>h</sub>	Position Actual Value (6064h) with frequency divider 2	
0BXX <sub>h</sub>	Position Actual Value (6064 <sub>h</sub> ) with frequency divider 4	
0CXX <sub>h</sub>	Position Actual Value (6064h) with frequency divider 8	
0DXX <sub>h</sub>	Position Actual Value (6064h) with frequency divider 16	
0EXX <sub>h</sub>	Position Actual Value (6064h) with frequency divider 32	
0FXX <sub>h</sub>	Position Actual Value (6064h) with frequency divider 64	
10XX <sub>h</sub>	PWM signal that is configured with object 2038 <sub>h</sub> :05 <sub>h</sub> and 06 <sub>h</sub>	
11XX <sub>h</sub>	Inverted PWM signal that is configured with object <u>2038</u> <sub>h</sub> :05 <sub>h</sub> and 06 <sub>h</sub>	

### Note

The encoder signal is only output if using an encoder, not with Hall sensors.



On any change of the "encoder signal"  $(6063_h)$  or the current position  $(6064_h)$  in user-defined units) by an increment, a pulse is output at the digital input (for frequency divider 1). Take this into account when selecting the frequency divider, especially when using sensors with low resolution (such as Hall sensors).

## **Example**

The encoder signal  $(\underline{6063}_h)$  is to be applied to output 1 with a frequency divider 4. The output is to be controlled with bit 5 of object  $\underline{60FE}$ :01.

- $3250_h$ :08<sub>h</sub> = 1 (activate routing)
- $3252_h:02_h = 0405_h (04XX_h + 0005_h)$  Dabei ist:
- 04XX<sub>h</sub>: Encoder signal with frequency divider 4
- 0005<sub>h</sub>: Selection of bit 5 of 60FE:01

The output is switched on by setting bit 5 in object 60FE:01.

#### **Example**

The PWM signal is to be applied to output 2. Bit 0 of 60FE:01h should be used as control bit.

- $3250_h$ :08<sub>h</sub> = 1 (activate routing)
- $3252_h:03_h = 1080_h (=10XX_h + 0080_h)$ . Where:
  - □ 10XX<sub>h</sub>: PWM signal
  - □ 0080<sub>h</sub>: Selection of the inverted bit 0 of object <u>60FE</u>:01



### 7.2 Automatic brake control

# 7.2.1 Description

Automatic brake control is activated if the controller is switched to the *Operation enabled* state of the <u>CiA 402</u> <u>Power State Machine</u>; the brake otherwise always remains closed.

The brake output of the controller results in a PWM signal that can be adjusted with respect to frequency and duty cycle.

For information on the interaction of the brake with the motor stopping behavior, see also chapter <u>Power</u> State machine – halt motion reactions.

#### 7.2.2 Activation and connection

The brake can be controlled either automatically or manually:

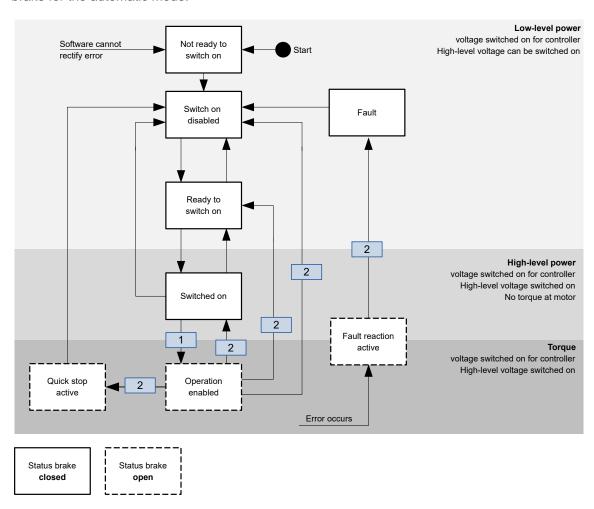
- Automatic: Setting bit 2 of object 3202<sub>h</sub> to "1" activates the brake control.
- Manual: Setting bit 2 of object 3202<sub>h</sub> to "0" deactivates the brake control; the brake can now be controlled with bit 0 in object 60FE<sub>h</sub>:01<sub>h</sub>.

#### 7.2.2.1 Connection

The brake output is located on connector X4 (see chapter X4 – brake connection)

### 7.2.3 Brake control

The following graphic shows the states of the <u>CiA 402 Power State Machine</u> together with the states of the brake for the automatic mode.



The following steps are performed on the transition, which is marked with 1:



- 1. The motor current is switched on.
- **2.** The time stored in 2038<sub>h</sub>:3<sub>h</sub> is allowed to elapse.
- 3. The brake releases.
- **4.** The time stored in 2038<sub>h</sub>:4<sub>h</sub> is allowed to elapse.
- 5. The Operation enabled state is reached, the motor controller can perform travel commands.

The following steps are performed on all transitions that are marked with 2:

- 1. The motor is brought to a standstill.
- 2. The time stored in 2038<sub>h</sub>:1<sub>h</sub> is allowed to elapse.
- 3. The brake is activated.
- **4.** The time stored in 2038<sub>h</sub>:2<sub>h</sub> is allowed to elapse.
- 5. The motor current is switched off.

#### 7.2.4 Brake PWM

The switched-on brake generates a PWM signal at the output of the controller that can be adjusted with respect to duty cycle and frequency. If an output pin without PWM is needed, a duty cycle of 100 percent can be set.

#### **Note**

The Brake + pin of the brake output is internally connected to the voltage supply of the controller.



If the operating voltage of the brake is greater than the supply voltage of the controller, you cannot use the brake output of the controller; you must supply the brake externally.

If the supply voltage of the controller is greater than the operating voltage of the brake (and up to 48 V DC), it is recommended that the PWM controller from Nanotec with order designation *EB-BRAKE-48V* be used and the duty cycle of the controller brake output be set to "100".

#### 7.2.4.1 Frequency

The frequency of the brake PWM can be set in object  $\underline{2038}_{h}$ :5<sub>h</sub>. The unit is Hertz; a value greater than 2000 is not possible.



# Note

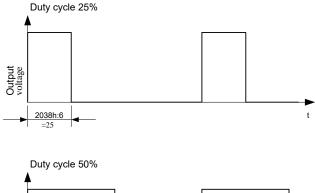
If the PWM signal of the brake causes interfering noise, it can be eliminated by connecting a 47 μF ... 100 μF capacitor in parallel at the brake output.

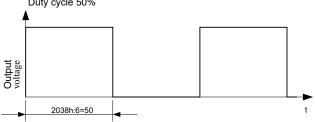
# **7.2.4.2 Duty cycle**

The duty cycle – the ratio of pulse to period duration – is set in  $2038_h$ :6<sub>h</sub>. The value is a percentage and can be selected between 2 and 100. With a value of 100, the output pin is permanently switched on.

In the following figure, example duty cycles of 25 and 50 percent are shown, whereby the frequency is held constant.







# 7.3 I<sup>2</sup>t Motor overload protection

## 7.3.1 Description



#### **Note**

For stepper motors, only the rated current is specified, not a maximum current. No liability is therefore assumed when using I<sup>2</sup>t with stepper motors.

The goal of I<sup>2</sup>t motor overload protection is to protect the motor from damage and, at the same time, operate it normally up to its thermal limit.

This function is only available if the controller is in the <u>closed loop mode</u> (bit 0 of object  $\underline{3202}_h$  must be set to "1").

There is an exception: If I<sup>2</sup>t is activated in *open loop* mode, the current is limited to the set rated current, even if the set maximum current is larger. This function was implemented for safety reasons so that one can switch from *closed loop* mode with very high, brief maximum current to *open loop* mode without damaging the motor.

# 7.3.2 Object entries

The following objects affect I<sup>2</sup>t motor overload protection:

- 2031<sub>h</sub>: Peak Current specifies the maximum current in mA.
- 203B<sub>h</sub>:1<sub>h</sub> Nominal Current specifies the rated current in mA.
- 203B<sub>h</sub>:2<sub>h</sub> Maximum Duration Of Peak Current specifies the maximum duration of the maximum current in ms.

The following objects indicate the current state of 1<sup>2</sup>t:

- 203B<sub>h</sub>:3<sub>h</sub> Threshold specifies the limit in mAs that determines whether the maximum current or rated current is switched to.
- 203B<sub>h</sub>:4<sub>h</sub> CalcValue specifies the calculated value that is compared with the threshold for setting the current.
- 203B<sub>h</sub>:5<sub>h</sub> LimitedCurrent shows the momentary current value that was set by I<sup>2</sup>t.
- 203B<sub>h</sub>:6<sub>h</sub> Status:
  - $\Box$  Value = "0":  $I^2$ t deactivated
  - □ Value = "1": I<sup>2</sup>t activated



#### 7.3.3 Activation

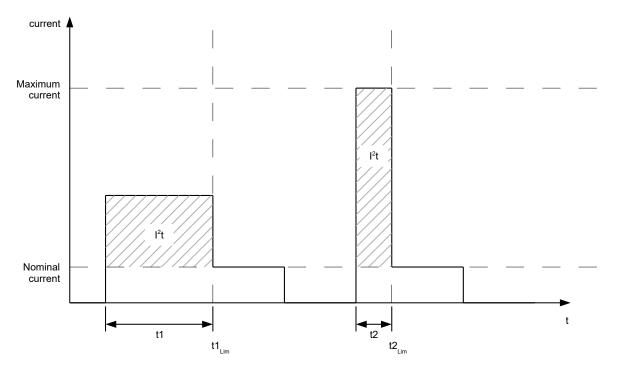
Closed loop must be activated, (bit 0 of object  $3202_h$  set to "1", see also chapter Closed Loop). To activate the mode, the three object entries mentioned above  $(2031_h, 203B_h:1,_h 203B_h:2_h)$  must have been appropriately specified. This means that the maximum current must be greater than the rated current and a time value for the maximum duration of the maximum current must be entered. If these conditions are not met, the  $I^2$ t functionality remains deactivated.

# 7.3.4 Function of I<sup>2</sup>t

From the specification of rated current, maximum current and maximum duration of the maximum current, an  $I^2t_{Lim}$  is calculated.

The motor can run with maximum current until the calculated  $l^2t_{Lim}$  is reached. The current is then immediately reduced to the rated current.

The relationships are illustrated again in the following diagram.



In the first section, t1, the current value is higher than the rated current. At time  $t1_{Lim}$ ,  $l^2t_{Lim}$  is reached and the current is limited to the rated current. A current that corresponds to the maximum current then occurs for a period of time t2. Hence, the value for  $l^2t_{Lim}$  is reached more quickly than in time t1.

# 7.4 Saving objects



### **Note**

Improper use of the function can result in it no longer being possible to start the controller. Therefore, carefully read the entire chapter before using the function.

# 7.4.1 General

Many objects in the object dictionary can be saved and then automatically reloaded the next time the controller is switched on or reset. Furthermore, the saved values are also retained following a firmware update.

Only entire collections of objects (referred to in the following as *categories*) can be saved together; individual objects cannot be saved.



An object can be assigned one of the following categories:

- Communication: Parameters related to external interfaces, such as PDO configuration etc.
- Application: Parameters related to operating modes.
- Customer: Parameters that are written and read by the customer/user only and are ignored by the controller firmware.
- Drive: Parameters related to the motor and the sensors (BLDC/Stepper, Closed/Open Loop...). Some are set and saved by auto setup.
- Tuning: Parameters related to motor and encoder that are set either by auto setup or that can be found in the data sheets, e.g., pole pairs and maximum current.

If an object is not assigned one of these *categories*, it cannot be saved, e.g., statusword and all objects whose value is dependent on the current state of the controller.

The objects in each *category* are listed below. In chapter <u>Description of the object dictionary</u>, the corresponding *category* for each object is also specified.

# 7.4.2 Category: communication

- <u>1005</u><sub>h</sub>: COB-ID Sync
- 1007<sub>h</sub>: Synchronous Window Length
- 100C<sub>h</sub>: Guard Time
- 100D<sub>h</sub>: Live Time Factor
- 1014<sub>h</sub>: COB-ID EMCY
- 1017<sub>h</sub>: Producer Heartbeat Time
- 1029<sub>h</sub>: Error Behavior
- 1400<sub>h</sub>: Receive PDO 1 Communication Parameter
- 1401<sub>h</sub>: Receive PDO 2 Communication Parameter
- 1402<sub>h</sub>: Receive PDO 3 Communication Parameter
- 1403<sub>h</sub>: Receive PDO 4 Communication Parameter
- 1404<sub>h</sub>: Receive PDO 5 Communication Parameter
- 1405<sub>h</sub>: Receive PDO 6 Communication Parameter
- 1406<sub>h</sub>: Receive PDO 7 Communication Parameter
- 1407<sub>h</sub>: Receive PDO 8 Communication Parameter
- 1600<sub>h</sub>: Receive PDO 1 Mapping Parameter
- 1601<sub>h</sub>: Receive PDO 2 Mapping Parameter
- 1602<sub>h</sub>: Receive PDO 3 Mapping Parameter
- 1603<sub>h</sub>: Receive PDO 4 Mapping Parameter
- 1604<sub>h</sub>: Receive PDO 5 Mapping Parameter
- 1605<sub>h</sub>: Receive PDO 6 Mapping Parameter
- 1606<sub>h</sub>: Receive PDO 7 Mapping Parameter
- 1607<sub>h</sub>: Receive PDO 8 Mapping Parameter
- 1800<sub>h</sub>: Transmit PDO 1 Communication Parameter
- 1801<sub>h</sub>: Transmit PDO 2 Communication Parameter
- 1802<sub>h</sub>: Transmit PDO 3 Communication Parameter
- 1803<sub>h</sub>: Transmit PDO 4 Communication Parameter
- 1804<sub>h</sub>: Transmit PDO 5 Communication Parameter
- 1805<sub>h</sub>: Transmit PDO 6 Communication Parameter
- 1806<sub>h</sub>: Transmit PDO 7 Communication Parameter
- 1807<sub>h</sub>: Transmit PDO 8 Communication Parameter
- 1A00<sub>h</sub>: Transmit PDO 1 Mapping Parameter
- 1A01<sub>h</sub>: Transmit PDO 2 Mapping Parameter
- 1A02<sub>h</sub>: Transmit PDO 3 Mapping Parameter
- 1A03<sub>h</sub>: Transmit PDO 4 Mapping Parameter
- 1A04<sub>h</sub>: Transmit PDO 5 Mapping Parameter
- 1A05<sub>h</sub>: Transmit PDO 6 Mapping Parameter

### 7 Special functions



- 1A06<sub>h</sub>: Transmit PDO 7 Mapping Parameter
- 1A07<sub>h</sub>: Transmit PDO 8 Mapping Parameter
- 2005<sub>h</sub>: CANopen Baudrate
- 2007<sub>h</sub>: CANopen Config
- 2009<sub>h</sub>: CANopen NodeID
- 2010<sub>h</sub>: IP-Configuration
- 2011<sub>h</sub>: Static-IPv4-Address
- 2012<sub>h</sub>: Static-IPv4-Subnet-Mask
- 2102<sub>h</sub>: Fieldbus Module Control

## 7.4.3 Category: application

- 2033<sub>h</sub>: Plunger Block
- 2034<sub>h</sub>: Upper Voltage Warning Level
- 2035<sub>h</sub>: Lower Voltage Warning Level
- 2036<sub>h</sub>: Open Loop Current Reduction Idle Time
- 2037<sub>h</sub>: Open Loop Current Reduction Value/factor
- 2038<sub>h</sub>: Brake Controller Timing
- 203A<sub>h</sub>: Homing On Block Configuration
- 203D<sub>h</sub>: Torque Window
- 203E<sub>h</sub>: Torque Window Time
- 2056<sub>h</sub>: Limit Switch Tolerance Band
- 2057<sub>h</sub>: Clock Direction Multiplier
- 2058<sub>h</sub>: Clock Direction Divider
- 205B<sub>h</sub>: Clock Direction Or Clockwise/Counter Clockwise Mode
- 2060<sub>h</sub>: Compensate Polepair Count
- 2061<sub>h</sub>: Velocity Numerator
- 2062<sub>h</sub>: Velocity Denominator
- 2063<sub>h</sub>: Acceleration Numerator
- 2064<sub>h</sub>: Acceleration Denominator
- 2065<sub>h</sub>: Jerk Numerator
- 2066<sub>h</sub>: Jerk Denominator
- 2084<sub>h</sub>: Bootup Delay
- 2300<sub>h</sub>: NanoJ Control
- 2303<sub>h</sub>: Number Of Active User Program
- 2304<sub>h</sub>: Table Of Available User Programs
- 2410<sub>h</sub>: NanoJ Init Parameters
- 2800<sub>h</sub>: Bootloader And Reboot Settings
- 320A<sub>h</sub>: Motor Drive Sensor Display Open Loop
- 320B<sub>h</sub>: Motor Drive Sensor Display Closed Loop
- 3210<sub>h</sub>: Motor Drive Parameter Set
- 3212<sub>h</sub>: Motor Drive Flags
- 3221<sub>h</sub>: Analogue Inputs Control
- 3240<sub>h</sub>: Digital Inputs Control
- 3242<sub>h</sub>: Digital Input Routing
- 3250<sub>h</sub>: Digital Outputs Control
- 3252<sub>h</sub>: Digital Output Routing
- 3321<sub>h</sub>: Analogue Input Offset
- 3322<sub>h</sub>: Analogue Input Pre-scaling
- 3700<sub>h</sub>: Following Error Option Code
- 4013<sub>h</sub>: HW Configuration
- 6040<sub>h</sub>: Controlword
- 6042<sub>h</sub>: VI Target Velocity

### 7 Special functions



- 6046<sub>h</sub>: VI Velocity Min Max Amount
- 6048<sub>h</sub>: VI Velocity Acceleration
- 6049<sub>h</sub>: VI Velocity Deceleration
- 604A<sub>h</sub>: VI Velocity Quick Stop
- 604C<sub>h</sub>: VI Dimension Factor
- 605A<sub>h</sub>: Quick Stop Option Code
- 605B<sub>h</sub>: Shutdown Option Code
- 605C<sub>h</sub>: Disable Option Code
- 605D<sub>h</sub>: Halt Option Code
- 605E<sub>h</sub>: Fault Option Code
- 6060<sub>h</sub>: Modes Of Operation
- 6065<sub>h</sub>: Following Error Window
- 6066<sub>h</sub>: Following Error Time Out
- 6067<sub>h</sub>: Position Window
- 6068<sub>h</sub>: Position Window Time
- 606D<sub>h</sub>: Velocity Window
- 606E<sub>h</sub>: Velocity Window Time
- 6071<sub>h</sub>: Target Torque
- 6072<sub>h</sub>: Max Torque
- 607A<sub>h</sub>: Target Position
- 607B<sub>h</sub>: Position Range Limit
- 607C<sub>h</sub>: Home Offset
- 607D<sub>h</sub>: Software Position Limit
- 607E<sub>h</sub>: Polarity
- 6081<sub>h</sub>: Profile Velocity
- 6082<sub>h</sub>: End Velocity
- 6083<sub>h</sub>: Profile Acceleration
- 6084<sub>h</sub>: Profile Deceleration
- 6085<sub>h</sub>: Quick Stop Deceleration
- 6086<sub>h</sub>: Motion Profile Type
- 6087<sub>h</sub>: Torque Slope
- <u>608F</u><sub>h</sub>: Position Encoder Resolution
- 6091<sub>h</sub>: Gear Ratio
- 6092<sub>h</sub>: Feed Constant
- 6098<sub>h</sub>: Homing Method
- 6099<sub>h</sub>: Homing Speed
- 609A<sub>h</sub>: Homing Acceleration
- 60A4<sub>h</sub>: Profile Jerk
- 60C1<sub>h</sub>: Interpolation Data Record
- 60C2<sub>h</sub>: Interpolation Time Period
- 60C4<sub>h</sub>: Interpolation Data Configuration
- 60C5<sub>h</sub>: Max Acceleration
- 60C6<sub>h</sub>: Max Deceleration
- 60F2<sub>h</sub>: Positioning Option Code
- 60FE<sub>h</sub>: Digital Outputs
- 60FF<sub>h</sub>: Target Velocity

# 7.4.4 Category: customer

■ 2701<sub>h</sub>: Customer Storage Area

## 7.4.5 Category: drive

■ 3202<sub>h</sub>: Motor Drive Submode Select



# 7.4.6 Category: tuning

- 2030<sub>h</sub>: Pole Pair Count
- 2031<sub>h</sub>: Maximum Current
- 2032<sub>h</sub>: Maximum Speed
- 203B<sub>h</sub>: I2t Parameters
- 2050<sub>h</sub>: Encoder Alignment
- 2051<sub>h</sub>: Encoder Optimization
- 2052<sub>h</sub>: Encoder Resolution
- 2059<sub>h</sub>: Encoder Configuration

# 7.4.7 Starting the save process

#### **CAUTION**



### **Uncontrolled motor movements!**

Control may be affected while saving. Unforeseen reactions can result.

▶ The motor must be at a standstill before starting the saving process. The motor must not be started while saving.

#### **Note**



- Saving may take a few seconds. Under no circumstances may you interrupt the voltage supply while saving. The state of the saved objects is otherwise undefined.
- Always wait until the controller has signaled that the save process has been successfully completed with the value "1" in the corresponding subindex in object 1010<sub>h</sub>.

There is a subindex in object  $\underline{1010}_h$  for each *category*. To save all objects of this *category*, the value "65766173<sub>h</sub>" must be written in the subindex. <sup>1</sup> The controller signals the end of the save process by overwriting the value with a "1".

The following table shows which subindex of object 1010<sub>h</sub> is responsible for which category.

Category
All categories
Communication
Application
Customer
Drive
Tuning

### 7.4.8 Discarding the saved data

If all objects or one *category* of saved objects is to be deleted, value "64616F6C<sub>h</sub>" must be written in object 1011<sub>h</sub>. <sup>2</sup> The following subindices correspond to a *category* here:

<sup>&</sup>lt;sup>1</sup> This corresponds to the decimal of 1702257011<sub>d</sub> or the ASCII string save.

<sup>&</sup>lt;sup>2</sup> This corresponds to the decimal of 1684107116<sub>d</sub> or the ASCII string load.



Subindex	Category
01 <sub>h</sub>	All categories (reset to factory settings) with the exception of category 06 <sub>h</sub> (Tuning)
02 <sub>h</sub>	Communication
03 <sub>h</sub>	Application
04 <sub>h</sub>	Customer
05 <sub>h</sub>	Drive
06 <sub>h</sub>	Tuning

The saved objects are subsequently discarded. After the data have been deleted, the controller automatically restarts.





Objects of category  $06_h$  (Tuning) are determined by <u>Auto setup</u> and are not reset when resetting to factory settings with subindex  $01_h$  (thereby making it unnecessary to again perform an auto setup). You can reset these objects with subindex  $06_h$ .

# 7.4.9 Verifying the configuration

Object  $\underline{1020}_h$  can be used to verify the configuration. It acts as a modification marker similar to common text editors: as soon as a file is modified in the editor, a marker (usually an asterisk) is added.

The entries of object  $\underline{1020}_h$  can be written with a date and time and then saved together with all other savable objects with  $\underline{1010}_h$ :01.

The entries of  $\underline{1020_h}$  are reset to "0" as soon as a savable object (including  $\underline{1010_h}$ :0x,h except for  $\underline{1010_h}$ :01h and  $\underline{1020_h}$ ) is written.

The following sequence makes verification possible:

- 1. An external tool or master configures the controller.
- 2. The tool or master sets the value in object 1020<sub>h</sub>.
- 3. The tool or master activates the saving of all objects  $\underline{1010_h}$ :01<sub>h</sub> = 65766173<sub>h</sub>. The date and time in object  $\underline{1020_h}$  are also saved.

After the controller is restarted, the master can check the value in  $\underline{1020}_h:01_h$  and  $\underline{1020}:01_h$ . If one of the values is "0", the object dictionary was changed after the saved values were loaded. If the date or time in  $\underline{1020}$  does not correspond to the expected value, objects were probably saved with values other than those that were expected.



# 8 CANopen

The controller can be addressed by means of CANopen and can function in a network as a *slave*. In this chapter, the services of the CANopen communication structure are described. In addition, the CANopen messages are individually broken down.

CANopen references: www.can-cia.org

- CiA 301 CANopen application layer and communication profile Application layer and communication profile, Date: 21.02.2011, Version: 4.2.0
- CiA 402 Device profile for drives and motion control Part 1: General definitions, Date: 14.12.2007, Version: 3.0.0
- CiA 402 Drives and mot ion cont rol device profile Part 2: Operation modes and application data, Data 14.12.2007, Version: 3.0
- CiA 402 Drives and motion control device profile Part 3: PDO mapping, Data 14.12.2007, Version: 3.0
- CiA 306 Electronic device description Part 1: Electronic Data Sheet and Device Configuration File, Data: 08.02.2012, Version: 1.3.5

Tip

#### 8.1 General



- Only 11-bit CAN-IDs are currently supported.
- With CANopen, the data are always sent over the bus in little-endian format.

## 8.1.1 CAN message

CAN messages are described often in this chapter; these are written in the following format:

```
583 | 41 09 10 00 1E 00 00 00 183R | DLC=0
```

Where the following convention is used:

- All numbers are written in hexadecimal notation; due to the abbreviated notation, the leading 0x is omitted.
- Normal data message: The CAN-ID of the CAN message is prefixed with 583 (i.e., 583<sub>h</sub> or 1411<sub>d</sub>) in the above example. The data and the CAN-ID are separated from the data with a pipe character.
- RTR message (remote transmission request): If an R follows the CAN-ID instead of the data, the length of the *DLC* (Download Content) is specified; in the above example, the length of the *DLC* is 0.

# 8.2 CANopen services

The CANopen stack offers the services listed in the following table; more detailed descriptions can be found in the respective chapters.

Default CAN-ID	Service	Description in	
000 <sub>h</sub>	Network Management (NMT)	Section Network Management (NMT)	
080 <sub>h</sub>	Synchronization Object Section Synchronization object (SYNC)		
080 <sub>h</sub> +Node-ID	Emergency	Section Emergency Object (EMCY)	
180 <sub>h</sub> +Node-ID	TX Process Data Objects (PDO) Section Process Data Object (PDO)		
200 <sub>h</sub> +Node-ID	RX Process Data Objects (PDO)		
280 <sub>h</sub> +Node-ID	TX Process Data Objects (PDO)		
300 <sub>h</sub> +Node-ID	RX Process Data Objects (PDO)		
380 <sub>h</sub> +Node-ID	TX Process Data Objects (PDO)		

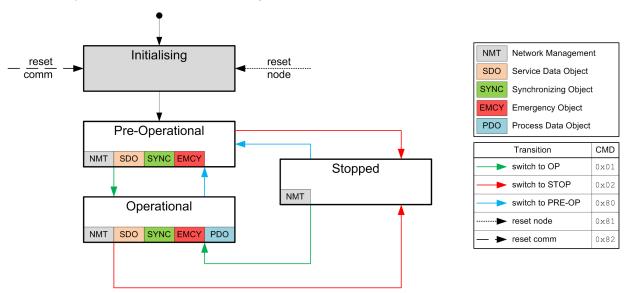


Default CAN-ID	Service	Description in	
400 <sub>h</sub> +Node-ID	RX Process Data Objects (PDO)		
480 <sub>h</sub> +Node-ID	TX Process Data Objects (PDO)		
500 <sub>h</sub> +Node-ID	RX Process Data Objects (PDO)		
580 <sub>h</sub> +Node-ID	TX Service Data Objects (SDO) Section Service Data Object (SDO)		
600 <sub>h</sub> +Node-ID	RX Service Data Objects (SDO)		
700 <sub>h</sub> +Node-ID	BOOT-UP Protocol Section Boot-Up Protocol		
700 <sub>h</sub> +Node-ID	Nodeguarding and Heartbeat	Section Heartbeat and nodeguarding	

# 8.2.1 Network Management (NMT)

Network Management is oriented towards CANopen devices and follows a master-slave structure. NMT requires a CANopen device in the network that performs the role of the CANopen master. All other devices have the role of the NMT slave. Each NMT slave can be addressed via its individual node-ID in the range from [1–127]. NMT services can be used to initiate, start, monitor, reset or stop CANopen devices.

In doing so, the controller follows the state diagram shown in the following figure. The "Initialization" state is only reached after switching on or by sending a "Reset Communication" or "Reset Node" NMT command. The "Pre-Operational" state is automatically activated after initialization.

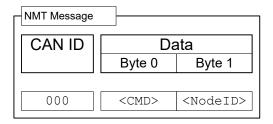


Shown in the following table is an overview of the activity of the services in the respective states. Note that the *Stopped* state stops communication completely and only permits controller of the NMT state machine.

Service	Initializing	Pre-Operational	Operational	Stopped
PDO			Active	
SDO		Active	Active	
SYNC		Active	Active	
EMCY		Active	Active	
BOOT-UP	Active			
NMT		Active	Active	Active

The "Network Management" message has CAN-ID 0. A message is always two bytes long and has the following structure:





Here, the <CMD> corresponds to one of the following bytes (see also the legend in the figure of the <a href="NMT">NMT</a> state diagram):

<cmd></cmd>	Meaning	
01 <sub>h</sub>	Switch to the "Operational" state	
02 <sub>h</sub>	Switch to the "Stop" state	
80 <sub>h</sub>	Switch to the "Pre-Operational" state	
81 <sub>h</sub>	Reset Node	
82 <sub>h</sub>	Reset Communication	

The value for <Node-ID> can be 00h; in this case, the NMT command applies for all devices on the CAN bus (broadcast). If a number not equal to zero is used, only the device with the corresponding node-ID is addressed.

The "Reset Node" command completely restarts the controller; the "Reset Communication" command only resets the CANopen settings and restarts communication.

Example: If all devices on the CAN bus are to be switched to the "Stop" operating state, a broadcast with the "Switch to the Stop state" command can be used. The NMT message is structured as follows:

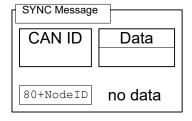
000 | 02 00

If only the device with node-ID 42 is to be completely restarted, the following CAN message is to be sent:

000 | 81 2A

# 8.2.2 Synchronization object (SYNC)

The Synchronization object is used to simultaneously validate the time of PDO data for all devices on the bus. The sync message is structured as follows:



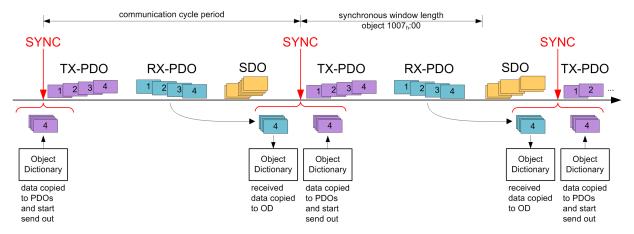
For SYNC operation, transmission mode (Transmission Type) 0 is normally used for the RX-PDOs (data are valid with the next SYNC); for TX-PDOs, a transmission mode between 1 and 240 is selected. (Details: see chapter Process Data Object (PDO)).

After receiving a SYNC message, there is a time window ("synchronous window") within which PDO messages can be sent and received; after the time of the window has elapsed, all devices must stop sending PDOs. The "synchronous window length" can be set in milliseconds in object  $\underline{1007}_h$ :00<sub>h</sub>.

A typical CAN-SYNC operation is divided into four phases (see also the following figure):



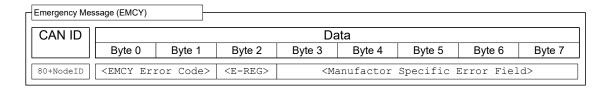
- The SYNC message is received. The previously received RX-PDO data are thereby copied to the object dictionary (if present). At that time, the data are also sampled and copied to the TX-PDOs and the sending of these messages initiated.
- 2. The TX-PDOs are then sent by all slaves on the bus.
- **3.** Afterwards, the PDOs are sent by the CANopen master. After the "synchronous window length" time has elapsed, no further PDOs are permitted.
- 4. SDO messages can be exchanged at the latest when the "synchronous window" is closed again.



## 8.2.3 Emergency Object (EMCY)

A message of type "Emergency" is sent whenever an error occurs in the controller that was not caused by an SDO access. This service is unconfirmed and is sent with CAN-ID 80<sub>h</sub>+Node-ID.

The emergency message is structured as follows:



A total of three error codes are transferred here: the "Emergency Error Code" (<EMCY Error Code>), the content of the "Error Register" object ( $\underline{1001}_h$ , <E-REG>) and a manufacturer-specific code (Manufacturer Specific Error)

#### 8.2.3.1 Error handling

A module for error handling processes all errors that occur internally. Each error is classified into an error class.

Each error that occurs is handled as follows:

- The bit that belongs to the error in the "Error Register" object (1001<sub>b</sub>) is set.
- Three pieces of information are then written together in the "Pre-defined Error Field" object (1003<sub>h</sub>:01):
  - 1. The Emergency Error Code
  - 2. The Error Register
  - 3. The manufacturer-specific error code
- If no further errors are pending, the following message is sent:

80 + Node-ID | 00 00 00 00 00 00 00

### 8.2.4 Service Data Object (SDO)

A "Service Data Object" permits read or write access of the object dictionary.



In the following, the owner of the object dictionary is referred to as the "server"; the CAN node – which wants to request or write the data – is referred to as the "client". An "upload" refers to the reading of a value of an object from the object dictionary; a "download" refers to the writing of a value in the object dictionary. In addition, the following abbreviations are used in the diagrams:

- <IDX>: Index of the object that is to be read or written in the object dictionary; the LSB of the index is in byte 1 here. Example: The statusword of the controller has index 6041h; byte 1 is then written with 41h and byte 2 with 60h. With Expedited Transfer, the SDO answer contains the same index as that of the request.
- SUBIDX>: Subindex of the object in the object dictionary from 00h to FFh. With Expedited Transfer, the answer of the SDO message of the controller also contains the subindex of the request.

Because CAN messages of type SDO contain a large amount of metadata, SDO messages should only be used to configure the controller. Should it be necessary to exchange data cyclically during running operation, it makes more sense to make use of CANopen messages of type PDO (see subsection <a href="Process Data">Process Data</a> <a href="Object">Object</a>).

The SDO transfers are divided into three types of access:

- "expedited transfer" for transferring objects with up to four bytes.
- "normal transfer" for transferring any number of bytes, whereby each CAN message is confirmed individually.
- "block transfer" is also for any number of bytes; here, a given block of CAN tickets is confirmed at once.

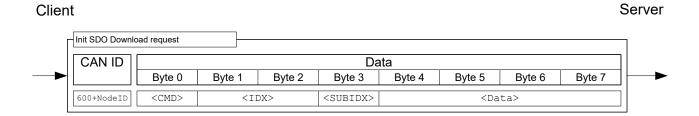
An SDO message is sent to CAN-ID  $600_h$  + node-ID, the answer comes from CAN-ID  $580_h$  + node-ID.

### 8.2.4.1 Expedited Transfer

This method is used to write (download) or read (upload) values in objects of type (UN)SIGNED8, INTEGER16 oder INTEGER32 in the object dictionary. This service is confirmed, i.e., each access is answered with data, with a confirmation or with an error message.

#### **SDO Download**

An expedited SDO message for writing data in the object dictionary of the server is structured as follows:



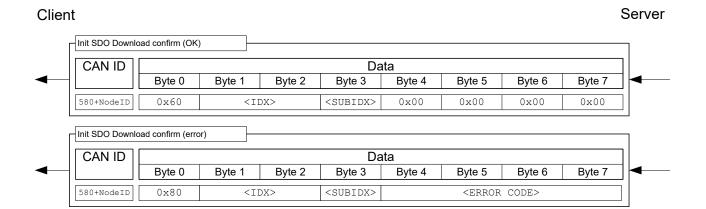
Here, the <CMD> byte is dependent on the length of the data that are to be written. <CMD> can be one of the following values:

- 1 byte data length: 2Fh
- 2 byte data length: 2Bh
- 3 byte data length: 27h
- 4 byte data length: 23<sub>h</sub>

The <Data> field is written with the data that are to be written; the LSB of the data is entered in byte 4.

The answer from the server is either a confirmation of the write operation or an error message (structure of the messages: see following figure). In the latter case, the reason for the error is also sent with the data (see list of the SDO error messages in section <u>SDO error messages</u>).





**Example**: Set object  $\underline{607A}_h$ :00<sub>h</sub> (target position, SIGNED32) to value  $3E8_h$  (=1000<sub>d</sub>) of a controller with node-ID 3:

603 | 23 7A 60 00 E8 03 00 00

#### Where

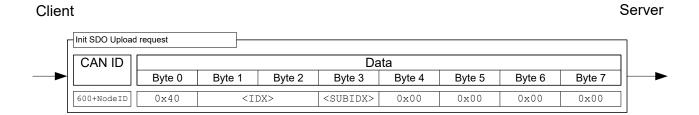
- Byte 1 (23<sub>h</sub>): SDO expedited download, 4 bytes of data (SIGNED32)
- Bytes 2 and 3 (7A<sub>h</sub> 60<sub>h</sub>): index of object is 607A<sub>h</sub>
- Byte 4 (00h): subindex of object is 00h
- Bytes 5 to 8 (E8h 03h 00h 00h): value of object: 000003E8h

If successful, the controller responds with this message:

583 | 60 7A 60 00 00 00 00 00

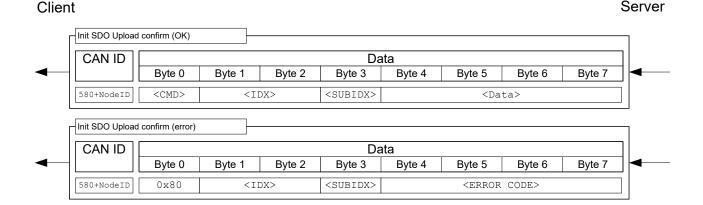
### SDO upload

A CAN message for reading an object from the object dictionary has the following structure:



The server responds with one of the following messages.





The length of the data is encrypted in the <CMD> of the answer:

■ 1 byte data length: 4Fh

■ 2 byte data length: 4Bh

■ 3 byte data length: 47h

■ 4 byte data length: 43h

The LSB of the data is again in byte 4 here.

In case of an error, the reason for the error is also specified in the data (see list of SDO error messages in SDO error messages).

**Example**: To read the "statusword" object (6041<sub>h</sub>:00) from the object dictionary, it suffices to send the following message (always 8 bytes):

603 | 40 41 60 00 00 00 00 00

The controller generally responds with the following message:

583 | 4B 41 60 00 40 02 00 00

### Where

- Byte 1 (4Bh): SDO expedited upload, 2 bytes of data (UNSIGNED16)
- Bytes 2 and 3 (41<sub>h</sub> 60<sub>h</sub>): index of object is 6041<sub>h</sub>
- Byte 4 (00h): subindex of object is 00h
- Bytes 5 to 6 (40<sub>h</sub> 02<sub>h</sub>): value of object: 0240<sub>h</sub>
- Bytes 7 to 8 (00<sub>h</sub> 2<sub>h h h</sub>): empty. An SDO message always consists of 8 bytes.

### 8.2.4.2 Normal Transfer

The CANopen "expedited" transfer is limited to maximum four bytes; to exceed this limit, the so-called "normal transfer" must be supported. With this type of transfer, the content of multiple messages is grouped together with respect to content; such a block of messages is referred to in the following as a "transfer". Each message within a transfer is confirmed individually here.

At the time the document was produced, this is only necessary for objects of type "String". Because a string has the "read only" access restriction, an SDO download is not necessary; only the SDO upload is therefore discussed in this document.

## Lack of support of the "normal transfer" of a master

If the controller is to be operated by a master that does not support "normal transfer", access of objects with the String data type can also be handled in another way: each string can be read out character by character with an SDO upload to subindex 1 and the subsequent subindices.

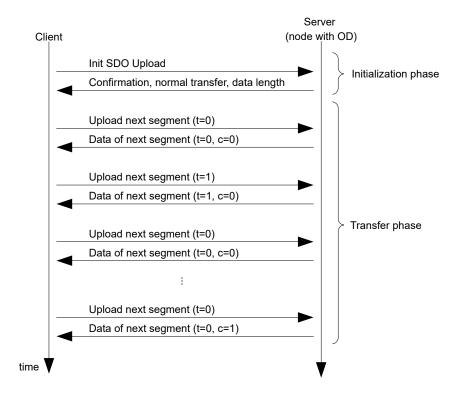
Example: Object  $\underline{6505}_h$  (http drive catalogue address) is to be read out. If the master supports "normal transfer", it suffices to begin the upload of the object with subindex 00; the controller automatically switches



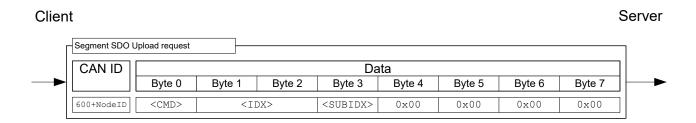
over to "normal transfer". If the master only supports "expedited transfer", objects 6505<sub>h</sub>:01, 6505<sub>h</sub>:02, 6505<sub>h</sub>:03, etc., can be used to read the string character by character.

### SDO upload

Shown in the following figure is the procedure for an "SDO upload" (client requests that the content of an object be sent to it). The transfer is broken down into two phases: an initialization phase and a transfer phase.

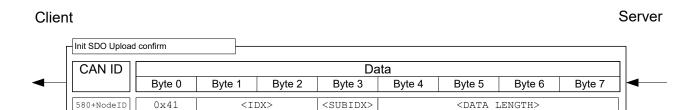


As with an "expedited transfer", the upload begins with the client sending an "Init SDO Update" to the server (see following figure).

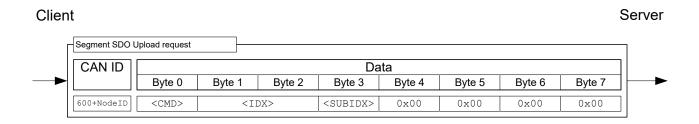


The answer for a "normal transfer" does not contain the quantity of bytes to be received encoded in the <CMD>. It is instead entered in the data range as can be seen in the following figure in the <DATA LENGTH> area.

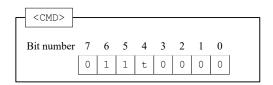




The initialization is thereby concluded; all that remains is the upload of the data. A data packet is requested with the following SDO request:

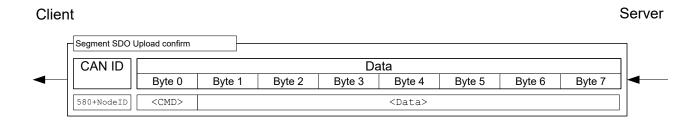


Byte 0 with command <CMD> is structured as follows:



The bit with designation t alternates with each request ("toggle bit"). It begins each transfer with 0, even if the previous transfer was aborted.

The controller responds to the above message with the data, whereby the message is structured as follows:





Byte 0 with <CMD> is structured as follows:



The bits have the following meaning here:

### t (toggle bit)

The bit alternates with each message sequence; it does not change within a sequence between "request" and "response".

#### n (number of bytes)

These three bits specify how many bytes contain *no* data. Example: If bits 2 and 1 are set to 0 and bit 3 is set to 1, then  $011_b = 03_d$  bytes are not valid. This, in turn, means that byte 1 to byte 4 contain allowed values and byte 5 to byte 7 should be disregarded.

### c (more segments)

If no further SDO segments are sent and this is the last segment, the bit is set to 1.

**Example**: In this example, the "Manufacturer Software Version" object  $(\underline{100A_h})$  is to be read. The node-ID of the node in this example is 3.

The corresponding SDO message sequence is listed in the following table. The string that is to be read out varies from controller to controller.

COB-ID	Data	Description
603 <sub>h</sub>	40 0A 10 00 00 00 00 00	Init Upload; Index: 100A <sub>h</sub> ; Subindex: 00
583 <sub>h</sub>	41 0A 10 00 11 00 00 00	Init Upload; Size: indicated; transfer type: normal; Num of bytes: 17; Index: 100A <sub>h</sub> ; Subindex: 00
603 <sub>h</sub>	60 0A 10 00 00 00 00 00	Upload Segment Req.; Toggle bit: not set
583 <sub>h</sub>	00 46 49 52 2D 76 31 37	Upload Segment Conf.; More segments: yes; num of bytes: 7; Toggle bit: not set
603 <sub>h</sub>	70 0A 10 00 00 00 00 00	Upload Segment Req.; Toggle bit: set
583 <sub>h</sub>	10 34 38 2D 42 35 33 38	Upload Segment Conf.; More segments: yes; num of bytes: 7; Toggle bit: set
603 <sub>h</sub>	60 0A 10 00 00 00 00 00	Upload Segment Req.; Toggle bit: not set
583 <sub>h</sub>	09 36 36 32 00 00 00 00	Upload Segment Conf.; More segments: no (last segment); num of bytes: 3; Toggle bit: not set

46 49 52 2D 76 31 37 34 38 2D 42 35 33 38 36 36 32

This corresponds to string: "FIR-v1748-B538662"

### Aborting the SDO transfer

Both the server and the client are authorized to abort the current transfer *at any time*. To do this, an "Abort SDO Transfer" must be sent; this is depicted in the following.



Abort SDO Transfer									
CAN ID	Data								
	Byte 0	Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6	Byte 7	
600/580 + NodeID	0x80 <idx> <subidx> <error code=""></error></subidx></idx>								

After receiving the message, the SDO transfer is considered ended; the service is *not* confirmed. A new SDO transfer must then be started from the very beginning. Transfer of the <ERROR CODE> is optional; the controller does not evaluate the code.

## 8.2.4.3 SDO error messages

In case of an error, an error number specifying the reason for the error is also sent in the data area.

Error Code	Description
05030000 <sub>h</sub>	toggle bit not changed: Valid only with "normal transfer" or "block transfer". The bit, which is to alternate after each transfer, did not change its state.
05040001 <sub>h</sub>	command specifier unknown: Byte 0 of the data block contains a command that is not allowed.
06010000 <sub>h</sub>	unsupported access: If "complete access" was requested via CAN over EtherCAT (CoE) (is not supported.)
06010002 <sub>h</sub>	read only entry. An attempt was made to write to a constant or read-only object.
06020000 <sub>h</sub>	object not existing: An attempt was made to access a non-existing object (index incorrect).
06040041 <sub>h</sub>	object cannot be pdo mapped: An attempt was made to map an object in the PDO for which that is not permissible.
06040042 <sub>h</sub>	mapped pdo exceed pdo: If the desired object were to be attached to the PDO mapping, the 8 bytes of the PDO mapping would be exceeded.
06070012 <sub>h</sub>	parameter length too long: An attempt was made to write to an object with too much data; for example, with $< CMD>=23_h$ (4 bytes) to an object of type Unsigned8, $< CMD>=2F_h$ would be correct.
06070013 <sub>h</sub>	parameter length too short. At attempt was made to write to an object with too little data; for example, with $<$ CMD>=2F $_h$ (1 byte) to an object of type Unsigned32, $<$ CMD>=23 $_h$ would be correct.
06090011 <sub>h</sub>	subindex not existing: An attempt was made to access an invalid subindex of an object; the index, on the other hand, would exist.
06090031 <sub>h</sub>	value too great: Some objects are subject to restrictions in the size of the value; in this case, an attempt was made to write an excessively large value to the object. For example, the "Pre-defined error field: Number of errors" object for 1003h:00 may only be set to the value "0"; all other numerical values result in this error.
06090032 <sub>h</sub>	value too small: Some objects are subject to restrictions in the size of the value. In this case, an attempt was made to write a value that is too small to the object.
08000000 <sub>h</sub>	general error. General error that does not fit in any other category.
08000022 <sub>h</sub>	data cannot be read or stored in this state: The parameters of the PDOs may only be changed in the $Stopped$ or "Pre-Operational" state. Write access of objects $1400_h$ to $1407_h$ , $1600_h$ to $1607_h$ , $1800_h$ to $1807_h$ and $1A00_h$ to $1A07_h$ is not permissible in the "Operational" state.



## 8.2.5 Process Data Object (PDO)

A message that only contains process data is referred to as a "Process Data Object" (PDO). The PDO is intended for data that need to be exchanged cyclically. The idea behind a PDO message is to remove all additional information (index, subindex and data length) from a CAN message and to only fill the CAN message with data. The source and target information for the PDO are stored separately in the so-called PDO mapping.

PDOs can only be used if the NMT state machine is in the "Operational" state (see section <u>Network Management (NMT)</u>); the PDOs must be configured in the "Pre-Operational" NMT state.

The controller supports a total of eight independent PDO mappings; each corresponding PDO message can have a maximum of eight bytes (= 64 bits) of user data. It is thereby possible to, for example, transfer two UNSIGNED32 values or one UNSIGNED32 and one UNSIGNED08; the message does not need to use all eight data bytes. The PDOs differ yet again in the configuration in the send and receive configuration. The receive configuration describes the processing for PDO messages that are sent, and the send configuration describes the PDO messages that are to be sent.

### 8.2.5.1 RX configuration

To configure an RX-PDO, three object categories in the object dictionary must be taken into account:

- 1. The objects that describe the functionality of the mapping.
- 2. The objects that describe the content of the mapping.
- 3. The objects that are to receive the received data.

### Configuration of the functionality (communication parameter)

The configuration of the first mapping is stored in the subindices of object  $1400_h$ . The second mapping is configured in  $1401_h$  and so on. In the following, we refer to  $140N_h$ . Here, the configuration affects the COB-ID of the PDO message and the transfer type.

Objects 140N<sub>h</sub> have only three subindices:

- Subindex 0 (max. subindex): Total number of subindices
- Subindex 1 (COB-ID): The COB-ID is stored here. For PDO mappings 1–4 (1600<sub>h</sub>–1603<sub>h</sub>), the CAN-ID is fixed depending on the node-ID and only the valid bit (bit 31) can be set in the COB-ID. From 1604<sub>h</sub>–1607<sub>h</sub>, the CAN-ID can be set independently (with the restriction that it not be used by other services, see table at the start of chapter <u>CANopen services</u>) as can the valid bit. The change of a COB-ID does not take effect until <u>after</u> the controller or communication is restarted (see <u>Network Management (NMT)</u>).

Mapping		C	COB-ID
1600 <sub>h</sub>	200 <sub>h</sub> + Node-ID		
1601 <sub>h</sub>	$300_h$ + Node-ID		
1602 <sub>h</sub>	$400_h + Node-ID$		
1603 <sub>h</sub>	$500_h$ + Node-ID		
1604 <sub>h</sub>	$xxx_h + Node-ID$		
1605 <sub>h</sub>	$xxx_h + Node-ID$		
1606 <sub>h</sub>	$xxx_h + Node-ID$		
1607 <sub>h</sub>	$xxx_h + Node-ID$		

Subindex 2 (transmission type): A number is stored in this subindex that defines the time at which the received data become valid. The number and the corresponding meaning can be found in the following table.

140N <sub>h</sub> :02 <sub>h</sub> Meaning			
00 <sub>h</sub> -F0 <sub>h</sub>	Synchronous: The data are buffered and not until the next SYNC message is		
	received do they become valid and are they taken over into the object dictionary.		



140N <sub>h</sub> :02 <sub>h</sub>	Meaning
F1 <sub>h</sub> -FD <sub>h</sub>	Reserved
FE <sub>h</sub> , FF <sub>h</sub>	Asynchronous: The data become valid when the PDO message is received and are taken over into the object dictionary.

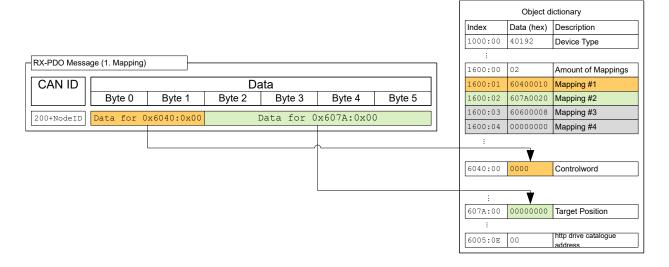
#### Content of a mapping

The configuration of the content of a mapping is structured as follows (see also the following figure as an example):

- All subindices of a configuration object belong together. Thus, 1600<sub>h</sub> with all subindices describes the first mapping, 1601<sub>h</sub> the second RX-PDO mapping, etc.
- Subindex 00<sub>h</sub> specifies how many objects are in a mapping. It simultaneously specifies how many of the subindices are valid. If object 1600<sub>h</sub>:00<sub>h</sub> is set to "0", RX mapping is thereby completely switched off. In the example shown in the following figure, two objects are thus mapped; object 1600<sub>h</sub>:03<sub>h</sub> and 1600<sub>h</sub>:04<sub>h</sub> is, therefore, not active (shown in gray).
- Each subindex from 1600<sub>h</sub>:01<sub>h</sub> to 1600<sub>h</sub>:0F<sub>h</sub> describes one target of the mapping sequentially and without gaps. The index, subindex and bit length are thereby encoded. Example from the following figure: The first two bytes of the message are to be written in object 6040<sub>h</sub>:00<sub>h</sub>. In hexadecimal notation, the content of 1600<sub>h</sub>:01<sub>h</sub> then consists of

<Index><Subindex><Bit length>

or 60400010. The second mapping (1600 $_h$ :02 $_h$ ) contains the entry 607A0020. Thus, it maps the following four bytes (=20 $_h$ Bit) in object 607A $_h$ :00 $_h$ 



#### 8.2.5.2 TX configuration

To configure an RX-PDO, three object categories in the object dictionary must be taken into account:

- 1. The objects that describe the functionality of the mapping.
- 2. The objects that describe the content of the mapping.
- 3. The objects that are to receive the data that are to be sent.

Also note that the time at which the data are copied to the TX-PDO message and the time of sending do not need to be the same (dependent on mode).

#### Configuration of the functionality (communication parameter)

The configuration of the functionality of the first mapping is stored in the subindices of object  $1800_h$ . The second mapping is configured in  $1801_h$  and so on. In the following, we refer to  $180N_h$ . Here, the configuration affects the COB-ID of the PDO message and the transfer type.

Objects 180N<sub>h</sub> have the following subindices:

■ Subindex 0 (max. subindex): Total number of subindices



■ Subindex 1 (COB-ID): The COB-ID is stored here. For PDO mappings 1–4 (1A00<sub>h</sub>–1A03<sub>h</sub>), the CAN-ID is fixed depending on the node-ID and only the valid bit (bit 31) can be set in the COB-ID. From 1A04<sub>h</sub>–1A07<sub>h</sub>, the CAN-ID can be set independently (with the restriction that it not be used by other services, see table at the start of chapter <u>CANopen services</u>) as can the valid bit. A COB-ID change does not take effect until <u>after</u> the controller or communication is restarted (see <u>Network Management (NMT)</u>).Because these data are stored in the DataFlash of the controller, the setting of the COB-IDs should be performed using the "canopen.on" file with the help of *NanoIP* or with *Plug & Drive Studio*.

Mapping		COB-ID	
1A00 <sub>h</sub>	180 <sub>h</sub> + Node-ID		
1A01 <sub>h</sub>	280 <sub>h</sub> + Node-ID		
1A02 <sub>h</sub>	$380_h + Node-ID$		
1A03 <sub>h</sub>	$480_h + Node-ID$		
1A04 <sub>h</sub>	$xxx_h + Node-ID$		
1A05 <sub>h</sub>	$xxx_h + Node-ID$		
1A06 <sub>h</sub>	$xxx_h + Node-ID$		
1A07 <sub>h</sub>	xxx <sub>h</sub> + Node-ID		

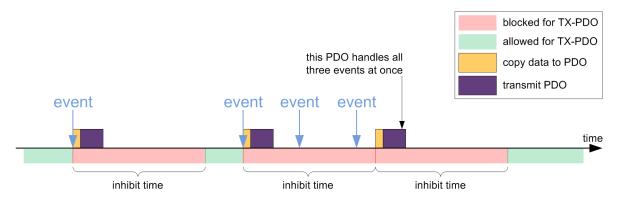
- Subindex 2 (transmission type): A number is stored in this subindex that defines the time at which the data are to be copied into the PDO message and when this is to be sent. The number and the corresponding meaning can be found in the following table. Below, we refer to an *Event* that can trigger the copying and/or sending of the data. This *Event* consists of three events, which can be considered independently of one another:
  - □ The NMT state machine is switched to "operational".
  - The current data have changed with respect to the last PDO message.
  - □ The *Event Timer* has expired (see 180N<sub>h</sub>:5).

If the *Event Timer* is used, it is handled independently of the changes; the *Event Timer* is not restarted until the current event timer expires, not because of another *Event*.

180N <sub>h</sub> :02 <sub>h</sub>	Meaning
0	Synchronous (acyclic): The data are copied to the TX-PDO upon arrival of the SYNC but are not sent until the <i>Event</i> .
01 <sub>h</sub> -F0 <sub>h</sub>	Synchronous (cyclic): The data are copied upon arrival of the nth SNCY message and are sent immediately thereafter (n corresponds to the number 1 to 240, transmission type "1" sends the new data on each SYNC).
F1 <sub>h</sub> -FB <sub>h</sub>	Reserved
$FC_h$	RTR-Only (synchronous): The data are copied upon arrival of each SYNC message but are sent only upon request with an RTR message.
$FD_h$	RTR-Only (event-driven): The data are copied to the TX-PDO message upon receipt of an RTR message and sent immediately thereafter.
FE <sub>h</sub> , FF <sub>h</sub>	The data are copied upon arrival of the Event and sent immediately.

- Subindex 3 (inhibit time): This subindex contains a time lock in 100 µs steps (see following figure). This can be used to set a time that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs. This is intended to prevent PDOs from being sent continuously if the mapped object constantly changes.
- Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.
- Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

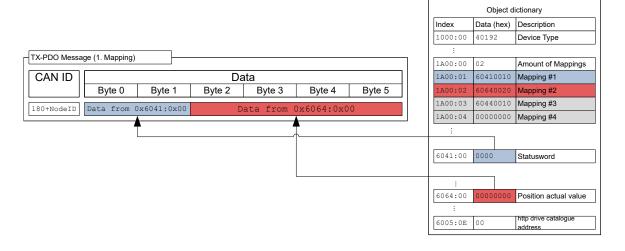




### Content of a mapping

The configuration of the content of a mapping is structured as follows (see the following figure as an example):

- All subindices of a configuration object belong together. Thus, 1A00<sub>h</sub> with all subindices describes the first mapping, 1A01<sub>h</sub> the second RX-PDO mapping, etc.
- Subindex 00 specifies how many objects are in a mapping. It simultaneously specifies how many of the subindices are valid. If object 1A00<sub>h</sub>:00<sub>h</sub> is set to "0", RX mapping is thereby completely switched off. In the following example, two objects are thereby mapped in entries 1A00<sub>h</sub>:01<sub>h</sub> − 1A00<sub>h</sub>:02<sub>h</sub>. The objects in entries 1A00<sub>h</sub>:03<sub>h</sub> − 1A00<sub>h</sub>:04<sub>h</sub> are, thus, not mapped (shown in gray).
- Each subindex from 1A00<sub>h</sub>:01<sub>h</sub> to 1A00<sub>h</sub>:0F<sub>h</sub> respectively describes sequentially and without gaps (dummy objects can be used for gaps) one source of the mapping. The index, subindex and bit length are thereby encoded. Example from the following figure: The first two bytes of the message are to be read from object 6041<sub>h</sub>:00<sub>h</sub>. In hexadecimal notation, the content of 1A00<sub>h</sub>:01<sub>h</sub> then consists of <Index><Subindex><Bit Length>, or 60410010. The second mapping (1A00<sub>h</sub>:02<sub>h</sub>) contains the entry 60640020. Thus, it maps the following four bytes (corresponds to 32 bits) from object 6064<sub>h</sub>:00<sub>h</sub> in the TX-PDO message.



### 8.2.5.3 Presetting

The following configuration is preset:

#### **RX-PDO**

- 1. Mapping (CAN-ID: 200<sub>h</sub> + Node-ID):
- 6040<sub>h</sub>:00<sub>h</sub> (controlword)
- $\bullet$  6060<sub>h</sub>:00<sub>h</sub> (mode of operation)
- 3202<sub>h</sub>:02<sub>h</sub> (motor drive submode select)
- 2. Mapping (CAN-ID: 300<sub>h</sub> + Node-ID):



- 607A<sub>h</sub>:00<sub>h</sub> (target position)
- 6081<sub>h</sub>:00<sub>h</sub> (profile velocity)
- 3. Mapping (CAN-ID: 400<sub>h</sub> + Node-ID): object <u>6042</u><sub>h</sub>:00<sub>h</sub> (vI target velocity)
- 4. Mapping (CAN-ID: 500<sub>h</sub> + Node-ID): object 60FE<sub>h</sub>:01<sub>h</sub> (digital outputs)

#### TX-PDO

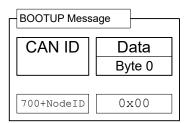
- 1. Mapping (CAN-ID: 180<sub>h</sub> + Node-ID):
- 6041<sub>h</sub>:00<sub>h</sub> (statusword)
- 6061<sub>h</sub>:00<sub>h</sub> (Position actual value)
- 2. Mapping (CAN-ID: 280<sub>h</sub> + Node-ID): <u>6064</u><sub>h</sub>:00<sub>h</sub> (Position actual value)
- 3. Mapping (CAN-ID: 380<sub>h</sub> + Node-ID): <u>6044<sub>h</sub></u>:00<sub>h</sub> (vI velocity actual value)
- 4. Mapping (CAN-ID: 480<sub>h</sub> + Node-ID): object 60FD<sub>h</sub>:00<sub>h</sub> (digital inputs)

### 8.2.5.4 Changing PDO mapping

- 1. Deactivate the PDO by setting the *Valid Bit* (bit 31) of subindex 01h of the corresponding communication parameter (e.g., 1400<sub>h</sub>:01<sub>h</sub>) to "1".
- **2.** Deactivate the mapping by setting subindex 00h of the corresponding mapping parameter (e.g.,  $1600_h:00_h$ ) to "0".
- 3. Change the mapping in the desired subindices (e.g., 1600<sub>h</sub>:01<sub>h</sub>).
- **4.** Activate the mapping by writing the number of objects that are to be mapped in subindex 00h of the corresponding mapping parameter (e.g., 1600<sub>h</sub>:00<sub>h</sub>).
- Activate the PDO by setting bit 31 of subindex 01h of the corresponding communication parameter (e.g., 1400<sub>h</sub>:01<sub>h</sub>) to "0".

### 8.2.6 Boot-Up Protocol

If the CAN slave reaches the "Pre-Operational" NMT state (see following figure), the following message is sent to signal operational readiness.



This service is unconfirmed; there is no response.



### Note

The boot loader sends its own boot-up message. This can be suppressed, see object 2007 h:00

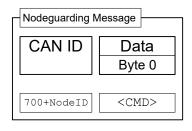


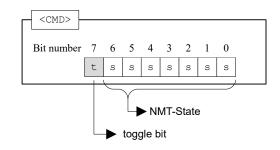
## 8.2.7 Heartbeat and nodeguarding

With the "heartbeat" and "nodeguarding" services (often also referred to as "lifeguarding"), switched-off or hung devices on the CAN bus can be detected. For this purpose, the NMT master cyclically requests a message with the current NMT state of the slave (nodeguarding). The alternative is that each slave sends a message unprompted and cyclically (heartbeat). A combination of nodeguarding and heartbeat is not permissible. Furthermore, it is recommended that heartbeat be given preference over nodeguarding, as nodeguarding results in a higher load on the CAN bus.

### 8.2.7.1 Nodeguarding

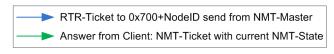
This service is based on the fact that the NMT master sends an RTR message with CAN-ID  $700_h$  + node-ID to the respective slave. The slave must then send a message as response; this message is structured as follows. Bit 7 alternates here on each transfer, thereby allowing one to determine if a message was lost. Entered in bits 6 to 0 is the current NMT status of the slave.

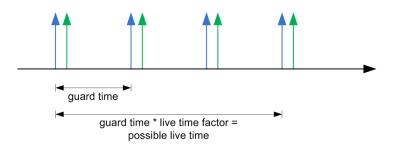




With nodeguarding, there exist three time intervals (see also the following figure):

- 1. *guard time*: The time between two RTR messages. This can be different for each CAN node and is stored in the slave in object 100C<sub>h</sub>:00 (unit: milliseconds)
- 2. *live time factor*. A multiplier for the *guard time*; this is stored in the CAN slave in object 100D<sub>h</sub>:00 and can be different for each slave on the CAN bus.
- 3. possible live time: The time produced by multiplying guard time and live time factor.





The following conditions are checked during nodeguarding:

- 1. The NMT master must send the RTR request within the "possible live time".
- 2. The slave must send the response to the RTR request within the "possible live time".

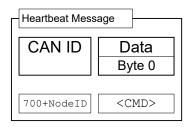


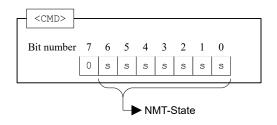
122

3. The slave must respond with its NMT state. In addition, the "toggle bit" must be set correctly.

#### 8.2.7.2 Heartbeat

If heartbeat is activated, the slave sends its NMT state to the CAN bus unprompted and cyclically. This service is activated by setting the *producer heartbeat time* object in object 1017<sub>h</sub>:00<sub>h</sub> to a value other than zero. The *producer heartbeat time* is measured in milliseconds. The message sent by the slave has the form shown below:





The slave must send the heartbeat message within the *heartbeat consumer time*. This time is known only to the master and is not stored in the controller.



# 9 Programming with NanoJ

NanoJ is a programming language similar to C or C++. NanoJ is integrated in the *Plug & Drive Studio* software. You can find further information in document *Plug & Drive Studio: Quick Start Guide* at us.nanotec.com.

## 9.1 NanoJ program

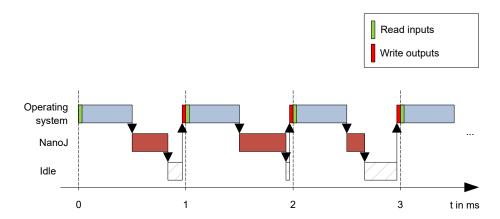
A *NanoJ program* makes a protected runtime environment available within the firmware. Here, the user can create his own processes. These can then trigger functions in the controller by, for example, reading or writing entries in the object dictionary.

Through the use of protective mechanisms, a *NanoJ program* is prevented from crashing the firmware. In the worst case, the execution is interrupted with an error code stored in the object dictionary.

If the NanoJ program was loaded on the controller, it is automatically executed after the controller is switched on or restarted.

## 9.1.1 Available computing time

A NanoJ program receives computing time cyclically in a 1 ms clock (see following figure). Because computing time is lost through interrupts and system functions of the firmware, only approx. 30% - 50% of computing time is available to the user program (depending on control mode and application). In this time, the user program must run through the cycle and either complete the cycle or yield the computing time by calling the yield() function. In the former case, the user program is restarted with the start of the next 1 ms cycle; the latter results in the program being continued on the next 1 ms cycle with the command that follows the yield() function.



If the *NanoJ program* needs more time than was allotted, it is ended and an error code set in the object dictionary.





When developing user programs, the runtime behavior must be carefully examined, especially for more time-intensive tasks. For example, it is therefore recommended that tables be used instead of calculating a sine value using a sin function.



#### Note



If the NanoJ program does not yield the computing time after too long a time, it is ended by the operating system. In this case, the number  $_4$  is entered in the statusword for object  $2301_h$ ; in the error register for object  $2302_h$ , the number  $_5$  (timeout) is noted, see  $\underline{2301h}$  NanoJ Status and  $\underline{2302h}$  NanoJ Error Code.

#### 9.1.2 Sandbox

Using processor-specific features, a so-called *sandbox* is generated. When used in the sandbox, a user program can only access specially assigned memory areas and system resources. For example, an attempt to directly write to a processor IO register is acknowledged with an *MPU Fault* and the user program terminated with the corresponding error code in the object dictionary.

### 9.1.3 NanoJ program – communication possibilities

A NanoJ program has a number of possibilities for communicating with the controller:

- Read and write OD values using PDO mapping
- Directly read and write OD values using system calls
- Call other system calls (e.g., write <u>debug output</u>)

The OD values of the user program are made available in the form of variables via *PDO mapping*. Before a user program receives the 1 ms time slot, the firmware transfers the values from the object dictionary to the variables of the user program. As soon as the user program receives computing time, it can manipulate these variables as regular C variables. At the end of the time slot, the new values are then automatically copied by the firmware back to the respective OD entries.

To optimize the performance, three types of mapping are defined: input, output, and input/output (In, Out, InOut).

- *Input mappings* can only be read; they are not transferred back to the object dictionary.
- Output mappings can only be written.
- Input/output mappings, on the other hand, can both be read and written.

The set mappings can be read and checked via the GUI for objects 2310<sub>h</sub>, 2320<sub>h</sub>, and 2330<sub>h</sub>. Up to 16 entries are allowed for each mapping.

Whether a variable is stored in the input, output or data range is controlled in *NanoJEasy* via the specification of the *linker section*.

## 9.1.4 Executing a NanoJ program

When executing a cycle, the *NanoJ program* essentially consists of the following three steps with respect to the PDO mapping:

- 1. Read values from the object dictionary and copy them to the input and output areas
- 2. Execute a user program
- 3. Copy values from the output and input areas back to the object dictionary

The configuration of the copy processes is based on the CANopen standard.

In addition, values of the object dictionary can be accessed via system calls. This is generally slower; mappings are therefore to be preferred. The number of mappings is limited (16 entries each in In/Out/InOut).



#### Tip

Nanotec recommends: Map OD entries that are used and changed frequently and use system calls to access OD entries that are used less frequently.

A list of available system calls can be found in chapter System calls in a NanoJ program.





#### Tip

Nanotec recommends accessing a given OD value either by mapping or using a system call with od write(). If both are used simultaneously, the system call has no effect.

### 9.1.5 NanoJ program - OD entries

The NanoJ program is controlled and configured in object range 2300h to 2330h (see 2300h NanoJ Control).

OD-Index	Name and description
2300 <sub>h</sub>	2300h NanoJ Control
2301 <sub>h</sub>	2301h NanoJ Status
2302 <sub>h</sub>	2302h NanoJ Error Code
2310 <sub>h</sub>	2310h NanoJ Input Data Selection
2320 <sub>h</sub>	2320h NanoJ Output Data Selection
2330 <sub>h</sub>	2330h NanoJ In/output Data Selection

#### **Example:**

To select and start the TEST1.USR user program, the following sequence can, for example, be used:

- Upload the program file to the config directory via an Ethernet connection
- Write value "54455354"<sub>h</sub> (=TEST in ASCII characters) in object <u>2304</u><sub>h</sub>:01<sub>h</sub>.
- Write value "31000000"<sub>h</sub> (=1 in ASCII characters) in object <u>2304</u><sub>h</sub>:02<sub>h</sub>.
- Write value "1"<sub>h</sub> in object 2303<sub>h</sub>.
- Check entry 2302<sub>h</sub> for error code.
- If no error:

Start the *NanoJ program* by writing object  $2300_h$ , bit 0 = "1".



#### **Note**

It can take up to 200 ms for the NanoJ program to start.

• Check entry  $\underline{2302}_h$  for error code and object  $\underline{2301}_h$ , bit 0 = "1".

To stop a running program: write entry  $2300_h$  with bit 0 value = "0".

### 9.1.6 Structure of a NanoJ program

A user program consists of at least two instructions:

- the preprocessor instruction #include "wrapper.h"
- the void user(){} function

The code to be executed can be stored in the void user() function.



### **Note**

The file names of the user programs must not be longer than eight characters plus three characters in the suffix; file name main.cpp is permissible, file name aLongFileName.cpp is not permissible.



#### Note



In the *NanoJ program*, only global variables are permitted and they may only be initialized within code. It then follows:

- No new operator
- No constructors
- No initialization of global variables outside of code

#### **Examples:**

The global variable is to be initialized within the void user() function:

```
unsigned int i;
void user() {
  i = 1;
  i += 1;
}
```

The following assignment is not correct:

```
unsigned int i = 1;
void user() {
  i += 1;
}
```

### 9.1.7 NanoJ program example

The example shows the programming of a square wave signal in object 2500<sub>h</sub>:01<sub>h</sub>.

```
// file main.cpp
map S32 outputReg1 as inout 0x2500:1
#include "wrapper.h"
// user program
void user()
  U16 counter = 0;
  while(1)
    ++counter;
    if( counter < 100 )</pre>
    InOut.outputReg1 = 0;
    else if ( counter < 200 )
     InOut.outputReg1 = 1;
    else
     counter = 0;
    // yield() 5 times (delay 5ms)
    for (U08 i = 0; i < 5; ++i)
      vield();
}// eof
```

You can find other examples at us.nanotec.com

## 9.2 Mapping in the NanoJ program

With this method, a variable in the *NanoJ program* is linked directly with an entry in the object dictionary. The creation of the mapping must be located at the start of the file here, even before the #include "wrapper.h" instruction. A comment is permitted above the mapping.



#### Tip

Nanotec recommends:



- Use mapping if you need to access an object in the object dictionary frequently, e.g., *controlword* 6040<sub>h</sub> or *statusword* 6041<sub>h</sub>.
- The od\_write() and od\_read() functions are better suited for accessing objects a single time, see Accessing the object dictionary.

### 9.2.1 Declaration of the mapping

The declaration of the mapping is structured as follows:

```
map <TYPE> <NAME> as <input|output|inout> <INDEX>:<SUBINDEX>
```

#### Where:

<TYPE>

The data type of the variable; U32, U16, U08, S32, S16 or S08.

<NAME>

The name of the variable as it is used in the user program.

<input|output|inout>

The read and write permission of a variable: a variable can be declared as an input, output or inout. This defines whether a variable is readable (input), writable (output) or both (inout) and the structure by means of which it must be addressed in the program.

<INDEX>:<SUBINDEX>

Index and subindex of the object to be mapped in the object dictionary.

Each declared variable is addressed in the user program via one of the three structures: *In*, *Out* or *InOut* depending on the defined write and read direction.

### 9.2.2 Example of mapping

Example of a mapping and the corresponding variable accesses:

```
map U16 controlWord as output 0x6040:00
map U08 statusWord as input 0x6041:00
map U08 modeOfOperation as inout 0x6060:00

#include "wrapper.h"

void user()
{
  [...]
  Out.controlWord = 1;
  U08 tmpVar = In.statusword;
  InOut.modeOfOperation = tmpVar;
  [...]
}
```

### 9.2.3 Possible error at od write()

A possible source of errors is a write access with the od\_write() function (see <u>System calls in a NanoJ program</u>) of an object in the object dictionary that was simultaneously created as mapping. The code listed in the following is incorrect:

```
map U16 controlWord as output 0x6040:00
```



```
#include " wrapper.h"
void user()
{
  [...]
  Out.controlWord = 1;
  [...]
  od_write(0x6040, 0x00, 5); // der Wert wird durch das Mapping überschrieben
  [...]
}
```

The line with the od\_write ( $0 \times 6040$ ,  $0 \times 00$ , 5); command has no effect. As described in the introduction, all mappings are copied to the object dictionary at the end of each millisecond.

This results in the following sequence:

- 1. The od write function writes the value 5 in object 6040<sub>h</sub>:00<sub>h</sub>.
- 2. At the end of the 1 ms cycle, the mapping is written that also specifies object 6040<sub>h</sub>:00<sub>h</sub>, however, with the value 1.
- 3. From the perspective of the user, the od write command thus serves no purpose.

## 9.3 System calls in a NanoJ program

With system calls, it is possible to call up functions integrated in the firmware directly from a user program. Because direct code execution is only possible in the protected area of the sandbox, this is implemented via so-called *Cortex-Supervisor-Calls* (Svc Calls). An interrupt is triggered when the function is called. The firmware thus has the possibility of temporarily allowing code execution outside of the sandbox. Developers of user programs do not need to worry about this mechanism – for them, the system calls can be called up like normal C functions. Only the *wrapper.h* file needs to be integrated as usual.

## 9.3.1 Accessing the object dictionary

void od\_write (U32 index, U32 subindex, U32 value)

This function writes the transferred value to the specified location in the object dictionary.

index	Index of the object to be written in the object dictionary
subindex	Subindex of the object to be written in the object dictionary
value	Value to be written





It is highly recommended that the processor time be passed on with yield() after calling a  $od_write()$ . The value is immediately written to the OD. For the firmware to be able to trigger actions that are dependent on this, however, it must receive computing time. This, in turn, means that the user program must either be ended or interrupted with yield().

U32 od\_read (U32 index, U32 subindex)

This function reads the value at the specified location in the object dictionary and returns it.

index	Index of the object to be read in the object dictionary
subindex	Subindex of the object to be read in the object dictionary
Output value	Content of the OD entry





#### **Note**

Active waiting for a value in the object dictionary should always be associated with a yield().

### **Example**

```
while (od_read(2400,2) != 0) // wait until 2400:2 is set
{ yield(); }
```

### 9.3.2 Process control

```
void yield()
```

This function returns the processor time to the operating system. In the next time slot, the program continues at the location after the call.

```
void sleep (U32 ms)
```

This function returns the processor time to the operating system for the specified number of milliseconds. The user program is then continued at the location after the call.

ms Time to be waited in milliseconds

### 9.3.3 Debug output

The following functions output a value in the debug console. They differ with respect to the data type of the parameter to be passed.

```
bool VmmDebugOutputInt (const U32 val)

bool VmmDebugOutputByte (const U08 val)

bool VmmDebugOutputHalfWord (const U16 val)

bool VmmDebugOutputWord (const U32 val)

bool VmmDebugOutputFloat (const float val)
```

### **Note**



The debug outputs are first written to a separate area of the object dictionary and read from there by the *Plug & Drive Studio*.

This OD entry has index 2600<sub>h</sub> and is 64 characters long, see <u>2600h NanoJ Debug Output</u>. Subindex 00 always contains the number of characters already written.

If the buffer is full, VmmDebugOutputxxx() initially fails; execution of the user program ceases and it stops at the location of the debug output. Only after the GUI has read the buffer and after subindex 00 has been reset does the program continue and VmmDebugOutputxxx() returns to the user program.





## Note

Debug outputs may therefore only be used during the test phase when developing a user program.



## 10 Description of the object dictionary

### 10.1 Overview

This chapter contains a description of all objects.

You will find information here on:

- Functions
- Object descriptions ("Index")
- Value descriptions ("Subindices")
- Descriptions of bits
- Description of the object

## 10.2 Structure of the object description

The description of the object entries always has the same structure and usually consists of the following sections:

#### **Function**

The function of the object dictionary is briefly described in this section.

#### **Object description**

This table provides detailed information on the data type, preset values and similar. An exact description can be found in section "Object description"

### Value description

This table is only available with the "Array" or "Record" data type and provides exact information about the sub-entries. A more exact description of the entries can be found in section "Value description"

#### Description

Here, more exact information on the individual bits of an entry is provided or any compositions explained. A more exact description can be found in section "Description"

## 10.3 Object description

The object description consists of a table that contains the following entries:

#### Index

Designates the object index in hexadecimal notation.

### Object name

The name of the object.

#### **Object Code**

The type of object. This can be one of the following entries:

- VARIABLE: In this case, the object consists of only a variable that is indexed with subindex 0.
- ARRAY: These objects always consists of a subindex 0 which specifies the number of subentries and the sub-entries themselves, beginning with index 1. The data type within an array never changes, i.e., sub-entry 1 and all subsequent entries are always of the same data type.
- RECORD: These objects always consists of a subindex 0 which specifies the number of subentries and the sub-entries themselves, beginning with index 1. Unlike an ARRAY, the data type of the sub-entries can vary. This means that, e.g., sub-entry 1 may be of a different data type than sub-entry 2.



■ VISIBLE\_STRING: The object describes a character string coded in ASCII. The length of the string is specified in subindex 0; the individual characters are stored beginning in subindex 1. These character strings are **not** terminated by a null character.

### Data type

The size and interpretation of the object is specified here. The following notation is used for the "VARIABLE" object code:

- A distinction is made between entries that are signed; these are designated with the prefix "SIGNED". For entries that are unsigned, the prefix "UNSIGNED" is used.
- The size of the variable in bits is placed before the prefix and can be 8, 16 or 32.

#### Savable

Described here is whether this object is savable and, if so, in which category.

#### Firmware version

The firmware version beginning with which the object is available is entered here.

### Change history (ChangeLog)

Any changes to the object are noted here.

There are also the following table entries for the "VARIABLE" data type:

#### Access

The access restriction is entered here. The following restrictions are available:

- "read/write": The object can both be read as well as written
- "read only": The object can only be read from the object dictionary. It is not possible to set a value.

### **PDO** mapping

Some bus systems, such as CANopen or EtherCAT, support PDO mapping. Described in this table entry is whether the object can be inserted into a mapping and, if so, into which. The following designations are available here:

- "no": The object may not be entered in a mapping.
- "TX-PDO": The object may be entered in an RX mapping.
- "RX-PDO": The object may be entered in a TX mapping.

#### Allowed values

In some cases, only certain values may be written in the object. If this is the case, these values are listed here. If there are no restrictions, the field is empty.

#### **Preset value**

To bring the controller to a secured state when switching on, it is necessary to preset a number of objects with values. The value that is written in the object when the controller is started is noted in this table entry.

# 10.4 Value description



### **Note**

For the sake of clarity, a number of subindices are grouped together if the entries all have the same name.



Listed in the table with the "Value description" heading are all data for sub-entries with subindex 1 or higher. The table contains the following entries:

#### Subindex

Number of the currently written sub-entry.

#### Name

Name of the sub-entry.

#### Data type

The size and interpretation of the sub-entry is specified here. The following notation always applies here:

- A distinction is made between entries that are signed; these are designated with the prefix "SIGNED". For entries that are unsigned, the prefix "UNSIGNED" is used.
- The size of the variable in bits is placed before the prefix and can be 8, 16 or 32.

#### **Access**

The access restriction for the sub-entry is entered here. The following restrictions are available:

- "read/write": The object can both be read as well as written
- "read only": The object can only be read from the object dictionary. It is not possible to set a value.

### **PDO** mapping

Some bus systems, such as CANopen or EtherCAT, support PDO mapping. Described in this table entry is whether the sub-entry can be inserted into a mapping and, if so, into which. The following designations are available here:

- "no": The object may not be entered in a mapping.
- "TX-PDO": The object may be entered in an RX mapping.
- "RX-PDO": The object may be entered in a TX mapping.

### Allowed values

In some cases, only certain values may be written in the sub-entry. If this is the case, these values are listed here. If there are no restrictions, the field is empty.

#### Preset value

To bring the controller to a secured state when switching on, it is necessary to preset a number of sub-entries with values. The value that is written in the sub-entry when the controller is started is noted in this table entry.

## 10.5 Description

This section may be present if use requires additional information. If individual bits of an object or sub-entry have different meaning, diagrams as shown in the following example are used.

**Example:** The object is 8 bits in size; bit 0 and bit 1 have different functions. Bits 2 and 3 are grouped into one function; the same applies for bits 4 to 7.

7	6	5	4	3	2	1	0
Example [4]			Exam	nple [2]	В	Α	

### Example [4]

Description of bit 4 up to and including bit 7; these bits are logically related. The 4 in square brackets specifies the number of related bits. A list with possible values and their description is often attached at this point.



### Example [2]

Description of bits 3 and 2; these bits are logically related. The 2 in square brackets specifies the number of related bits.

- Value 00<sub>b</sub>: The description here applies if bit 2 and bit 3 are "0".
- Value 01<sub>b</sub>: The description here applies if bit 2 is "0" and bit 3 is "1".
- Value 10<sub>b</sub>: The description here applies if bit 2 is "1" and bit 3 is "0".
- Value 11<sub>b</sub>: The description here applies if bit 2 and bit 3 are "1".

В

Description of bit B; no length is specified for a single bit.

Α

Description of bit A; bits with a gray background are not used.

## 1000h Device Type

## **Function**

Describes the controller type.

## **Object description**

Index 1000 <sub>h</sub> Object name Device Type Object Code VARIABLE Data type UNSIGNED32 Savable no	
Object Code VARIABLE Data type UNSIGNED32	
Data type UNSIGNED32	
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Savable no	
Access read only	
PDO mapping no	
Allowed values	
Preset value 00060192 <sub>h</sub>	
Firmware version FIR-v1426	
Change history	

## **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Motor T	ype [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Device profile number [16]														

### Motor Type[16]

Describes the supported motor type. The following values are possible:

- Bit 23 to bit 16: Value "1": Servo drive
- Bit 23 to bit 16: Value "2": Stepper motor

### Device profile number[16]

Describes the supported CANopen standard.

Values:



0192<sub>h</sub> or 0402<sub>d</sub> (preset value): The CiA 402 standard is supported.

# 1001h Error Register

### **Function**

Error register: The corresponding error bit is set in case of an error. If the error no longer exists, it is deleted automatically.

## **Object description**

Index	1001 <sub>h</sub>
Object name	Error Register
Object Code	VARIABLE
Data type	UNSIGNED8
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

7	6	5	4	3	2	1	0
MAN	RES	PROF	COM	TEMP	VOL	CUR	GEN

## GEN

General error

### **CUR**

Current

### **VOL**

Voltage

### **TEMP**

Temperature

### COM

Communication

### **PROF**

Relates to the device profile

#### **RES**

Reserved, always "0"

### MAN

Manufacturer-specific: The motor turns in the wrong direction.



# 1003h Pre-defined Error Field

## **Function**

This object contains an error stack with up to eight entries.

# **Object description**

Index	1003 <sub>h</sub>
Object name	Pre-defined Error Field
Object Code	ARRAY
Data type	UNSIGNED32
Savable	no
Firmware version	FIR-v1426
Change history	

# Value description

Subindex	00 <sub>h</sub>
Name	Number Of Errors
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Standard Error Field
Data type	UNSIGNED32
Access	read only
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Standard Error Field
Data type	UNSIGNED32
Access	read only
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Preset value	00000000 <sub>h</sub>
Preset value Subindex	00000000 <sub>h</sub>
Subindex	03 <sub>h</sub>

## 10 Description of the object dictionary



Access read only

PDO mapping no Allowed values

Preset value 00000000<sub>h</sub>

Subindex 04<sub>h</sub>

Name Standard Error Field
Data type UNSIGNED32
Access read only

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 05<sub>h</sub>

Name Standard Error Field
Data type UNSIGNED32
Access read only

no

no

PDO mapping
Allowed values

Preset value 00000000<sub>h</sub>

Subindex 06<sub>h</sub>

Name Standard Error Field
Data type UNSIGNED32
Access read only

PDO mapping
Allowed values

Preset value 00000000<sub>h</sub>

Subindex 07<sub>h</sub>

Name Standard Error Field
Data type UNSIGNED32
Access read only

PDO mapping no Allowed values

Preset value 00000000<sub>h</sub>

Subindex 08<sub>h</sub>

Name Standard Error Field
Data type UNSIGNED32
Access read only

PDO mapping no

Allowed values



Preset value 00000000<sub>h</sub>

## **Description**

#### **General function**

If a new error occurs, it is entered in subindex 1. The already existing entries in subindices 1 to 7 are moved back one position. The error in subindex 7 is thereby removed.

The number of errors that have already occurred can be read from the object with subindex 0. If no error is currently entered in the error stack, it is not possible to read one of the eight subindices 1-8 and an error (abort code =  $08000024_h$ ) is sent in response. If a "0" is written in subindex 0, counting starts again from the beginning.

### Bit description

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
	Error Number [8]						Error Class [8]								
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Error Code [16]														

### **Error Number [8]**

This can be used to pinpoint the cause of the error. The meaning of the number can be found in the following table.

Error number	Description
0	Watchdog-Reset
1	Input voltage too high
2	Output current too high
3	Input voltage too low
4	Error at fieldbus
5	Motor turns – in spite of active block – in the wrong direction
6	CANopen only: NMT master takes too long to send nodeguarding request
7	Encoder error due to electrical fault or defective hardware
8	Encoder error; index not found during the auto setup
9	Error in the AB track
10	Positive limit switch and tolerance zone exceeded
11	Negative limit switch and tolerance zone exceeded
12	Device temperature above 80°C
13	The values of object <u>6065</u> <sub>h</sub> (Following Error Window) and object <u>6066</u> <sub>h</sub> (Following Error Time Out) were exceeded; a fault was triggered.
14	Nonvolatile memory full; controller must be restarted for cleanup work.
15	Motor blocked
16	Nonvolatile memory damaged; controller must be restarted for cleanup work.
17	CANopen only: Slave took too long to send PDO messages.
18	Hall sensor faulty
19	CANopen only: PDO not processed due to a length error
20	CANopen only: PDO length exceeded
21	Nonvolatile memory full; controller must be restarted for cleanup work.
22	Rated current must be set (203B <sub>h</sub> :01 <sub>h</sub> )



Error number	Description
23	Encoder resolution, number of pole pairs and some other values are incorrect.
24	Motor current is too high, adjust the PI parameters.
25	Internal software error, generic
26	Current too high at digital output
27	CANopen only: Unexpected sync length
28	EtherCAT only: The motor was stopped because EtherCAT switched state from OP to either SafeOP or PreOP without first stopping the motor.

### **Error Class[8]**

This byte is identical to object 1001<sub>h</sub>

## Error Code[16]

Refer to the following table for the meaning of the bytes.

Error Code	Description
1000 <sub>h</sub>	General error
2300 <sub>h</sub>	Current at the controller output too large
3100 <sub>h</sub>	Overvoltage/undervoltage at controller input
4200 <sub>h</sub>	Temperature error within the controller
6010 <sub>h</sub>	Software reset (watchdog)
6100 <sub>h</sub>	Internal software error, generic
6320 <sub>h</sub>	Rated current must be set (203B <sub>h</sub> :01 <sub>h</sub> )
7121 <sub>h</sub>	Motor blocked
7305 <sub>h</sub>	Incremental encoder or Hall sensor faulty
7600 <sub>h</sub>	Nonvolatile memory full or corrupt; restart the controller for cleanup work
8000 <sub>h</sub>	Error during fieldbus monitoring
8130 <sub>h</sub>	CANopen only: "Life Guard" error or "Heartbeat" error
8200 <sub>h</sub>	CANopen only: Slave took too long to send PDO messages.
8210 <sub>h</sub>	CANopen only: PDO was not processed due to a length error
8220 <sub>h</sub>	CANopen only: PDO length exceeded
8611 <sub>h</sub>	Position monitoring error: Following error too large
8612 <sub>h</sub>	Position monitoring error: Limit switch and tolerance zone exceeded
9000 <sub>h</sub>	EtherCAT: Motor running while EtherCAT changes from OP -> SafeOp, PreOP, etc.

## 1005h COB-ID Sync

### **Function**

Defines the COB-ID of the SYNC message for the SYNC protocol. The value must correspond to an 11-bit-long CAN-ID and is evaluated when the controller is restarted or on a Reset Communication command. The generation of sync messages is not supported.





#### Note

If the CAN-ID is not to correspond to the default value of  $80_h$ , it must be ensured that only not-yet unassigned or reserved CAN-IDs are used.

## **Object description**

Index	1005 <sub>h</sub>
Object name	COB-ID Sync
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000080 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## 1007h Synchronous Window Length

### **Function**

This object contains the length of the time window in microseconds for synchronous PDOs. If the synchronous time window has elapsed, all synchronous TxPDOs are rejected and an EMCY message sent. The RxPDOs are also rejected up to the next SYNC message.

The value "0" switches off the time window, thereby allowing the PDOs to be sent at any time.

This object is only available in device variants with CANopen connection.

## **Object description**

Index	1007 <sub>h</sub>
Object name	Synchronous Window Length
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## 1008h Manufacturer Device Name

### **Function**

Contains the device name as character string.



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## **Object description**

Index 1008<sub>h</sub>

Object name Manufacturer Device Name

Object Code VARIABLE

Data type VISIBLE\_STRING

Savable no

Access read only

PDO mapping no

Allowed values

Preset value N5-1-2: N5-1-2

■ N5-2-2: N5-2-2

Firmware version FIR-v1426

Change history

## 1009h Manufacturer Hardware Version

### **Function**

This object contains the hardware version as character string.

## **Object description**

Index 1009<sub>h</sub>

Object name Manufacturer Hardware Version

Object Code VARIABLE

Data type VISIBLE\_STRING

Savable no

Access read only

PDO mapping no

Allowed values

Preset value 0

Firmware version FIR-v1426

Change history

## 100Ah Manufacturer Software Version

### **Function**

This object contains the software version as character string.

### **Object description**

Index 100A<sub>h</sub>

Object name Manufacturer Software Version

Object Code VARIABLE

Data type VISIBLE\_STRING

Savable no



Access read only

PDO mapping no

Allowed values

Preset value FIR-v1650-B527540

Firmware version FIR-v1426

Change history

### 100Ch Guard Time

### **Function**

Object 100C<sub>h</sub> multiplied by object 100Dh Live Time Factor yields the so-called lifetime for the Lifeguarding / Nodeguarding protocol. The value is specified in milliseconds. See also Nodeguarding.



### Note

The *Heartbeat protocol* has a higher priority than *Nodeguarding*. If both protocols are activated simultaneously, the Node Guarding Timer is suppressed, but no EMCY message is sent either.

## **Object description**

Index	100C <sub>h</sub>
Object name	Guard Time
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## 100Dh Live Time Factor

### **Function**

This object is a multiplier which, multiplied by object  $\underline{100C_h}$ , yields the time window for the *Nodeguarding* protocol in milliseconds. See also  $\underline{Nodeguarding}$ .



### Note

The *Heartbeat protocol* has a higher priority than *Nodeguarding*. If both protocols are activated simultaneously, the Node Guarding Timer is suppressed, but no EMCY message is sent either.

This object is only available in device variants with CANopen connection.



## **Object description**

Index 100D<sub>h</sub> Object name Live Time Factor Object Code **VARIABLE** Data type **UNSIGNED8** Savable yes, category: communication Access read / write PDO mapping no Allowed values Preset value  $00_{h}$ Firmware version FIR-v1426 Change history

# **1010h Store Parameters**

### **Function**

This object is used to start the saving of objects.

# **Object description**

Index	1010 <sub>h</sub>
Object name	Store Parameters
Object Code	ARRAY
Data type	UNSIGNED32
Savable	no
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object name" entry changed from "Store Parameter" to "Store Parameters".
	Firmware version FIR-v1436: The number of entries was changed from 3 to 4.
	Firmware version FIR-v1512: The number of entries was changed from 4 to 5.
	Firmware version FIR-v1540: The number of entries was changed from 5 to 7.

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	06 <sub>h</sub>

# 10 Description of the object dictionary



Subindex	01 <sub>h</sub>
Name	Save All Parameters To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Save Communication Parameters To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Save Application Parameters To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Save Customer Parameters To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	Save Drive Parameters To Non-volatile Memory
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	Save Tuning Parameters To Non-volatile Memory
Data type	UNSIGNED32



Access read / write

PDO mapping no

Allowed values

Preset value 00000001<sub>h</sub>

### **Description**

Each subindex of the object stands for a certain memory class. By reading out the entry, it is possible to determine whether (value "1") or not (value="0") this memory category can be saved.

To start the save process of a memory category, value " $65766173_h$ " must be written in the corresponding subindex. This corresponds to the decimal of  $1702257011_d$  or the ASCII string save. As soon as the saving process is completed, the save command is again overwritten with the value "1", since saving is possible again.

For a detailed description, see chapter Saving objects.

#### **1011h Restore Default Parameters**

#### **Function**

This object can be used to reset all or part of the object dictionary to the default values.

### **Object description**

Index	1011 <sub>h</sub>
Object name	Restore Default Parameters
Object Code	ARRAY
Data type	UNSIGNED32
Savable	no
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "Restore Default Parameter" to "Restore Default Parameters".
	Firmware version FIR-v1436: The number of entries was changed from 2 to 4.
	Firmware version FIR-v1512: The number of entries was changed from 4 to 5.
	Firmware version FIR-v1512: "Name" entry changed from "Restore The Comm Default Parameters" to "Restore Communication Default Parameters".
	Firmware version FIR-v1512: "Name" entry changed from "Restore The Application Default Parameters" to "Restore Application Default Parameters".
	Firmware version FIR-v1540: The number of entries was changed from 5 to 7.

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported



Data type **UNSIGNED8** Access read only

PDO mapping Allowed values

Preset value  $06_h$ 

Subindex

Name Restore All Default Parameters

no

**UNSIGNED32** Data type read / write Access no

PDO mapping

Allowed values

Preset value 0000001<sub>h</sub>

Subindex 02<sub>h</sub>

Name Restore Communication Default Parameters

Data type **UNSIGNED32** read / write Access

PDO mapping Allowed values

Preset value 0000001<sub>h</sub>

Subindex  $03_h$ 

Name Restore Application Default Parameters

**UNSIGNED32** Data type read / write Access

PDO mapping no

Allowed values

Preset value 0000001<sub>h</sub>

Subindex  $04_{h}$ 

Name Restore Customer Default Parameters

**UNSIGNED32** Data type read / write Access

PDO mapping

Allowed values

Preset value 0000001<sub>h</sub>

Subindex  $05_h$ 

Name Restore Drive Default Parameters

no

**UNSIGNED32** Data type read / write Access

PDO mapping no



Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	Restore Tuning Default Parameters
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

If the value  $64616F6C_h$  (or  $1684107116_d$  or ASCII load) is written in this object, part or all of the object dictionary is reset to the default values. The subindex that is used decides which range is reset.

For a detailed description, see chapter <u>Discarding the saved data</u>.

#### 1014h COB-ID EMCY

#### **Function**

This object describes the COB-ID of the "Emergency Service" under CANopen.

With the *Valid Bit* (bit 31) = "1", the <u>Emergency Service</u> can be deactivated; the service is active with the value "0". Every time the controller is restarted, bits 0 to 30 are generated according to the node-ID.

### **Object description**

Index	1014 <sub>h</sub>
Object name	COB-ID EMCY
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1540: "Access" table entry for subindex 00 changed from "read only" to "read/write".

#### 1017h Producer Heartbeat Time

#### **Function**

This object defines the cycle time of the *heartbeat* of the "Network Management" CANopen service in milliseconds. If the object is set to the value 0, no heartbeat message is sent. See also Heartbeat.





#### Note

The *Heartbeat protocol* has a higher priority than *Nodeguarding*. If both protocols are activated simultaneously, the Node Guarding Timer is suppressed, but no EMCY message is sent either.

This object is only available in device variants with CANopen connection.

### **Object description**

Index	1017 <sub>h</sub>
Object name	Producer Heartbeat Time
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# 1018h Identity Object

#### **Function**

This object returns general information on the device, such as manufacturer, product code, revision and serial number.



#### Tip

Have these values ready in the event of service inquiries.

## **Object description**

Index	1018 <sub>h</sub>
Object name	Identity Object
Object Code	RECORD
Data type	IDENTITY
Savable	no
Firmware version	FIR-v1426
Change history	

## Value description

Subindex	$00_{h}$
Name	Highest Sub-index Supported
Data type	UNSIGNED8



Probomapping no Allowed values Preset value 04h  Subindex 01h Name Vendor-ID Data type UNSIGNED32 Access read only PDO mapping no Allowed values Preset value 0000026Ch  Subindex 02h Name Product Code Data type UNSIGNED32 Access read only PDO mapping no Allowed values Preset value	Access	read only
Allowed values Preset value  O4h  Subindex  O1h Name  Vendor-ID Data type UNSIGNED32 Access read only PDO mapping no Allowed values Preset value  O000026Ch  Subindex  O2h Name Product Code Data type UNSIGNED32 Access read only PDO mapping no Allowed values Preset value  ■ N5-1-2: 00000008h ■ N5-2-2: 0000000Ah  Subindex  N5-2-2: 0000000Ah  Subindex  O3h Name Revision Number Data type UNSIGNED32 Access read only PDO mapping no Allowed values Preset value  O6720000h  Subindex O4h Name Revision Number Data type UNSIGNED32 Access read only PDO mapping no Allowed values Preset value  O6720000h  Subindex O4h Name Serial Number Data type UNSIGNED32 Access read only Poomaping no Allowed values Preset value  O6720000h  NSIGNED32 Access Preset value O6720000h  NSIGNED32 Access Preset value O6720000h  NSIGNED32 Access Preset value O6720000h  NSIGNED32 Access Preset value O6720000h  NSIGNED32 Access Preset value O6720000h  NSIGNED32 Access Preset value O6720000h  NSIGNED32 Access Preset value O6720000h  NSIGNED32 Access Preset value O6720000h  NSIGNED32 Access Preset value		
Preset value         04h           Subindex         01h           Name         Vendor-ID           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         Preset value           Preset value         0000026Ch           Subindex         02h           Name         Product Code           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         ■ N5-1-2: 00000008h           ■ N5-2-2: 0000000Ah         ■ N5-2-2: 00000000Ah           Subindex         03h           Name         Revision Number           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         O4h           Name         Serial Number           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values	· · · · -	110
Subindex  Name  Vendor-ID  Data type  UNSIGNED32  Access  read only  PDO mapping  no  Allowed values  Preset value  UNSIGNED32  Access  Preset value  O00026Ch   Subindex  O2h  Name  Product Code  Data type  UNSIGNED32  Access  read only  PDO mapping  no  Allowed values  Preset value  N5-1-2: 00000008h  N5-2-2: 0000000Ah  Subindex  O3h  Name  Revision Number  Data type  UNSIGNED32  Access  read only  PDO mapping  no  Allowed values  Preset value  O6720000h  Subindex  O4h  Name  O6720000h  Subindex  O4h  Name  Serial Number  Data type  UNSIGNED32  Access  Preset value  O6720000h  Subindex  O4h  Name  Serial Number  Data type  UNSIGNED32  Access  Preset value  O6720000h  Allowed values		04.
Name         Vendor-ID           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         Preset value           Preset value         0000026Ch           Subindex         02n           Name         Product Code           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         N5-1-2: 00000008h           ■ N5-2-2: 0000000Ah           Subindex         03h           Name         Revision Number           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         O6720000h           Subindex         04n           Name         Serial Number           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         Preset value	1 1030t Valdo	ο <sub>τη</sub>
Name         Vendor-ID           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         Preset value           Preset value         0000026Ch           Subindex         02n           Name         Product Code           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         N5-1-2: 00000008h           ■ N5-2-2: 0000000Ah           Subindex         03h           Name         Revision Number           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         O6720000h           Subindex         04n           Name         Serial Number           Data type         UNSIGNED32           Access         read only           PDO mapping         no           Allowed values         Preset value		
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Allowed values  Preset value  0000026Ch  Subindex  Name  Product Code  Data type  UNSIGNED32  Access  read only  PDO mapping  no  Allowed values  Preset value  N5-1-2: 00000008h  N5-2-2: 0000000Ah  Subindex  Name  Revision Number  Data type  UNSIGNED32  Access  read only  PDO mapping  no  Allowed values  Preset value  O6720000h  Subindex  Name  Serial Number  Data type  UNSIGNED32  Access  Preset value  O6720000h  Subindex  Vah  Name  Serial Number  Data type  UNSIGNED32  Access  Preset value  O6720000h	Access	read only
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Subindex  N5-2-2: 00000000Ah  N5-2-2: 0000000Ah  Ns-2-2: 00000000Ah  Ns-2-2: 00000000Ah  Ns-2-2: 00000000Ah  Ns-2-2: 00000000Ah  Revision Number  UNSIGNED32  read only  PDO mapping  no  Allowed values  Preset value  06720000h  Subindex  Name  Serial Number  Data type  UNSIGNED32  Access  read only  PDO mapping  no  Allowed values	Allowed values	
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PDO mapping no Allowed values Preset value 06720000h  Subindex 04h Name Serial Number Data type UNSIGNED32 Access read only PDO mapping no Allowed values		read only
Allowed values  Preset value 06720000h  Subindex 04h Name Serial Number Data type UNSIGNED32 Access read only PDO mapping no Allowed values	PDO mapping	
Preset value 06720000 <sub>h</sub> Subindex 04 <sub>h</sub> Name Serial Number  Data type UNSIGNED32  Access read only  PDO mapping no  Allowed values		
Name Serial Number  Data type UNSIGNED32  Access read only  PDO mapping no  Allowed values		06720000 <sub>h</sub>
Name Serial Number  Data type UNSIGNED32  Access read only  PDO mapping no  Allowed values		
Data type UNSIGNED32 Access read only PDO mapping no Allowed values	Subindex	04 <sub>h</sub>
Access read only PDO mapping no Allowed values	Name	Serial Number
PDO mapping no Allowed values	Data type	UNSIGNED32
PDO mapping no Allowed values		read only
Allowed values	PDO mapping	
Preset value 00000000 <sub>h</sub>	· · · -	
	Preset value	00000000 <sub>b</sub>

# 1020h Verify Configuration

## **Function**

This object indicates the date and time that the configuration was stored.



A configuration tool or a master can use this object to verify the configuration after a reset and, if necessary, perform a new configuration.

The tool must set the date and time before the storage mechanism is started (see chapter Saving objects).

# **Object description**

Index	1020 <sub>h</sub>
Object name	Verify Configuration
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: verify
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1540
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Configuration Date
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Configuration Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>



Subindex  $01_h$  (configuration date) is to contain the number of days since 1 January 1984.

Subindex 02<sub>h</sub> (configuration time) is to contain the number of milliseconds since midnight.

#### 1029h Error Behavior

### **Function**

This object is used to define what the *NMT state* of the controller should be in case of an error. See also chapter <u>Network Management (NMT)</u>.

## **Object description**

Index	1029 <sub>h</sub>
Object name	Error Behavior
Object Code	ARRAY
Data type	UNSIGNED8
Savable	yes, category: communication
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1738-B501312
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Communication Error
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Internal Device Error
Data type	UNSIGNED8
· · ·	



Access read / write

PDO mapping no

Allowed values

Preset value 01<sub>h</sub>

### **Description**

The subindices have the following function:

- 01<sub>h</sub>: This subindex is used to define how to respond in case of a communication error:
  - □ Value "00"<sub>h</sub>: The controller switches to the *Pre-Operational* state (if previously in the *Operational* state).
  - □ Value "01"<sub>h</sub>: The controller does not change state.
  - □ Value "02"<sub>h</sub>: The controller switches to the *Stopped* state.
- 02h: This subindex is used to define how to respond to the remaining errors (except for communication errors):
  - □ Value "00"<sub>h</sub>: The controller switches to the *Pre-Operational* state (if previously in the *Operational* state).
  - □ Value "01"<sub>h</sub>: The controller does not change state.
  - □ Value "02"<sub>h</sub>: The controller switches to the *Stopped* state.

### 1400h Receive PDO 1 Communication Parameter

#### **Function**

Contains the communication parameters for the receiving-side mapping (RX-PDO) in object 1600<sub>h</sub>. See chapter <u>Process Data Object (PDO)</u>.

#### **Object description**

Index	1400 <sub>h</sub>
Object name	Receive PDO 1 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Firmware version	FIR-v1426
Change history	

#### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>

Subindex	01 <sub>h</sub>



Name COB-ID

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Transmission Type
Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values

Preset value FF<sub>h</sub>

### **Description**

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

For details see chapter on configuring the RX-PDO mapping.

#### 1401h Receive PDO 2 Communication Parameter

#### **Function**

Contains the communication parameters for the receiving-side mapping (RX-PDO) in object  $1601_h$ . See chapter <u>Process Data Object (PDO)</u>.

### **Object description**

Index	1401 <sub>h</sub>
Object name	Receive PDO 2 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Firmware version	FIR-v1426
Change history	

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	



02 <sub>h</sub>
01 <sub>h</sub>
COB-ID
UNSIGNED32
read / write
no
0000000 <sub>h</sub>
02 <sub>h</sub>
Transmission Type
UNSIGNED8
read / write
no
$FF_h$

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex  $02_h$  (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

For details see chapter on configuring the RX-PDO mapping.

### 1402h Receive PDO 3 Communication Parameter

#### **Function**

Contains the communication parameters for the receiving-side mapping (RX-PDO) in object 1602<sub>h</sub>. See chapter <u>Process Data Object (PDO)</u>.

## **Object description**

Index	1402 <sub>h</sub>
Object name	Receive PDO 3 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Firmware version	FIR-v1426
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8



Access read only

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>
Name COB-ID
Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Transmission Type
Data type UNSIGNED8
Access read / write
PDO mapping no

PDO mapping
Allowed values

Preset value

 $FF_h$ 

### **Description**

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

For details see chapter on configuring the RX-PDO mapping.

#### 1403h Receive PDO 4 Communication Parameter

#### **Function**

Contains the communication parameters for the receiving-side mapping (RX-PDO) in object 1603<sub>h</sub>. See chapter <u>Process Data Object (PDO)</u>.

#### Object description

Index 1403<sub>h</sub>

Object name Receive PDO 4 Communication Parameter

Object Code RECORD

Data type PDO\_COMMUNICATION\_PARAMETER

Savable yes, category: communication

Firmware version FIR-v1426

Change history



## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FF <sub>h</sub>

## **Description**

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex  $02_h$  (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

For details see chapter on configuring the RX-PDO mapping.

## 1404h Receive PDO 5 Communication Parameter

#### **Function**

Contains the communication parameters for the receiving-side mapping (RX-PDO) in object  $1604_h$ . See chapter <u>Process Data Object (PDO)</u>.

## **Object description**

Index	1404 <sub>h</sub>
Object name	Receive PDO 5 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication



Access read only

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1614

Change history

### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

no

Data type UNSIGNED8
Access read only

PDO mapping Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>
Name COB-ID

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 80000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Transmission Type
Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values

Preset value FF<sub>h</sub>

#### Description

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

For details see chapter on configuring the RX-PDO mapping.

#### 1405h Receive PDO 6 Communication Parameter

#### **Function**

Contains the communication parameters for the receiving-side mapping (RX-PDO) in object 1605<sub>h</sub>. See chapter <u>Process Data Object (PDO)</u>.



# **Object description**

Index	1405 <sub>h</sub>
Object name	Receive PDO 6 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

# Value description

Subindex	$00_{h}$
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	80000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FFh

# **Description**

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex  $02_h$  (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.



For details see chapter on configuring the RX-PDO mapping.

### 1406h Receive PDO 7 Communication Parameter

#### **Function**

Contains the communication parameters for the receiving-side mapping (RX-PDO) in object  $1606_h$ . See chapter <u>Process Data Object (PDO)</u>.

# **Object description**

Index	1406 <sub>h</sub>
Object name	Receive PDO 7 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

## Value description

PDO mapping

Allowed values

Subindex	00 <sub>h</sub>								
Name	Highest Sub-index Supported								
Data type	a type UNSIGNED8								
Access	read only								
PDO mapping	no								
Allowed values									
Preset value	02 <sub>h</sub>								
Subindex	01 <sub>h</sub>								
Name	COB-ID								
Data type	UNSIGNED32								
Access	read / write								
PDO mapping	no								
Allowed values									
Preset value	80000000 <sub>h</sub>								
Subindex	02 <sub>h</sub>								
Name	Transmission Type								
Data type	UNSIGNED8								
Access	read / write								

Version: 2.0.3 / FIR-v1650

no



Preset va	lue	F	F	h

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

For details see chapter on configuring the RX-PDO mapping.

### 1407h Receive PDO 8 Communication Parameter

#### **Function**

Contains the communication parameters for the receiving-side mapping (RX-PDO) in object 1607<sub>h</sub>. See chapter <u>Process Data Object (PDO)</u>.

### **Object description**

Index	1407 <sub>h</sub>
Object name	Receive PDO 8 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	80000000 <sub>h</sub>



Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FFh

Subindex  $01_h$  (COB-ID): The COB-ID is stored here.

Subindex  $02_h$  (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

For details see chapter on configuring the RX-PDO mapping.

## 1600h Receive PDO 1 Mapping Parameter

#### **Function**

This object contains the mapping parameters for PDOs that the controller can receive (RX-PDO 1). The PDO was previously configured via 1400h Receive PDO 1 Communication Parameter. See chapter Process Data Object (PDO).

### **Object description**

Index	1600 <sub>h</sub>									
Object name	Receive PDO 1 Mapping Parameter									
Object Code	RECORD									
Data type	PDO_MAPPING									
Savable	yes, category: communication									
Firmware version	FIR-v1426									
Change history	Firmware version FIR-v1426: "Heading" entry changed from "1600h Drive Control" to "1600h Receive PDO 1 Mapping Parameter".									
	Firmware version FIR-v1426: "Object Name" entry changed from "Drive Control" to "Receive PDO 1 Mapping Parameter".									

### Value description

Subindex	00 <sub>h</sub>							
Name Highest Sub-index Supported								
Data type	UNSIGNED8							
Access	read / write							
PDO mapping	no							
Allowed values								
Preset value	03 <sub>h</sub>							
Subindex	01 <sub>h</sub>							



Name 1st Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 60400010<sub>h</sub>

Subindex 02<sub>h</sub>

Name 2nd Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 60600008<sub>h</sub>

Subindex 03<sub>h</sub>

Name 3rd Object To Be Mapped

Data type UNSIGNED32 Access read / write

PDO mapping no

Allowed values

Preset value 32020020<sub>h</sub>

Subindex 04<sub>h</sub>

Name 4th Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 05<sub>h</sub>

Name 5th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 06<sub>h</sub>

Name 6th Object To Be Mapped

Data type UNSIGNED32
Access read / write



DDO manaina	
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	07 <sub>h</sub>
Name	7th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	08 <sub>h</sub>
Name	8th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
			Sublno	dex [8]				Length [8]							

### Index [16]

This contains the index of the object to be mapped.

### Subindex [8]

This contains the subindex of the object to be mapped.

#### Length [8]

This contains the length of the object to be mapped in units of bits.

# 1601h Receive PDO 2 Mapping Parameter

#### **Function**

This object contains the mapping parameters for PDOs that the controller can receive (RX-PDO 2). The PDO was previously configured via 1401h Receive PDO 2 Communication Parameter. See chapter Process Data Object (PDO).



## Object description

Index 1601<sub>h</sub>
Object name Receive PDO 2 Mapping Parameter

Object Code RECORD
Data type PDO\_MAPPING

Savable yes, category: communication

Firmware version FIR-v1426

Change history Firmware version FIR-v1426: "Heading" entry changed from "1601h

Positioning Control" to "1601h Receive PDO 2 Mapping Parameter".

Firmware version FIR-v1426: "Object Name" entry changed from "Positioning Control" to "Receive PDO 2 Mapping Parameter".

### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name 1st Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 607A0020<sub>h</sub>

Subindex 02<sub>h</sub>

Name 2nd Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 60810020<sub>h</sub>

Subindex 03<sub>t</sub>

Name 3rd Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no



Allowed values									
Preset value	00000000 <sub>h</sub>								
Subindex	04 <sub>h</sub>								
Name	4th Object To Be Mapped								
Data type	UNSIGNED32								
Access	read / write								
PDO mapping	no								
Allowed values									
Preset value	00000000 <sub>h</sub>								
Subindex	05 <sub>h</sub>								
Name	5th Object To Be Mapped								
Data type	UNSIGNED32								
Access	read / write								
PDO mapping	no								
Allowed values									
Preset value	00000000 <sub>h</sub>								
Subindex	06 <sub>h</sub>								
Name	6th Object To Be Mapped								
Data type	UNSIGNED32								
Access	read / write								
PDO mapping	no								
Allowed values									
Preset value	00000000 <sub>h</sub>								
Subindex	07 <sub>h</sub>								
Name	7th Object To Be Mapped								
Data type	UNSIGNED32								
Access	read / write								
PDO mapping	no								
Allowed values									
Preset value	00000000 <sub>h</sub>								
Subindex	08 <sub>h</sub>								
Name	8th Object To Be Mapped								
Data type	UNSIGNED32								
Access	read / write								
PDO mapping	no								
Allowed values									
Preset value	00000000 <sub>h</sub>								



Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SubIndex [8]									Leng	th [8]					

#### Index [16]

This contains the index of the object to be mapped.

#### Subindex [8]

This contains the subindex of the object to be mapped.

#### Length [8]

This contains the length of the object to be mapped in units of bits.

## 1602h Receive PDO 3 Mapping Parameter

#### **Function**

This object contains the mapping parameters for PDOs that the controller can receive (RX-PDO 3). The PDO was previously configured via 1402h Receive PDO 3 Communication Parameter. See chapter Process Data Object (PDO).

## **Object description**

1602 <sub>h</sub>
Receive PDO 3 Mapping Parameter
RECORD
PDO_MAPPING
yes, category: communication
FIR-v1426
Firmware version FIR-v1426: "Heading" entry changed from "1602h Velocity Control" to "1602h Receive PDO 3 Mapping Parameter".
Firmware version FIR-v1426: "Object Name" entry changed from "Velocity Control" to "Receive PDO 3 Mapping Parameter".

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>



Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60420010 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	5th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	6th Object To Be Mapped
Data type	UNSIGNED32



Access read / write PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 07<sub>h</sub>

Name 7th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 08<sub>h</sub>

Name 8th Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

## 1603h Receive PDO 4 Mapping Parameter

#### **Function**

This object contains the mapping parameters for PDOs that the controller can receive (RX-PDO 4). The PDO was previously configured via 1403h Receive PDO 4 Communication Parameter. See chapter Process Data Object (PDO).

#### **Object description**

Index 1603<sub>h</sub>

Object name Receive PDO 4 Mapping Parameter

Object Code RECORD

Data type PDO\_MAPPING

Savable yes, category: communication

Firmware version FIR-v1426

Change history Firmware version FIR-v1426: "Heading" entry changed from "1603h

Output Control" to "1603h Receive PDO 4 Mapping Parameter".

Firmware version FIR-v1426: "Object Name" entry changed from

"Output Control" to "Receive PDO 4 Mapping Parameter".

## Value description

Subindex	00 <sub>h</sub>
----------	-----------------



Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read / write

PDO mapping

Allowed values

Preset value 01<sub>h</sub>

Subindex 01<sub>h</sub>

Name 1st Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 60FE0120<sub>h</sub>

Subindex 02<sub>h</sub>

Name 2nd Object To Be Mapped

no

Data type UNSIGNED32 Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name 3rd Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 04<sub>h</sub>

Name 4th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 05<sub>h</sub>

Name 5th Object To Be Mapped

Data type UNSIGNED32
Access read / write



PDO mapping	no
-------------	----

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 06<sub>h</sub>

Name 6th Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 07<sub>h</sub>

Name 7th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 08<sub>h</sub>

Name 8th Object To Be Mapped

Data type UNSIGNED32 Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

# 1604h Receive PDO 5 Mapping Parameter

#### **Function**

This object contains the mapping parameters for PDOs that the controller can receive (RX-PDO 5). The PDO was previously configured via 1404h Receive PDO 5 Communication Parameter. See chapter Process Data Object (PDO).

## **Object description**

Index 1604<sub>h</sub>

Object name Receive PDO 5 Mapping Parameter

Object Code RECORD

Data type PDO\_MAPPING

Savable yes, category: communication

Access read / write

PDO mapping no

Allowed values



Preset value

Firmware version FIR-v1614

Change history

### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values

Preset value 00<sub>h</sub>

Subindex 01<sub>h</sub>

Name 1st Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name 2nd Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name 3rd Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 04<sub>h</sub>

Name 4th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no



Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	5th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	6th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	07 <sub>h</sub>
Name	7th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	08 <sub>h</sub>
Name	8th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

# 1605h Receive PDO 6 Mapping Parameter

### **Function**

This object contains the mapping parameters for PDOs that the controller can receive (RX-PDO 6). The PDO was previously configured via 1405h Receive PDO 6 Communication Parameter. See chapter Process Data Object (PDO).



# **Object description**

Index 1605<sub>h</sub> Object name Receive PDO 6 Mapping Parameter Object Code **RECORD** Data type PDO\_MAPPING Savable yes, category: communication Access read / write PDO mapping no Allowed values Preset value Firmware version FIR-v1614 Change history

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write



PDO mapping no Allowed values Preset value  $00000000_{h}$ Subindex  $04_{h}$ Name 4th Object To Be Mapped Data type **UNSIGNED32** read / write Access PDO mapping no Allowed values Preset value 0000000<sub>h</sub> Subindex 05<sub>h</sub> Name 5th Object To Be Mapped **UNSIGNED32** Data type Access read / write PDO mapping no Allowed values Preset value 0000000<sub>h</sub> Subindex  $06_h$ Name 6th Object To Be Mapped Data type **UNSIGNED32** read / write Access PDO mapping no Allowed values Preset value 0000000<sub>h</sub>  $07_{h}$ Subindex Name 7th Object To Be Mapped **UNSIGNED32** Data type read / write Access PDO mapping no Allowed values Preset value 0000000<sub>h</sub> Subindex  $08_{h}$ 8th Object To Be Mapped Name **UNSIGNED32** Data type read / write Access

Version: 2.0.3 / FIR-v1650

no

0000000<sub>h</sub>

PDO mapping

Allowed values
Preset value



# 1606h Receive PDO 7 Mapping Parameter

#### **Function**

This object contains the mapping parameters for PDOs that the controller can receive (RX-PDO 7). The PDO was previously configured via 1406h Receive PDO 7 Communication Parameter. See chapter Process Data Object (PDO).

# **Object description**

Index	1606 <sub>h</sub>
Object name	Receive PDO 7 Mapping Parameter
Object Code	RECORD
Data type	PDO_MAPPING
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

## Value description

0.1:	
Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>



Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	5th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	6th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	07 <sub>h</sub>
Name	7th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	08 <sub>h</sub>
Name	8th Object To Be Mapped
Data type	UNSIGNED32



Access read / write

no

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

## 1607h Receive PDO 8 Mapping Parameter

### **Function**

This object contains the mapping parameters for PDOs that the controller can receive (RX-PDO 8). The PDO was previously configured via 1407h Receive PDO 8 Communication Parameter. See chapter Process Data Object (PDO).

# **Object description**

Index	1607 <sub>h</sub>
Object name	Receive PDO 8 Mapping Parameter
Object Code	RECORD
Data type	PDO_MAPPING
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>



Name 2nd Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name 3rd Object To Be Mapped

Data type UNSIGNED32 Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 04<sub>h</sub>

Name 4th Object To Be Mapped

no

Data type UNSIGNED32 Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 05<sub>h</sub>

Name 5th Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 06<sub>h</sub>

Name 6th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 07<sub>h</sub>

Name 7th Object To Be Mapped

Data type UNSIGNED32
Access read / write



PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 08<sub>h</sub>

Name 8th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

### **1800h Transmit PDO 1 Communication Parameter**

#### **Function**

Contains the communication parameters for the sending-side mapping (TX-PDO) 1. See chapter <u>Process</u> <u>Data Object (PDO)</u>.

## **Object description**

Index	1800 <sub>h</sub>
Object name	Transmit PDO 1 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Firmware version	FIR-v1426
Change history	

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	05 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>



Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FFh
Subindex	03 <sub>h</sub>
Name	Inhibit Time
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0064 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Compatibility Entry
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	Event Timer
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000 <sub>h</sub>

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

Subindex 3 (inhibit time): This can be used to set a time in 100  $\mu$ s steps that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs.

Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.

Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

For details, see chapter on configuring the TX-PDO mapping.



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## **1801h Transmit PDO 2 Communication Parameter**

### **Function**

Contains the communication parameters for the sending-side mapping (TX-PDO) 2. See chapter <u>Process</u> <u>Data Object (PDO)</u>.

## **Object description**

Index	1801 <sub>h</sub>
Object name	Transmit PDO 2 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Firmware version	FIR-v1426
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	05 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FF <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Inhibit Time



Access read / write

no

PDO mapping

Allowed values

Preset value 0064<sub>h</sub>

Subindex 04<sub>h</sub>

Name Compatibility Entry
Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values

Preset value 00<sub>h</sub>

Subindex 05<sub>h</sub>

Name Event Timer
Data type UNSIGNED16
Access read / write

no

PDO mapping

Allowed values

Preset value 0000<sub>h</sub>

### **Description**

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

Subindex 3 (inhibit time): This can be used to set a time in  $100 \mu s$  steps that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs.

Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.

Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

For details, see chapter on configuring the TX-PDO mapping.

#### 1802h Transmit PDO 3 Communication Parameter

#### **Function**

Contains the communication parameters for the sending-side mapping (TX-PDO) 3. See chapter <u>Process</u> <u>Data Object (PDO)</u>.

### Object description

Index 1802<sub>h</sub>

Object name Transmit PDO 3 Communication Parameter

Object Code RECORD

Data type PDO\_COMMUNICATION\_PARAMETER

Savable yes, category: communication



Firmware version FIR-v1426

Change history

### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 05<sub>h</sub>

Subindex 01<sub>h</sub>

Name COB-ID
Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Transmission Type
Data type UNSIGNED8
Access read / write

no

PDO mapping

Allowed values

Preset value FF<sub>h</sub>

Subindex 03<sub>h</sub>

Name Inhibit Time
Data type UNSIGNED16
Access read / write

PDO mapping no

Allowed values

Preset value 0064<sub>h</sub>

Subindex 04<sub>h</sub>

Name Compatibility Entry
Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values



Preset value	00 <sub>h</sub>	
Subindex	05 <sub>h</sub>	
Name	Event Timer	
Data type	UNSIGNED16	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0000 <sub>h</sub>	

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

Subindex 3 (inhibit time): This can be used to set a time in 100  $\mu$ s steps that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs.

Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.

Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

For details, see chapter on configuring the TX-PDO mapping.

### **1803h Transmit PDO 4 Communication Parameter**

#### **Function**

Contains the communication parameters for the sending-side mapping (TX-PDO) 4. See chapter <u>Process</u> <u>Data Object (PDO)</u>.

### **Object description**

Index	1803 <sub>h</sub>
Object name	Transmit PDO 4 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Firmware version	FIR-v1426
Change history	

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	

## 10 Description of the object dictionary



Preset value	05 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FF <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Inhibit Time
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0064 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Compatibility Entry
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	Event Timer
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000 <sub>h</sub>



Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

Subindex 3 (inhibit time): This can be used to set a time in 100  $\mu$ s steps that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs.

Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.

Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

For details, see chapter on configuring the TX-PDO mapping.

### **1804h Transmit PDO 5 Communication Parameter**

#### **Function**

Contains the communication parameters for the sending-side mapping (TX-PDO) 5. See chapter <u>Process</u> <u>Data Object (PDO)</u>.

### **Object description**

Index	1804 <sub>h</sub>
Object name	Transmit PDO 5 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	05 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no



Allowed values	
Preset value	C0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	110
Preset value	FF <sub>h</sub>
1 10001 Value	· · n
Subindex	03 <sub>h</sub>
Name	Inhibit Time
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0064 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Compatibility Entry
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	Event Timer
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000 <sub>h</sub>

Subindex  $01_h$  (COB-ID): The COB-ID is stored here.

Subindex  $02_h$  (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

Subindex 3 (inhibit time): This can be used to set a time in 100  $\mu$ s steps that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs.

Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.



Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

For details, see chapter on configuring the TX-PDO mapping.

### 1805h Transmit PDO 6 Communication Parameter

### **Function**

Contains the communication parameters for the sending-side mapping (TX-PDO) 6. See chapter <u>Process</u> <u>Data Object (PDO)</u>.

### **Object description**

Index	1805 <sub>h</sub>
Object name	Transmit PDO 6 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	05 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	C0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write



PDO mapping	no
Allowed values	110
Preset value	$FF_h$
11000114140	· · · · ·
Subindex	03 <sub>h</sub>
Name	Inhibit Time
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0064 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Compatibility Entry
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	Event Timer
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000 <sub>h</sub>

Subindex  $01_h$  (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

Subindex 3 (inhibit time): This can be used to set a time in 100  $\mu$ s steps that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs.

Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.

Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

For details, see chapter on configuring the TX-PDO mapping.

### **1806h Transmit PDO 7 Communication Parameter**

### **Function**

Contains the communication parameters for the sending-side mapping (TX-PDO) 7. See chapter <u>Process</u> <u>Data Object (PDO)</u>.



## **Object description**

Index 1806<sub>h</sub> Object name Transmit PDO 7 Communication Parameter Object Code **RECORD** Data type PDO\_COMMUNICATION\_PARAMETER Savable yes, category: communication Access read only PDO mapping no Allowed values Preset value Firmware version FIR-v1614 Change history

## Value description

-	
Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	05 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	COB-ID
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	C0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Transmission Type
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FF <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Inhibit Time
Data type	UNSIGNED16
Access	read / write



PDO mapping	no
-------------	----

Allowed values

Preset value 0064<sub>h</sub>

Subindex	04 <sub>h</sub>
Name	Compatibility Entry
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>

Subindex	05 <sub>h</sub>
Name	Event Timer
Data type	UNSIGNED16
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000 <sub>h</sub>

### **Description**

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex  $02_h$  (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

Subindex 3 (inhibit time): This can be used to set a time in 100  $\mu$ s steps that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs.

Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.

Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

For details, see chapter on configuring the TX-PDO mapping.

#### 1807h Transmit PDO 8 Communication Parameter

### **Function**

Contains the communication parameters for the sending-side mapping (TX-PDO) 8. See chapter <u>Process</u> <u>Data Object (PDO)</u>.

### **Object description**

Index	1807 <sub>h</sub>
Object name	Transmit PDO 8 Communication Parameter
Object Code	RECORD
Data type	PDO_COMMUNICATION_PARAMETER
Savable	yes, category: communication
Access	read only

### 10 Description of the object dictionary



PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1614

Change history

### Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping
Allowed values

Preset value 05<sub>h</sub>

Subindex 01<sub>h</sub>

Name COB-ID
Data type UNSIGNED32

Access read / write
PDO mapping no

PDO mapping
Allowed values

Preset value C0000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Transmission Type
Data type UNSIGNED8
Access read / write

PDO mapping no

Allowed values

Preset value FF<sub>h</sub>

Subindex 03<sub>h</sub>

Name Inhibit Time
Data type UNSIGNED16
Access read / write

no

PDO mapping

Allowed values

Preset value 0064<sub>h</sub>

Subindex 04<sub>h</sub>

Name Compatibility Entry
Data type UNSIGNED8



Access read / write

PDO mapping no

Allowed values

Preset value 00<sub>h</sub>

Subindex 05<sub>h</sub>

Name Event Timer
Data type UNSIGNED16
Access read / write

PDO mapping no

Allowed values

Preset value 0000<sub>h</sub>

### Description

Subindex 01<sub>h</sub> (COB-ID): The COB-ID is stored here.

Subindex 02<sub>h</sub> (transmission type): A number is stored in this subindex that defines the time at which the received data become valid.

Subindex 3 (inhibit time): This can be used to set a time in 100 µs steps that must elapse after the sending of a PDO before the PDO is sent another time. This time only applies for asynchronous PDOs.

Subindex 4 (compatibility entry): This subindex has no function and exists only for compatibility reasons.

Subindex 5 (event timer): This time (in ms) can be used to trigger an *Event* which handles the copying of the data and the sending of the PDO.

For details, see chapter on configuring the TX-PDO mapping.

### 1A00h Transmit PDO 1 Mapping Parameter

#### **Function**

This object contains the mapping parameters for PDOs that the controller can send (TX-PDO 1). The PDO was previously configured via 1800h Transmit PDO 1 Communication Parameter. See chapter Process Data Object (PDO).

#### Object description

Index 1A00<sub>h</sub>

Object name Transmit PDO 1 Mapping Parameter

Object Code RECORD

Data type PDO\_MAPPING

Savable yes, category: communication

Firmware version FIR-v1426

Change history Firmware version FIR-v1426: "Heading" entry changed from "1A00h

Drive Status" to "1A00h Transmit PDO 1 Mapping Parameter".

Firmware version FIR-v1426: "Object Name" entry changed from

"Drive Status" to "Transmit PDO 1 Mapping Parameter".



# Value description

1	
Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60410010 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60610008 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	05 <sub>h</sub>



Name 5th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping r

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 06<sub>h</sub>

Name 6th Object To Be Mapped

Data type UNSIGNED32 Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 07<sub>h</sub>

Name 7th Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 08<sub>h</sub>

Name 8th Object To Be Mapped

Data type UNSIGNED32 Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
			SubIn	dex [8]							Leng	th [8]			

#### Index [16]

This contains the index of the object to be mapped.

### Subindex [8]

This contains the subindex of the object to be mapped.



#### Length [8]

This contains the length of the object to be mapped in units of bits.

## **1A01h Transmit PDO 2 Mapping Parameter**

### **Function**

This object contains the mapping parameters for PDOs that the controller can send (TX-PDO 2). The PDO was previously configured via 1801h Transmit PDO 2 Communication Parameter. See chapter Process Data Object (PDO).

### **Object description**

Index	1A01 <sub>h</sub>
Object name	Transmit PDO 2 Mapping Parameter
Object Code	RECORD
Data type	PDO_MAPPING
Savable	yes, category: communication
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1426: "Heading" entry changed from "1A01h Positioning Status" to "1A01h Transmit PDO 2 Mapping Parameter".
	Firmware version FIR-v1426: "Object Name" entry changed from "Positioning Status" to "Transmit PDO 2 Mapping Parameter".

### Value description

Access

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60640020 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32

Version: 2.0.3 / FIR-v1650

read / write

## 10 Description of the object dictionary



PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	5th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	6th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	07 <sub>h</sub>
Name	7th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>



Subindex	08 <sub>h</sub>
Name	8th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	31 30 29 28 27 26 25 24									21	20	19	18	17	16
							x [16]								
15 14 13 12 11 10 9 8								7	6	5	4	3	2	1	0
	SubIndex [8]							Length [8]							

#### Index [16]

This contains the index of the object to be mapped.

#### Subindex [8]

This contains the subindex of the object to be mapped.

### Length [8]

This contains the length of the object to be mapped in units of bits.

### 1A02h Transmit PDO 3 Mapping Parameter

### **Function**

This object contains the mapping parameters for PDOs that the controller can send (TX-PDO 3). The PDO was previously configured via 1802h Transmit PDO 3 Communication Parameter. See chapter Process Data Object (PDO).

### **Object description**

Index	1A02 <sub>h</sub>							
Object name	Transmit PDO 3 Mapping Parameter							
Object Code	RECORD							
Data type	PDO_MAPPING							
Savable	yes, category: communication							
Firmware version	FIR-v1426							
Change history	Firmware version FIR-v1426: "Heading" entry changed from "1A02h Velocity Status" to "1A02h Transmit PDO 3 Mapping Parameter".							
	Firmware version FIR-v1426: "Object Name" entry changed from "Velocity Status" to "Transmit PDO 3 Mapping Parameter".							



# Value description

1	
Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60440010 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>



Name 5th Object To Be Mapped

Data type **UNSIGNED32** read / write Access

PDO mapping

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $06_h$ 

Name 6th Object To Be Mapped

**UNSIGNED32** Data type read / write Access

PDO mapping no

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $07_h$ 

Name 7th Object To Be Mapped

**UNSIGNED32** Data type read / write Access no

PDO mapping

Allowed values

Preset value 0000000<sub>h</sub>

Subindex 08<sub>h</sub>

Name 8th Object To Be Mapped

**UNSIGNED32** Data type read / write Access

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

Index [16]	31	30	29	28	21	20	25	24	23	22	21	20	19	18	17	10
								x [16]								
SubIndex [8] Length [8]	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	SubIndex [8]							Length [8]								

#### Index [16]

This contains the index of the object to be mapped.

### Subindex [8]

This contains the subindex of the object to be mapped.



#### Length [8]

This contains the length of the object to be mapped in units of bits.

## **1A03h Transmit PDO 4 Mapping Parameter**

### **Function**

This object contains the mapping parameters for PDOs that the controller can send (TX-PDO 4). The PDO was previously configured via 1803h Transmit PDO 4 Communication Parameter. See chapter Process Data Object (PDO).

### **Object description**

Index	1A03 <sub>h</sub>
Object name	Transmit PDO 4 Mapping Parameter
Object Code	RECORD
Data type	PDO_MAPPING
Savable	yes, category: communication
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1426: "Heading" entry changed from "1A03h Input Status" to "1A03h Transmit PDO 4 Mapping Parameter".
	Firmware version FIR-v1426: "Object Name" entry changed from "Input Status" to "Transmit PDO 4 Mapping Parameter".

### Value description

Access

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	60FD0020 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32

Version: 2.0.3 / FIR-v1650 201

read / write

## 10 Description of the object dictionary



PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	5th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	6th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
0.1:1	
Subindex	07 <sub>h</sub>
Name	7th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	0000000
Preset value	00000000 <sub>h</sub>



Subindex	08 <sub>h</sub>
Name	8th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>b</sub>

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							x [16]								
15 14 13 12 11 10 9 8								7	6	5	4	3	2	1	0
	SubIndex [8]							Length [8]							

#### Index [16]

This contains the index of the object to be mapped.

#### Subindex [8]

This contains the subindex of the object to be mapped.

### Length [8]

This contains the length of the object to be mapped in units of bits.

### **1A04h Transmit PDO 5 Mapping Parameter**

### **Function**

This object contains the mapping parameters for PDOs that the controller can send (TX-PDO 5). The PDO was previously configured via 1804h Transmit PDO 5 Communication Parameter. See chapter Process Data Object (PDO).

### **Object description**

Index	1A04 <sub>h</sub>
Object name	Transmit PDO 5 Mapping Parameter
Object Code	RECORD
Data type	PDO_MAPPING
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	



# Value description

1	
Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	05 <sub>h</sub>



Name 5th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping n

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 06<sub>h</sub>

Name 6th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 07<sub>h</sub>

Name 7th Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 08<sub>h</sub>

Name 8th Object To Be Mapped

Data type UNSIGNED32 Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

Index [16]  15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0  SubIndex [8] Length [8]		31	30	29	28	21	26	25	24	23	22	21	20	19	18	17	16
									x [16]								
SubIndex [8] Length [8]	•	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
		SubIndex [8]							Length [8]								

#### Index [16]

This contains the index of the object to be mapped.

### Subindex [8]

This contains the subindex of the object to be mapped.



#### Length [8]

This contains the length of the object to be mapped in units of bits.

## 1A05h Transmit PDO 6 Mapping Parameter

### **Function**

This object contains the mapping parameters for PDOs that the controller can send (TX-PDO 6). The PDO was previously configured via 1805h Transmit PDO 6 Communication Parameter. See chapter Process Data Object (PDO).

### **Object description**

Index	1A05 <sub>h</sub>
Object name	Transmit PDO 6 Mapping Parameter
Object Code	RECORD
Data type	PDO_MAPPING
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32

### 10 Description of the object dictionary



Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name 3rd Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 04<sub>h</sub>

Name 4th Object To Be Mapped

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 05<sub>h</sub>

Name 5th Object To Be Mapped

Data type UNSIGNED32
Access read / write
PDO mapping no

. Bo mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 06<sub>h</sub>

Name 6th Object To Be Mapped

Data type UNSIGNED32 Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 07<sub>h</sub>

Name 7th Object To Be Mapped

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values



Preset value	00000000 <sub>h</sub>							
Subindex	08 <sub>h</sub>							
Name	8th Object To Be Mapped							
Data type	UNSIGNED32							
Access	read / write							
PDO mapping	no							
Allowed values								
Preset value	00000000 <sub>h</sub>							

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SubIndex [8]											Leng	th [8]			

#### Index [16]

This contains the index of the object to be mapped.

### Subindex [8]

This contains the subindex of the object to be mapped.

#### Length [8]

This contains the length of the object to be mapped in units of bits.

## **1A06h Transmit PDO 7 Mapping Parameter**

#### **Function**

This object contains the mapping parameters for PDOs that the controller can send (TX-PDO 7). The PDO was previously configured via 1806h Transmit PDO 7 Communication Parameter. See chapter Process Data Object (PDO).

### **Object description**

Index	1A06 <sub>h</sub>
Object name	Transmit PDO 7 Mapping Parameter
Object Code	RECORD
Data type	PDO_MAPPING
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	



# Value description

1	
Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	1st Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	2nd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	3rd Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	4th Object To Be Mapped
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	05 <sub>h</sub>



Name 5th Object To Be Mapped

Data type **UNSIGNED32** read / write Access

PDO mapping

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $06_h$ 

Name 6th Object To Be Mapped

**UNSIGNED32** Data type read / write Access

PDO mapping no

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $07_h$ 

Name 7th Object To Be Mapped

**UNSIGNED32** Data type read / write Access no

PDO mapping

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $08_{h}$ 

Name 8th Object To Be Mapped

**UNSIGNED32** Data type read / write Access

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	SubIndex [8]										Leng	th [8]			

#### Index [16]

This contains the index of the object to be mapped.

### Subindex [8]

This contains the subindex of the object to be mapped.



#### Length [8]

This contains the length of the object to be mapped in units of bits.

## **1A07h Transmit PDO 8 Mapping Parameter**

### **Function**

This object contains the mapping parameters for PDOs that the controller can send (TX-PDO 8). The PDO was previously configured via 1807h Transmit PDO 8 Communication Parameter. See chapter Process Data Object (PDO).

### **Object description**

Index	1A07 <sub>h</sub>
Object name	Transmit PDO 8 Mapping Parameter
Object Code	RECORD
Data type	PDO_MAPPING
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1614
Change history	

### Value description

Subindex	00 <sub>h</sub>								
Name	Highest Sub-index Supported								
Data type	UNSIGNED8								
Access	read / write								
PDO mapping	no								
Allowed values									
Preset value	00 <sub>h</sub>								
Subindex	01 <sub>h</sub>								
Name	1st Object To Be Mapped								
Data type	UNSIGNED32								
Access	read / write								
PDO mapping	no								
Allowed values									
Preset value	00000000 <sub>h</sub>								
Subindex	02 <sub>h</sub>								
Name 2nd Object To Be Mapped									
Data type UNSIGNED32									

### 10 Description of the object dictionary



Access read / write

PDO mapping

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $03_h$ 

Name 3rd Object To Be Mapped

no

Data type **UNSIGNED32** read / write Access

PDO mapping

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $04_{h}$ 

Name 4th Object To Be Mapped

no

**UNSIGNED32** Data type Access read / write

PDO mapping

Allowed values

0000000<sub>h</sub> Preset value

Subindex  $05_h$ 

Name 5th Object To Be Mapped

**UNSIGNED32** Data type read / write Access no

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 06<sub>h</sub>

Name 6th Object To Be Mapped

Data type **UNSIGNED32** read / write Access

PDO mapping

Allowed values

Preset value 0000000<sub>h</sub>

Subindex  $07_h$ 

Name 7th Object To Be Mapped

**UNSIGNED32** Data type read / write Access

PDO mapping no

Allowed values



Preset value	00000000 <sub>h</sub>							
Subindex	08 <sub>h</sub>							
Name	8th Object To Be Mapped							
Data type	UNSIGNED32							
Access	read / write							
PDO mapping	no							
Allowed values								
Preset value	00000000 <sub>h</sub>							

Each subindex (1–8) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SubIndex [8]										Leng	th [8]				

### Index [16]

This contains the index of the object to be mapped.

### Subindex [8]

This contains the subindex of the object to be mapped.

### Length [8]

This contains the length of the object to be mapped in units of bits.

## **1F50h Program Data**

### **Function**

This object is used to program memory areas of the controller. Each entry stands for a certain memory area.

### **Object description**

Index	1F50 <sub>h</sub>
Object name	Program Data
Object Code	ARRAY
Data type	DOMAIN
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1540
Change history	



## Value description

O. de les elles s	00
Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	03 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Program Data Bootloader/firmware
Data type	DOMAIN
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0
Subindex	02 <sub>h</sub>
Name	Program Data NanoJ
Data type	DOMAIN
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0
·	
Subindex	03 <sub>h</sub>
Name	Program Data DataFlash
Data type	DOMAIN
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0
1 10001 Value	<u> </u>

## **Description**

# **1F51h Program Control**

### **Function**

This object is used to control the programming of memory areas of the controller. Each entry stands for a certain memory area.



## **Object description**

Index 1F51<sub>h</sub> Object name **Program Control** Object Code **ARRAY UNSIGNED8** Data type Savable Access read only PDO mapping no Allowed values Preset value Firmware version FIR-v1540 Change history

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	03 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Program Control Bootloader/firmware
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Program Control NanoJ
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Program Control DataFlash
Data type	UNSIGNED8

read / write

Version: 2.0.3 / FIR-v1650

Access



216

PDO mapping no

Allowed values

Preset value 00<sub>h</sub>

### **Description**

### **1F57h Program Status**

### **Function**

This object indicates the programming status during the programming of memory areas of the controller. Each entry stands for a certain memory area.

### **Object description**

Index	1F57 <sub>h</sub>
Object name	Program Status
Object Code	ARRAY
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1540
Change history	

 $00_{h}$ 

## Value description

Subindex

Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	03 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Program Status Bootloader/firmware
	UNSIGNED32
Data type	
Access	read only
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>



217

Name Program Status NanoJ

no

Data type UNSIGNED32 Access read only

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name Program Status DataFlash

Data type UNSIGNED32 Access read only

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

## **Description**

# 2005h CANopen Baudrate

### **Function**

This object contains the baud rate of the CANopen bus.

### **Object description**

Index 2005<sub>h</sub>

Object name CANopen Baudrate

Object Code VARIABLE
Data type UNSIGNED8

Savable yes, category: communication

Access read / write

PDO mapping no

Allowed values

Preset value 88<sub>h</sub>

Firmware version FIR-v1426

Change history Firmware version FIR-v1650-B527540: entry "Object Name" changed

from "CANopen baud rate" to "CANopen Baudrate".

### **Description**

The baud rates are to be set according to the following table. Each value outside of this table is interpreted as 1000 kBd.

Value			Baud rate
dec	hex		in kBd
129	81	10	



1	/alue		Baud rate
dec	hex		in kBd
130	82	20	
131	83	50	
132	84	125	
133	85	250	
134	86	500	
136	88	1000	

# 2007h CANopen Config

# **Function**

This object can be used to perform various settings for CANopen.

# **Object description**

Index	2007 <sub>h</sub>
Object name	CANopen Config
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: communication
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1540
Change history	

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>

Subindex	01 <sub>h</sub>	
Name	BL Config	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		



Preset value 0000	$0000_{h}$
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The subindices have the following functions:

■ Subindex 01: If the value "1" is written in the object, the boot loader suppresses the boot-up message and only the firmware sends a BOOTUP message. With a "0", the boot loader and the firmware each send a BOOTUP message.

# 2009h CANopen NodelD

### **Function**

This object contains the node-ID of the controller. See chapter Commissioning.

### **Object description**

Index	2009 <sub>h</sub>
Object name	CANopen NodeID
Object Code	VARIABLE
Data type	UNSIGNED8
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	7F <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# 2010h IP-Configuration

### **Function**

This object is used to configure the Ethernet interface.

### **Object description**

Index	2010 <sub>h</sub>
Object name	IP-Configuration
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000E <sub>h</sub>
Firmware version	FIR-v1426
Change history	



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### **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
															EXT
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
											OFF	AUTO	DHCP	UPnP	ΙP

ΙP

Value = "1": A static IP address from object  $\underline{2011}_h$  is used and the network mask from object  $\underline{2012}_h$  is used

#### **UPnP**

Value = "1": The UPnP (Universal Plug and Play) messages are activated

#### **DHCP**

Value = "1": IP address assignment using a DHCP server is activated

#### **AUTO**

Value = "1": IP address assignment using the AUTO-IP protocol is activated

#### OFF

Value = "1": The network interface is deactivated

### 2011h Static-IPv4-Address

#### **Function**

Contains the static IPv4 address in the form of a 32-bit word.

# **Object description**

Index	2011 <sub>h</sub>					
Object name	Static-IPv4-Address					
Object Code	VARIABLE					
Data type	UNSIGNED32					
Savable	yes, category: communication					
Access	read / write					
PDO mapping	no					
Allowed values						
Preset value	C0A80792 <sub>h</sub>					
Firmware version	FIR-v1426					
Change history	Firmware version FIR-v1450: "Object Name" entry changed from "Static-IP-Address" to "Static-IPv4-Address".					

# **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
	IP Address Part 1 [8]									IP Address Part 2 [8]					
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	IP Address Part 3 [8]									ΙP	Address	s Part 4	[8]		



#### IP Address Part 1 [8]

Specifies the first part of the IP address

#### IP Address Part 2 [8]

Specifies the second part of the IP address

#### IP Address Part 3 [8]

Specifies the third part of the IP address

#### IP Address Part 4 [8]

Specifies the fourth part of the IP address

#### **Example**

Address 192.168.2.0 is first converted to hexadecimal format, resulting in the following configuration value:

 $192 => C0_h$ 

 $168 => A8_h$ 

 $2 => 02_{h}$ 

0 => 0

The corresponding adjustment value is then COA80200h.

### 2012h Static-IPv4-Subnet-Mask

### **Function**

Contains the subnet mask of the static IP address in the form of a 32-bit word.

### **Object description**

Index 2012<sub>h</sub>

Object name Static-IPv4-Subnet-Mask

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: communication

Access read / write

PDO mapping no

Allowed values

 $\begin{array}{ll} \text{Preset value} & \text{FFFFF00}_{\text{h}} \\ \text{Firmware version} & \text{FIR-v1426} \end{array}$ 

Change history Firmware version FIR-v1450: "Object Name" entry changed from

"Static-IP-Subnet-Mask" to "Static-IPv4-Subnet-Mask".



31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
		Sub	net Mas	sk Part 1	l [8]			Subnet Mask Part 2 [8]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Subnet Mask Part 3 [8]									Sul	net Mas	sk Part 4	[8]		

#### **Subnet Mask Part 1 [8]**

Specifies the first part of the subnet mask

### Subnet Mask Part 2 [8]

Specifies the second part of the subnet mask

### Subnet Mask Part 3 [8]

Specifies the third part of the subnet mask

#### Subnet Mask Part 4 [8]

Specifies the fourth part of the subnet mask

#### **Example**

The class C network mask 255.255.0 is first converted to hexadecimal format, resulting in the following configuration value:

 $255 => FF_h$ 

0 => 0

The corresponding adjustment value is then FFFFFF00h.

### 2014h Current-IPv4-Address

#### **Function**

Contains the currently active IP address in the form of a 32-bit word.

### **Object description**

Index 2014h Object name Current-IPv4-Address Object Code VARIABLE Data type UNSIGNED32 Savable no Access read only PDO mapping no Allowed values Preset value 00000000h Firmware version FIR-v1450: "Object Name" entry changed from "Current-IP-Address" to "Current-IPv4-Address".		
Object Code VARIABLE  Data type UNSIGNED32  Savable no  Access read only  PDO mapping no  Allowed values  Preset value 00000000h  Firmware version FIR-v1426  Change history Firmware version FIR-v1450: "Object Name" entry changed from	Index	2014 <sub>h</sub>
Data type  Savable  no  Access  read only  PDO mapping  no  Allowed values  Preset value  O0000000h  Firmware version  FIR-v1426  Change history  UNSIGNED32  no  00000000  read only  no  100000000  Firmware version  FIR-v1450: "Object Name" entry changed from	Object name	Current-IPv4-Address
Savable no Access read only PDO mapping no Allowed values Preset value 00000000h Firmware version FIR-v1426 Change history Firmware version FIR-v1450: "Object Name" entry changed from	Object Code	VARIABLE
Access read only PDO mapping no Allowed values Preset value 00000000h Firmware version FIR-v1426 Change history Firmware version FIR-v1450: "Object Name" entry changed from	Data type	UNSIGNED32
PDO mapping no  Allowed values  Preset value 00000000h  Firmware version FIR-v1426  Change history Firmware version FIR-v1450: "Object Name" entry changed from	Savable	no
Allowed values  Preset value 00000000h  Firmware version FIR-v1426  Change history Firmware version FIR-v1450: "Object Name" entry changed from	Access	read only
Preset value 00000000h  Firmware version FIR-v1426  Change history Firmware version FIR-v1450: "Object Name" entry changed from	PDO mapping	no
Firmware version FIR-v1426 Change history Firmware version FIR-v1450: "Object Name" entry changed from	Allowed values	
Change history Firmware version FIR-v1450: "Object Name" entry changed from	Preset value	00000000 <sub>h</sub>
Timware version in its of the centry changes from	Firmware version	FIR-v1426
	Change history	



31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
	IP Address Part 1 [8]							IP	Address	s Part 2	[8]				
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
		ΙP	Address	Part 3	[8]					ΙP	Address	s Part 4	[8]		

#### IP Address Part 1 [8]

Specifies the first part of the IP address

### IP Address Part 2 [8]

Specifies the second part of the IP address

### IP Address Part 3 [8]

Specifies the third part of the IP address

### IP Address Part 4 [8]

Specifies the fourth part of the IP address

#### **Example**

Address 192.168.2.0 is first converted to hexadecimal format, resulting in the following configuration value:

 $192 => C0_h$ 

 $168 => A8_{h}$ 

 $2 => 02_h$ 

0 => 0

The corresponding adjustment value is then COA80200h.

# 2015h Current-IPv4-Subnet-Mask

### **Function**

Contains the currently active subnet mask of the static IP address in the form of a 32-bit word.

# **Object description**

Index	2015 <sub>h</sub>
Object name	Current-IPv4-Subnet-Mask
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1450: "Object Name" entry changed from "Current-IP-Subnet-Mask" to "Current-IPv4-Subnet-Mask".



31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
		Sub	net Mas	sk Part 1	[8]					Sul	onet Mas	sk Part 2	[8]		
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
		Sub	net Mas	sk Part 3	8 [8]					Sul	onet Mas	sk Part 4	[8]		

#### **Subnet Mask Part 1 [8]**

Specifies the first part of the subnet mask

### Subnet Mask Part 2 [8]

Specifies the second part of the subnet mask

### Subnet Mask Part 3 [8]

Specifies the third part of the subnet mask

### Subnet Mask Part 4 [8]

Specifies the fourth part of the subnet mask

#### **Example**

The class C network mask 255.255.0 is first converted to hexadecimal format, resulting in the following configuration value:

 $255 => FF_h$ 

0 => 0

The corresponding adjustment value is then FFFFFF00h.

### 2030h Pole Pair Count

#### **Function**

Contains the number of pole pairs of the connected motor.

### **Object description**

Index	2030 <sub>h</sub>
Object name	Pole Pair Count
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: tuning
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000032 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1540: "Savable" entry changed from "no" to "yes, category: tuning".



### 2031h Maximum Current

### **Function**

If  $\underline{l^2t}$  monitoring is not active, the rms current specified in the motor data sheet is entered here in mA. If <u>closed loop</u> mode is used or if  $\underline{l^2t}$  monitoring is activated, the maximum current value is specified here in mA.

Within the controller, the entered value is always interpreted as the root mean square.

### **Object description**

Index	2031 <sub>h</sub>				
Object name	Maximum Current				
Object Code	VARIABLE				
Data type	UNSIGNED32				
Savable	yes, category: tuning				
Access	read / write				
PDO mapping	no				
Allowed values					
Preset value	■ N5-1-2: 000003E8 <sub>h</sub>				
	■ N5-2-2: 00000708 <sub>h</sub>				
Firmware version	FIR-v1426				
Change history	Firmware version FIR-v1614: "Savable" entry changed from "yes, category: application" to "yes, category: tuning".				
	Firmware version FIR-v1614: "Object Name" entry changed from "Peak Current" to "Max Current".				

# 2032h Maximum Speed

### **Function**

Specifies the maximum permissible speed of the motor in <u>user-defined units</u>.

# Object description

Index	2032 <sub>h</sub>
Object name	Maximum Speed
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: tuning
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00030D40 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1614: "Savable" entry changed from "yes, category: application" to "yes, category: tuning".





#### **Note**

The object is not taken into account in the <u>Cyclic Synchronous Velocity</u> and <u>Homing</u> operating modes. In the <u>Velocity</u> and <u>Profile Velocity</u> operating modes, it is only taken into account if an S-ramp (position ramp, see 3202h Motor Drive Submode Select) is used.

# 2033h Plunger Block

#### **Function**

The object prevents traveling too far in an undesired direction.

## **Object description**

Index	2033 <sub>h</sub>
Object name	Plunger Block
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

### **Description**

An electronic locking bolt is thereby realized.

The value 0 switches off monitoring.

The value 100, for example, means that the drive may rotate any distance in the negative direction, but as soon as it moves more than 100 steps in the positive direction, the motor is stopped immediately and an error triggered.

When winding thread, for example, it is thereby possible to prevent accidental unwinding.

# 2034h Upper Voltage Warning Level

### **Function**

This object contains the threshold value for the "overvoltage" error in millivolts.

### Object description

Index	2034 <sub>h</sub>
Object name	Upper Voltage Warning Level
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application



Access read / write

PDO mapping no

Allowed values

Preset value ■ N5-1-2: 000128E0<sub>h</sub>

■ N5-2-2: 0000C92C<sub>h</sub>

Firmware version FIR-v1426

Change history

### **Description**

If the input voltage of the controller exceeds this threshold value, the motor is switched off and an error triggered. This error is reset automatically if the input voltage is less than (voltage of object 2034<sub>h</sub> minus 2 volts).

# 2035h Lower Voltage Warning Level

#### **Function**

This object contains the threshold value for the "Undervoltage" error in millivolts.

# **Object description**

Index	2035 <sub>h</sub>
Object name	Lower Voltage Warning Level
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00002710 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

### **Description**

If the input voltage of the controller falls below this threshold value, the motor is switched off and an error triggered. The error is reset automatically if the input voltage exceeds the voltage of object  $\underline{2035}_h$  plus 1.5 volts

### 2036h Open Loop Current Reduction Idle Time

#### **Function**

This object describes the time in milliseconds that the motor must be at a standstill before current reduction is activated.

### **Object description**

Index	2036 <sub>h</sub>
Object name	Open Loop Current Reduction Idle Time



Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write

PDO mapping no

Allowed values

Preset value 000003E8<sub>h</sub> Firmware version FIR-v1426

Change history

# 2037h Open Loop Current Reduction Value/factor

#### **Function**

This object describes the rms current to which the motor current is to be reduced if current reduction is activated in open loop (bit 3 in  $3202_h$  = "1") and the motor is at a standstill.

## **Object description**

Index 2037<sub>h</sub>

Object name Open Loop Current Reduction Value/factor

Object Code VARIABLE
Data type INTEGER32

Savable yes, category: application

Access read / write

PDO mapping no

Allowed values

Preset value FFFFFCE<sub>h</sub> Firmware version FIR-v1426

Change history

### **Description**

#### Value of 2037<sub>h</sub> greater than or equal to 0 and less than value 2031<sub>h</sub>

Current is reduced to the value entered here. The value is in mA and interpreted as root mean square.

#### Value of 2037<sub>h</sub> in the range from -1 to -100

The entered value is interpreted as a percentage and determines the reduction of the rated current in  $2037_h$ . The value in  $2031_h$  is used for the calculation.

Example: Object  $\underline{2031}_h$  has the value 4200 mA. The value -60 in  $\underline{2037}_h$  reduces the current by 60% of  $\underline{2031}_h$ . The result is a current reduction to a root mean square of  $\underline{2031}_h$  \* ( $\underline{2037}_h$  + 100) / 100 = 1680 mA.

The value -100 in  $\underline{2037}_h$  would, for example, mean that a current reduction is set to a root mean square of 0 mA.





#### Note

If the rated current is greater than 0 in  $\underline{203B_h}$ :01, the smaller of  $\underline{2031_h}$  and  $\underline{203B_h}$ :01 is used as the rated current for calculating the current reduction.

# 2038h Brake Controller Timing

### **Function**

This object contains the times for the *brake control* in milliseconds as well as the PWM frequency and the duty cycle.

# **Object description**

Index	2038 <sub>h</sub>
Object name	Brake Controller Timing
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	06 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Close Brake Idle Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Shutdown Power Idle Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	



Preset value	000003E8 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Open Brake Delay Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003E8 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Start Operation Delay Time
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	PWM Frequency
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	between 0 and 2000 (7D0 <sub>h</sub> )
Preset value	00000000 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	PWM Duty Cycle
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	0, between 2 and 100 (64 <sub>h</sub> )
Preset value	00000000 <sub>h</sub>

The subindices have the following functions:

- 01<sub>h</sub>: Time between motor standstill and the closing of the brake.
- 02<sub>h</sub>: Time between the closing of the brake and the switching off of the motor current.
- 03<sub>h</sub>: Time between the switching on of the motor current and opening of the brake.
- 04<sub>h</sub>: Time between the opening of the brake and when the Operation enabled state of the <u>CiA 402 Power State Machine</u> is reached.
- 05<sub>h</sub>: Frequency of the brake PWM in hertz.
- 06<sub>h</sub>: Duty cycle of the brake PWM in percent.



# 2039h Motor Currents

### **Function**

This object contains the measured motor currents in mA.

# **Object description**

Index	2039 <sub>h</sub>
Object name	Motor Currents
Object Code	ARRAY
Data type	INTEGER32
Savable	no
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1504: "PDO mapping" table entry for subindex 01 changed from "no" to "TX-PDO".
	Firmware version FIR-v1504: "PDO mapping" table entry for subindex 02 changed from "no" to "TX-PDO".
	Firmware version FIR-v1504: "PDO mapping" table entry for subindex 03 changed from "no" to "TX-PDO".
	Firmware version FIR-v1504: "PDO mapping" table entry for subindex 04 changed from "no" to "TX-PDO".

# Value description

Access

PDO mapping

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	04 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	I_d
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	I_q
Data type	INTEGER32

Version: 2.0.3 / FIR-v1650

read only

TX-PDO



Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	I_a
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	I_b
Data type	INTEGER32
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>

# 203Ah Homing On Block Configuration

# **Function**

This object contains the parameters for *Homing on Block* (see chapter <u>Homing</u>)

# **Object description**

Index	203A <sub>h</sub>
Object name	Homing On Block Configuration
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Access	
PDO mapping	
Allowed values	
Preset value	
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1540: The number of entries was changed from 4 to 3.
	Firmware version FIR-v1540: "Name" entry changed from "Period Of Blocking" to "Block Detection time".
	Firmware version FIR-v1614: "Data Type" entry changed from "UNSIGNED32" to "INTEGER32".
	Firmware version FIR-v1614: "Savable" entry changed from "no" to "yes, category: application".



Firmware version FIR-v1614: "Data Type" entry changed from "UNSIGNED32" to "INTEGER32".

Firmware version FIR-v1614: "Data Type" entry changed from "UNSIGNED32" to "INTEGER32".

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Minimum Current For Block Detection
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FFFFFBA <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Block Detection Time
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000000C8 <sub>h</sub>

### **Description**

The subindices have the following function:

- 01<sub>h</sub>: Specifies the current limit value above which blocking is to be detected. Positive numerical values specify the current limit in mA, negative numbers specify a percentage of object 2031<sub>h</sub>:01<sub>h</sub>. Example: The value "1000" corresponds to 1000 mA (= 1 A); the value "-70" corresponds to 70% of 2031<sub>h</sub>.
- 02<sub>h</sub>: Specifies the time in ms that the motor is to continue to travel against the block after block detection.

#### 203Bh I2t Parameters

#### **Function**

This object contains the parameters for I<sup>2</sup>t monitoring.

 $I^2$ t monitoring is activated by entering a value greater than 0 in  $203B_h$ :01 and  $203B_h$ :02 (see I2t Motor overload protection ).



With one exception,  $I^2t$  monitoring can only be used for *closed loop* mode: If  $I^2t$  is activated in *open loop* mode, the current is reduced to the smaller of  $\underline{203B_h}$  and  $\underline{2031_h}$ .

# **Object description**

Index	203B <sub>h</sub>
Object name	I2t Parameters
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: tuning
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1512: "Savable" entry changed from "no" to "yes, category: application".
	Firmware version FIR-v1512: The number of entries was changed from 7 to 8.
	Firmware version FIR-v1614: "Savable" entry changed from "yes, category: application" to "yes, category: tuning".

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	07 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Nominal Current
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Maximum Duration Of Peak Current
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>



Subindex	03 <sub>h</sub>	
Name	Threshold	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	CalcValue	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	05 <sub>h</sub>	
Name	LimitedCurrent	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	06 <sub>h</sub>	
Name	Status	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	07 <sub>h</sub>	
Name	ActualResistance	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	

The subindices are divided into two groups: subindex  $01_h$  and  $02_h$  contain parameters for the control, subindices  $03_h$  to  $06_h$  are status values. The functions are as follows:



- 01<sub>h</sub>: The rated current specified in the motor data sheet is entered here in mA. This must be smaller than the current entered in object 2031<sub>h</sub>, otherwise monitoring is not activated. The specified value is interpreted as root mean square.
- 02<sub>h</sub>: Specifies the maximum duration of the peak current in ms.
- 03<sub>h</sub>: Threshold, specifies the limit in mA that determines whether the maximum current or rated current is switched to.
- 04<sub>h</sub>: CalcValue, specifies the calculated value that is compared with the threshold for setting the current.
- 05<sub>h</sub>: LimitedCurrent, contains the momentary current as root mean square set by I<sup>2</sup>t.
- 06<sub>h</sub>: Current status. If the sub-entry value is "0", I<sup>2</sup>t is deactivated; if the value is "1", I<sup>2</sup>t is activated.

### 203Dh Torque Window

#### **Function**

Specifies a symmetrical range relative to the target torque within which the target is considered having been met.

If the value is set to "FFFFFFF" $_h$ , monitoring is switched off, the "Target reached" bit in object  $\underline{6041}_h$  (statusword) is never set.

### **Object description**

Index	203D <sub>h</sub>
Object name	Torque Window
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1540
Change history	Firmware version FIR-v1614: "Savable" entry changed from "no" to "yes, category: application".

# **203Eh Torque Window Time**

#### **Function**

The current torque must be within the "Torque Window"  $(203D_h)$  for this time (in milliseconds) for the target torque to be considered having been met.

# **Object description**

Index	203E <sub>h</sub>
Object name	Torque Window Time
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO



Allowed values

Preset value 0000<sub>h</sub>
Firmware version FIR-v1540

Change history Firmware version FIR-v1614: "Savable" entry changed from "no" to

"yes, category: application".

# 2050h Encoder Alignment

### **Function**

This value specifies the offset between the index of the encoder and the electric field.

## **Object description**

Index 2050<sub>h</sub>

Object name Encoder Alignment

Object Code VARIABLE
Data type INTEGER32

Savable yes, category: tuning

Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1540: "Savable" entry changed from "no" to

"yes, category: tuning".

### **Description**

The exact determination is only possible via <u>auto setup</u>. The presence of this value is necessary for *closed loop* mode with encoder.

# 2051h Encoder Optimization

#### **Function**

Contains compensation values for achieving better runout in *closed loop* mode.

### Object description

Index 2051<sub>h</sub>

Object name Encoder Optimization

Object Code ARRAY
Data type INTEGER32

Savable yes, category: tuning

Firmware version FIR-v1426

Change history Firmware version FIR-v1540: "Savable" entry changed from "no" to

"yes, category: tuning".



# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	03 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Parameter 1
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Parameter 2
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Parameter 3
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

# **Description**

The exact determination is only possible via  $\underline{\text{auto setup}}$  .

# 2052h Encoder Resolution

# **Function**

Contains the physical resolution of the encoder that is used for commutation.



### **Object description**

Index 2052<sub>h</sub>

Object name Encoder Resolution

Object Code VARIABLE
Data type INTEGER32

Savable yes, category: tuning

Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1540: "Savable" entry changed from "no" to

"yes, category: tuning".

### Description

A negative value means that the encoder is driven in the opposite direction of the motor. This can be corrected by reversing the polarity of a motor winding.





The unit is "pulses per revolution" (ppr), which corresponds to four times the resolution in "counts per revolution" (cpr) (quadrature). This means that for an encoder with a resolution of, e.g., 1000 increments per revolution, the value in 2052<sub>h</sub> is 4000.

### 2056h Limit Switch Tolerance Band

#### **Function**

Specifies how far a limit switch may be passed over in the positive or negative direction before the controller triggers an error.

This tolerance band is necessary, for example, to complete homing operations – in which limit switches can be actuated – error free.

### Object description

Index 2056<sub>h</sub>

Object name Limit Switch Tolerance Band

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping TX-PDO

Allowed values

Preset value 000001F4<sub>h</sub> Firmware version FIR-v1426

Change history



# 2057h Clock Direction Multiplier

### **Function**

The clock count value in clock/direction mode is multiplied by this value before it is processed further.

# **Object description**

Index	2057 <sub>h</sub>
Object name	Clock Direction Multiplier
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000080 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

### 2058h Clock Direction Divider

### **Function**

The clock count value in clock/direction mode is divided by this value before it is processed further.

# **Object description**

Index	2058 <sub>h</sub>
Object name	Clock Direction Divider
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# 2059h Encoder Configuration

### **Function**

This object can be used to switch the supply voltage and the type of encoder.

# **Object description**

Index	2059 <sub>b</sub>	



Object name Encoder Configuration

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: tuning

Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1614: "Savable" entry changed from "yes,

category: application" to "yes, category: tuning".

### **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
														TYPE	VOLT

#### **VOLT**

If this bit is set to the value "0", the supply voltage for the encoder is set to 5 V. If the bit is set to the value "1", the supply voltage is set to 24 V.

#### **TYPE**

Defines the type of encoder. For a differential encoder, the bit must have the value "0". For a single-ended encoder, the bit must be set to "1".

### 205Ah Encoder Boot Value

#### **Function**



Tip

This object only has a function when using an absolute encoder. If an absolute encoder is not used, the value is always 0.

The initial encoder position when switching on the controller (in <u>user-defined units</u>) can be read from this object.

### Object description

Index 205A<sub>h</sub>

Object name Encoder Boot Value

Object Code VARIABLE
Data type UNSIGNED32

Savable no

Access read only

PDO mapping no



Allowed values

 $\begin{array}{ll} \text{Preset value} & \text{00000000}_{\text{h}} \\ \text{Firmware version} & \text{FIR-v1446} \end{array}$ 

Change history Firmware version FIR-v1512: "Access" table entry for subindex 00

changed from "read/write" to "read only".

# 205Bh Clock Direction Or Clockwise/Counter Clockwise Mode

#### **Function**

This object can be used to switch the clock-direction mode (value = "0") to the right/left rotation mode (value = "1").

### **Object description**

Index	205B <sub>h</sub>
Object name	Clock Direction Or Clockwise/Counter Clockwise Mode
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1504
Change history	

# 2060h Compensate Polepair Count

### **Function**

Allows motion blocks to be assigned independent of motor.

### **Object description**

Index	2060 <sub>h</sub>
Object name	Compensate Polepair Count
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	



If this entry is set to 1, the number of pole pairs is automatically included in the calculation of all speed, acceleration and jerk parameters.

If the value is 0, the <u>number of pole pairs</u> is included in the preset values as with standard stepper motor controllers and must be taken into account if the motor is changed.

# **2061h Velocity Numerator**

### **Function**

Contains the counter that is used for converting from user-defined speed values to the internal revolutions/ second. See chapter <u>User-defined units</u>.

### **Object description**

Index	2061 <sub>h</sub>
Object name	Velocity Numerator
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# 2062h Velocity Denominator

### **Function**

Contains the denominator that is used for converting from user-defined speed values to the internal revolutions/second. See chapter <u>User-defined units</u>.

### **Object description**

Index	2062 <sub>h</sub>
Object name	Velocity Denominator
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	000003C <sub>h</sub>
Firmware version	FIR-v1426
Change history	



### 2063h Acceleration Numerator

### **Function**

Contains the counter that is used for converting from user-defined acceleration values to the internal revolutions/second<sup>2</sup>. See chapter <u>User-defined units</u>.

# **Object description**

Index	2063 <sub>h</sub>
Object name	Acceleration Numerator
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

### 2064h Acceleration Denominator

### **Function**

Contains the denominator that is used for converting from user-defined acceleration values to the internal revolutions/second<sup>2</sup>. See chapter <u>User-defined units</u>.

# **Object description**

Index	2064 <sub>h</sub>
Object name	Acceleration Denominator
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000003C <sub>h</sub>
Firmware version	FIR-v1426
Change history	

### 2065h Jerk Numerator

### **Function**

Contains the counter that is used for converting from user-defined jerk values to the internal revolutions/ second <sup>3</sup>. See chapter <u>User-defined units</u>.



# **Object description**

Index 2065<sub>h</sub> Object name Jerk Numerator Object Code **VARIABLE UNSIGNED32** Data type Savable yes, category: application Access read / write PDO mapping no Allowed values Preset value 0000001<sub>h</sub> Firmware version FIR-v1426 Change history

### 2066h Jerk Denominator

### **Function**

Contains the denominator that is used for converting from user-defined jerk values to the internal revolutions/ second <sup>3</sup>. See chapter <u>User-defined units</u>.

### **Object description**

Index	2066 <sub>h</sub>
Object name	Jerk Denominator
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000003C <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# 2084h Bootup Delay

#### **Function**

Defines the period between the time that supply voltage is applied to the controller and the functional readiness of the controller in milliseconds.

# **Object description**

Index	2084 <sub>h</sub>
Object name	Bootup Delay
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	ves, category; application



Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history

# 2101h Fieldbus Module Availability

### **Function**

Shows the available fieldbuses.

### **Object description**

Index 2101<sub>h</sub>

Object name Fieldbus Module Availability

Object Code VARIABLE
Data type UNSIGNED32

Savable no

Access read only

PDO mapping no

Allowed values

Preset value 00000018<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1626: "Object Name" entry changed from

"Fieldbus Module" to "Fieldbus Module Availability".

### **Description**

Bits 0 to 15 represent the physical interface, bits 16 to 31 the used protocol (if necessary).



#### **USB**

Value = "1": The USB fieldbus is available.

#### **RS-485**

Value = "1": An RS-485 interface is available.

#### **RS-232**

Value = "1": An RS-232 interface is available.

#### CAN

Value = "1": The CANopen fieldbus is available.



**E-NET** 

Value = "1": An Ethernet interface is available.

**E-CAT** 

Value = "1": An EtherCAT interface is available.

SPI

Value = "1": An SPI interface is available.

**MRTU** 

Value = "1": The used protocol is Modbus RTU.

**MTCP** 

Value = "1": The used protocol is Modbus TCP.

E-IP

Value = "1": The used protocol is EtherNet/IP.

### 2102h Fieldbus Module Control

#### **Function**

This object can be used to activate/deactivate certain fieldbuses (physical interfaces and protocols).

## **Object description**

Index	2102 <sub>h</sub>
Object name	Fieldbus Module Control
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: communication
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000018 <sub>h</sub>
Firmware version	FIR-v1540
Change history	Firmware version FIR-v1626: "Savable" entry changed from "yes, category: application" to "yes, category: communication".

### **Description**

Object  $\underline{2103}_h$ :1<sub>h</sub> contains all physical interfaces/protocols that can be activated/deactivated. These can be switched in this object (2102<sub>h</sub>). The current status of the activated fieldbuses is in object  $\underline{2103}_h$ :2<sub>h</sub>.

The following distribution of the bits applies here:

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
													E-IP	МТСР	MRTU
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
									SPI	E-CAT	E-NET	CAN	RS232	RS485	USB



**USB** 

**USB** interface

**RS-485** 

RS-485 interface

**RS-232** 

RS-232 interface

CAN

CANopen interface

**E-NET** 

EtherNet interface

E-CAT

EtherCAT interface

SPI

SPI interface

**MRTU** 

Modbus RTU protocol

**MTCP** 

Modbus TCP protocol

E-IP

EtherNet/IP protocol

### 2103h Fieldbus Module Status

### **Function**

Shows the active fieldbuses.

# **Object description**

Index 2103<sub>h</sub>

Object name Fieldbus Module Status

Object Code ARRAY

Data type UNSIGNED32

Savable no

Access read only

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1540

Change history

# Value description

Subindex	00 <sub>b</sub>		

### 10 Description of the object dictionary



Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name Fieldbus Module Disable Mask

Data type UNSIGNED32 Access read only

PDO mapping no

Allowed values

Preset value 00000008<sub>h</sub>

Subindex 02<sub>h</sub>

Name Fieldbus Module Enabled

Data type UNSIGNED32
Access read only
PDO mapping no

Allowed values

Preset value 00000018<sub>h</sub>

### **Description**

Subindex 1 (Fieldbus Module Disable Mask): This subindex contains all physical interfaces and protocols that can be activated or deactivated. A value "1" means that this fieldbus can be deactivated.

Subindex 2 (Fieldbus Module Enabled): This subindex contains all currently activated physical interfaces and protocols. The value "1" means that that the fieldbus is active.

The following distribution of the bits applies for subindices 1 and 2:

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
													E-IP	MTCP	MRTU
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
									SPI	E-CAT	E-NET	CAN	RS232	RS485	USB

### **USB**

USB interface

**RS-485** 

RS-485 interface

**RS-232** 

RS-232 interface

CAN

CANopen interface



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**E-NET** 

EtherNet interface

E-CAT

EtherCAT interface

SPI

SPI interface

**MRTU** 

Modbus RTU protocol

**MTCP** 

Modbus TCP protocol

E-IP

EtherNet/IP protocol

### 2300h NanoJ Control

### **Function**

Controls the execution of a NanoJ program.

# **Object description**

Index	2300 <sub>h</sub>
Object name	NanoJ Control
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Control" to "NanoJ Control".

# **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
															ON

#### ON

Switches the NanoJ program on (value = "1") or off (value = "0").

With a rising edge in bit 0, the program is first reloaded and the variable range reset.



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Note

Startup of the NanoJ program can take up to 200 ms.

### 2301h NanoJ Status

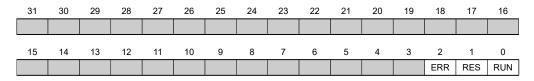
### **Function**

Indicates the operating state of the user program.

# **Object description**

Index	2301 <sub>h</sub>
Object name	NanoJ Status
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Status" to "NanoJ Status".

# **Description**



### **RUN**

Value = "0": Program is stopped, value = "1": NanoJ program is running.

#### **RES**

Reserved.

#### **ERR**

Program was ended with an error. Cause of the error can be read from object 2302<sub>h</sub>.

## 2302h NanoJ Error Code

### **Function**

Indicates which error occurred during the execution of the user program.



# **Object description**

Index	2302 <sub>h</sub>
Object name	NanoJ Error Code
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Error Code" to "NanoJ Error Code".

# **Description**

Error codes during program execution:

Number	Description			
0000 <sub>h</sub>	Not an error			
0001 <sub>h</sub>	Firmware does not (yet) support the used function			
0002 <sub>h</sub>	Not or incorrectly initialized pointer			
0003 <sub>h</sub>	Impermissible access to system resource			
0004 <sub>h</sub>	Hard fault (internal error)			
0005 <sub>h</sub>	Code executed too long without yield() or sleep()			
0006 <sub>h</sub>	Impermissible access to system resource			
0007 <sub>h</sub>	Too many variables on the stack			
0100 <sub>h</sub>	Invalid NanoJ program file			

Error when accessing an object:

Number	Description
10xxxxyy <sub>h</sub>	Invalid mapping in the NanoJ program file: The value in "xxxx" specifies the index, the value in "yy" specifies the subindex of the object that should – but cannot – be mapped.
1000 <sub>h</sub>	Access of a nonexistent object in the object dictionary
1001 <sub>h</sub>	Write access of a write-protected entry in the OD
1002 <sub>h</sub>	Internal file system error

File system error codes when loading the user program:

Number	D	escription
10002 <sub>h</sub>	Internal file system error	
10003 <sub>h</sub>	Storage medium not ready	
10004 <sub>h</sub>	File not found	



Number	Description
10005 <sub>h</sub>	Folder not found
10006 <sub>h</sub>	Invalid file name/folder name
10008 <sub>h</sub>	Access of file not possible
10009 <sub>h</sub>	File/directory object is invalid
1000A <sub>h</sub>	Storage medium is read-only
1000B <sub>h</sub>	Drive number is invalid
1000C <sub>h</sub>	Working range of the drive is invalid
1000D <sub>h</sub>	No valid file system on the drive
1000E <sub>h</sub>	Creation of the file system failed
1000F <sub>h</sub>	Access not possible within the required time
10010 <sub>h</sub>	Access was rejected

# 2303h Number Of Active User Program

### **Function**

Selects one of four possible user programs, the file names of which were previously stored in object 2304h.

# **Object description**

Index	2303 <sub>h</sub>
Object name	Number Of Active User Program
Object Code	VARIABLE
Data type	UNSIGNED8
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **Description**

Changing the entry while a user program is being executed results in the following sequence:

- The current program is stopped.
- The newly selected program is loaded.
- The newly loaded program is started.

# 2304h Table Of Available User Programs

# **Function**

The file names of the available user programs are stored here.

### **Object description**

Index	2304 <sub>h</sub>



Object name Table Of Available User Programs

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Firmware version FIR-v1426

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping
Allowed values

Preset value 08<sub>h</sub>

Subindex 01<sub>h</sub>

Name Of User Program 1 UB

no

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Of User Program 1 LB

Data type UNSIGNED32 Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name Of User Program 2 UB

Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 04<sub>h</sub>

Name Of User Program 2 LB



Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	05	
Subiliuex	05 <sub>h</sub>	

Name	Name Of User Program 3 UB	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	

Subindex	06 <sub>h</sub>	
Name	Name Of User Program 3 LB	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	

Subindex	07 <sub>h</sub>
Name	Name Of User Program 4 UB
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>

Subindex	08 <sub>h</sub>
Name	Name Of User Program 4 LB
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0000000 <sub>h</sub>

# **Description**

Coded in each of two successive subindices in the ASCII character set is the name of a user program.

Program 1: subindex 1 and 2 Program 2: subindex 3 and 4 Program 3: subindex 5 and 6



Program 4: subindex 7 and 8

**Example:** Program 1 with designation "test.usr" is, thus, coded as follows:

 $t = 74_{h}$ 

 $e = 65_{h}$ 

 $s = 73_{h}$ 

This yields the two entries in subindices 1 and 2:

74657374h, 00000000h

Coded in each of two successive subindices in the ASCII character set is the name of a user program. The subindex with the UB (upper byte) designation contains the first four letters of the name, the subindex with the LB (lower byte) designation contains the last four letters. If the name has less than eight letters, the missing letters must be filled with zeros.

# 230Fh Uptime Seconds

#### **Function**

This object contains the operating hours in seconds since the last time the controller was started.



#### Note

This object is not stored; counting begins with "0" again after switching on.

## **Object description**

Index	230F <sub>h</sub>
Object name	Uptime Seconds
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1436
Change history	

# 2310h NanoJ Input Data Selection

#### **Function**

Describes the object dictionary entries that are copied to the PDO mapping input of the NanoJ program.

### **Object description**

Index	2310 <sub>h</sub>
Object name	NanoJ Input Data Selection
Object Code	ARRAY
Data type	UNSIGNED32



Savable no

Access read / write

PDO mapping no

Allowed values Preset value

Firmware version FIR-v1650-B472161

Change history Firmware version FIR-v1436: "Object Name" entry changed from

"VMM Input Data Selection" to "NanoJ Input Data Selection".

Firmware version FIR-v1650-B472161: "Savable" entry changed from

"yes, category: application" to "no".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 00 changed from "read/write" to "read only".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 01 changed from "read/write" to "read only".

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	10 <sub>h</sub>

Subindex	01 <sub>h</sub> - 10 <sub>h</sub>
Name	Mapping #1 - #16
Data type	UNSIGNED32
Access	read only
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>

### **Description**

Each subindex (1–16) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	SubIndex [8]									Leng	th [8]				

### Index [16]

This contains the index of the object to be mapped.



#### Subindex [8]

This contains the subindex of the object to be mapped.

### Length [8]

This contains the length of the object to be mapped in units of bits.

# 2320h NanoJ Output Data Selection

### **Function**

Describes the object dictionary entries that are copied into the output PDO mapping of the *NanoJ program* after it is executed.

# **Object description**

Index	2320 <sub>h</sub>
Object name	NanoJ Output Data Selection
Object Code	ARRAY
Data type	UNSIGNED32
Savable	no
Access	read / write
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1650-B472161
Change history	Firmware version FIR-v1436: "Object Name" entry changed from "VMM Output Data Selection" to "NanoJ Output Data Selection".
	Firmware version FIR-v1650-B472161: "Savable" entry changed from "yes, category: application" to "no".
	Firmware version FIR-v1650-B472161: "Access" table entry for subindex 00 changed from "read/write" to "read only".
	Firmware version FIR-v1650-B472161: "Access" table entry for subindex 01 changed from "read/write" to "read only".

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	10 <sub>h</sub>

Subindex	01 <sub>h</sub> - 10 <sub>h</sub>
Name	Mapping #1 - #16
Data type	UNSIGNED32



Access read only

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

Each subindex (1-16) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	SubIndex [8]								Leng	th [8]					

### Index [16]

This contains the index of the object to be mapped.

#### Subindex [8]

This contains the subindex of the object to be mapped.

### Length [8]

This contains the length of the object to be mapped in units of bits.

# 2330h NanoJ In/output Data Selection

#### **Function**

Describes the object dictionary entries that are first copied to the input PDO mapping of the NanoJ program and, after it is executed, are copied back to the output PDO mapping.

### **Object description**

$2330_{h}$

Object name NanoJ In/output Data Selection

Object Code ARRAY

Data type UNSIGNED32

Savable no

Access read / write

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1650-B472161

Change history Firmware version FIR-v1436: "Object Name" entry changed from

"VMM In/output Data Selection" to "NanoJ In/output Data Selection".

Firmware version FIR-v1650-B472161: "Savable" entry changed from

"yes, category: application" to "no".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 00 changed from "read/write" to "read only".



Firmware version FIR-v1650-B472161: "Access" table entry for subindex 01 changed from "read/write" to "read only".

### Value description

Maria	
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	10 <sub>h</sub>
Subindex	01 <sub>h</sub> - 10 <sub>h</sub>
Name	Mapping #1 - #16
Data type	UNSIGNED32
Access	read only
PDO mapping	no
Allowed values	
Allowed values Preset value  Subindex Name Data type Access PDO mapping	01 <sub>h</sub> - 10 <sub>h</sub> Mapping #1 - #16 UNSIGNED32 read only

## **Description**

Preset value

Each subindex (1–16) describes a different mapped object.

A mapping entry consists of four bytes, which are structured according to the following graphic.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
							Inde	x [16]							
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	SubIndex [8]								Leng	th [8]					

0000000<sub>h</sub>

#### Index [16]

This contains the index of the object to be mapped.

#### Subindex [8]

This contains the subindex of the object to be mapped.

#### Length [8]

This contains the length of the object to be mapped in units of bits.

# 2400h NanoJ Inputs

### **Function**

Located here is an array with 32, 32-bit integer values that is not used within the firmware and serves only for communicating with the user program via the fieldbus.



# **Object description**

2400<sub>h</sub> Index Object name NanoJ Inputs Object Code **ARRAY** INTEGER32 Data type Savable Firmware version FIR-v1426 Change history The number of entries was changed from 2 to 33. Firmware version FIR-v1436: "Object Name" entry changed from "VMM Inputs" to "NanoJ Inputs". Firmware version FIR-v1436: "Name" entry changed from "VMM Input N#" to "NanoJ Input N#".

# Value description

Subindex	$00_{h}$
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	20 <sub>h</sub>
Subindex	01 <sub>h</sub> - 20 <sub>h</sub>
Name	NanoJ Input #1 - #32
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>b</sub>

### **Description**

Here, it is possible to pass, e.g., preset values, to the NanoJ program.

#### 2410h NanoJ Init Parameters

### **Function**

This object functions identically to object  $\underline{2400}_h$  with the difference that this object can be stored.

# **Object description**

Index	2410 <sub>h</sub>
Object name	NanoJ Init Parameters
Object Code	ARRAY



262

Data type INTEGER32

Savable yes, category: application

Access read only

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1450

Change history Firmware version FIR-v1450: "Data Type" entry changed from

"INTEGER32" to "UNSIGNED8".

# Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping
Allowed values

Preset value 20<sub>h</sub>

Subindex 01<sub>h</sub> - 20<sub>h</sub>

Name NanoJ Init Parameter #1 - #32

Data type INTEGER32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

# 2500h NanoJ Outputs

# **Function**

Located here is an array with 32, 32-bit integer values that is not used within the firmware and serves only for communicating with the user program via the fieldbus.

### **Object description**

Index 2500<sub>h</sub>

Object name NanoJ Outputs

Object Code ARRAY
Data type INTEGER32

Savable no

Firmware version FIR-v1426

Change history Firmware version FIR-v1436: "Object Name" entry changed from

"VMM Outputs" to "NanoJ Outputs".



Firmware version FIR-v1436: "Name" entry changed from "VMM Output N#" to "NanoJ Output N#".

# Value description

Subindex	$00_{h}$
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	20 <sub>h</sub>
Subindex	01 <sub>h</sub> - 20 <sub>h</sub>
Name	NanoJ Output #1 - #32

Name NanoJ Output #1 - #32

Data type INTEGER32

Access read / write

PDO mapping TX-PDO

Allowed values

Preset value 00000000h

### **Description**

Here, the NanoJ program can store results which can then be read out via the fieldbus.

# **2600h NanoJ Debug Output**

#### **Function**

This object contains debug output of a user program.

## **Object description**

Index2600hObject nameNanoJ Debug OutputObject CodeARRAYData typeUNSIGNED8SavablenoFirmware versionFIR-v1426Change historyFirmware version FIR-v1436: "Object Name" entry changed from "VMM Debug Output" to "NanoJ Debug Output".

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported



Data type **UNSIGNED8** read / write Access

no

PDO mapping

Allowed values

Preset value  $00_h$ 

Subindex  $01_{h} - 40_{h}$ Value #1 - #64 Name **UNSIGNED8** Data type Access read only PDO mapping no Allowed values

Preset value  $00_h$ 

### **Description**

Here, the NanoJ program stores the debug output that was called up with the VmmDebugOutputString(), VmmDebugOutputInt() and similar functions.

# 2701h Customer Storage Area

### **Function**

Data can be deposited and stored in this object.

### Object description

Index 2701<sub>h</sub>

Object name Customer Storage Area

Object Code **ARRAY** 

Data type **UNSIGNED32** 

Savable yes, category: customer

Access read only

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1540

Change history Firmware version FIR-v1540: "Data Type" entry changed from

"UNSIGNED32" to "UNSIGNED8".

Firmware version FIR-v1650-B527540: entry "Savable" changed from

"yes, category: user" to "yes, category: customer".

## Value description

Subindex  $00_h$ 

Highest Sub-index Supported Name

Data type **UNSIGNED8** 



Access read only

PDO mapping no

Allowed values

Preset value FE<sub>h</sub>

Subindex 01<sub>h</sub> - FE<sub>h</sub>

Name Storage #1 - #254
Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000000<sub>h</sub>

# 2800h Bootloader And Reboot Settings

#### **Function**

With this object, a reboot of the firmware can be triggered and the short circuiting of the motor windings in boot loader mode switched off and on.

# **Object description**

Index 2800<sub>h</sub>

Object name Bootloader And Reboot Settings

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Access read only

PDO mapping no

Allowed values
Preset value

Firmware version FIR-v1540

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping

Preset value 03<sub>h</sub>

Subindex 01<sub>h</sub>

Name Reboot Command

Version: 2.0.3 / FIR-v1650

Allowed values



Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values
Preset value

00000000<sub>h</sub>

no

nο

Subindex 02<sub>h</sub>

Name Reboot Delay Time In Ms

Data type UNSIGNED32 Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name Bootloader HW Config

Data type UNSIGNED32
Access read / write

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

### **Description**

The subindices have the following function:

- 01<sub>h</sub>: If the value 746F6F62<sub>h</sub> is entered here, the firmware is rebooted.
- 02<sub>h</sub>: Time in milliseconds: delays the reboot of the firmware by the respective time.
- 03<sub>h</sub>: Bit 0 can be used to switch short circuiting of the motor windings in boot loader mode off and on:
  - $\Box$  Bit 0 = 1: Short circuiting of the motor windings in boot loader mode is switched off.
  - $\Box$  Bit 0 = 0: Short circuiting of the motor windings in boot loader mode is switched on.

#### 3202h Motor Drive Submode Select

### **Function**

Controls the controller mode, such as the changeover between *closed loop / open loop* and whether Velocity Mode is simulated via the S-controller or functions with a real V-controller in *closed loop*.

#### Object description

Index 3202<sub>h</sub>

Object name Motor Drive Submode Select

Object Code VARIABLE

Data type UNSIGNED32

Savable yes, category: drive

Access read / write PDO mapping RX-PDO



Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1540: "Savable" entry changed from "yes

category: application" to "yes, category: travel".

Firmware version FIR-v1540: "Savable" entry changed from "yes

category: travel" to "yes, category: movement".

Firmware version FIR-v1650-B527540: entry "Savable" changed from

"yes, category: movement" to "yes, category: drive".

## **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
									BLDC	Torque		CurRed	Brake	VoS	CL/OL

#### CL/OL

Changeover between open loop and closed loop

Value = "0": open loopValue = "1": closed loop

#### VoS

Value = "1": Simulate V-controller with an S-ramp: simulate the speed modes through continuous position changes

#### **Brake**

Value = "1": Switch on automatic brake control.

#### **CurRed (Current Reduction)**

Value = "1": Current reduction activated in open loop

#### **Torque**

only active in operating modes Profile Torque and Cyclic Synchronous Torque

Value = "1": M-controller is active, otherwise a V-controller is superimposed: no V-controller is used in the torque modes for speed limiting, thus object  $\underline{2032}_h$  is ignored;  $\underline{3210}_h$ :3 and  $\underline{3210}_h$ :4 have no effect on the control.

#### **BLDC**

Value = "1": Motor type "BLDC" (brushless DC motor)

## 320Ah Motor Drive Sensor Display Open Loop

#### **Function**

This can be used to change the source for objects 6044<sub>h</sub> and 6064<sub>h</sub> in open loop mode.

### Object description

Index	320A <sub>h</sub>
	· · · · · · · · · · · · · · · · · · ·



Object name Motor Drive Sensor Display Open Loop

Object Code ARRAY
Data type INTEGER32

Savable yes, category: application

Firmware version FIR-v1426

Change history

# Value description

Subindex	00 <sub>h</sub>	
Name	Highest Sub-index Supported	
Data type	UNSIGNED8	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	04 <sub>h</sub>	
Subindex	01 <sub>h</sub>	
Nama	Commutation	

Name	Commutation	
Data type	INTEGER32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	

Subindex	02 <sub>h</sub>	
Name	Torque	
Data type	INTEGER32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000000 <sub>h</sub>	

Subindex	03 <sub>h</sub>	
Name	Velocity	
Data type	INTEGER32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0000001 <sub>h</sub>	

Subindex	04 <sub>h</sub>
Name	Position



Data type INTEGER32
Access read / write

PDO mapping

Allowed values

Preset value 00000001<sub>h</sub>

## **Description**

The following subindices have a function:

- 01<sub>h</sub>: Not used
- 02<sub>h</sub>: Not used
- 03<sub>h</sub>: Changes the source of object <u>6044</u><sub>h</sub>:
  - □ Value = "-1": The internally calculated set value is entered in object 6044<sub>h</sub>

no

- □ Value = "0": The value is kept at 0
- $\Box$  Value = "1": The encoder value is entered in object <u>6044</u><sub>h</sub>
- 04<sub>h</sub>: Changes the source of <u>6064</u><sub>h</sub>:
  - $\Box$  Value = "-1": The internally calculated set value is entered in object <u>6064</u><sub>h</sub>
  - □ Value = "0": The value is kept at 0
  - $\Box$  Value = "1": The encoder value is entered in object <u>6064</u><sub>h</sub>

# 320Bh Motor Drive Sensor Display Closed Loop

#### **Function**

This can be used to change the source for objects  $6044_h$  and  $6064_h$  in closed loop mode.

# **Object description**

Index	320B <sub>h</sub>
Object name	Motor Drive Sensor Display Closed Loop
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

### Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	04 <sub>h</sub>

Subindex 01<sub>h</sub>



Commutation
INTEGER32
read / write
no
0000000
00000000 <sub>h</sub>
02 <sub>h</sub>
Torque
INTEGER32
read / write
no
00000000 <sub>h</sub>
03 <sub>h</sub>
Velocity
INTEGER32
read / write
no
00000001 <sub>h</sub>
04 <sub>h</sub>
Position
INTEGER32
read / write
no
00000001 <sub>h</sub>

# **Description**

The following subindices have a function:

- 01<sub>h</sub>: Not used
- 02<sub>h</sub>: Not used
- 03<sub>h</sub>: Changes the source of object <u>6044</u><sub>h</sub>:
  - $\Box$  Value = "-1": The internally calculated set value is entered in object  $\underline{6044}_h$
  - □ Value = "0": The value is kept at 0
  - $\Box$  Value = "1": The encoder value is entered in object <u>6044</u><sub>h</sub>
- 04<sub>h</sub>: Changes the source of object <u>6064</u><sub>h</sub>:
  - $\Box$  Value = "-1": The internally calculated set value is entered in object <u>6064</u><sub>h</sub>
  - □ Value = "0": The value is kept at 0
  - $\Box$  Value = "1": The encoder value is entered in object <u>6064</u><sub>h</sub>



### 3210h Motor Drive Parameter Set

### **Function**

Contains the P and I components of the current, speed and position controllers for *open loop* (only current controller activated) and *closed loop*.

# **Object description**

Index	3210 <sub>h</sub>
Object name	Motor Drive Parameter Set
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Name" entry changed from "S_P" to "Position Loop, Proportional Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "S_I" to "Position Loop, Integral Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "V_P" to "Velocity Loop, Proportional Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "V_I" to "Velocity Loop, Integral Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "Id_P" to "Flux Current Loop, Proportional Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "Id_I" to "Flux Current Loop, Integral Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "Iq_P" to "Torque Current Loop, Proportional Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "Iq_I" to "Torque Current Loop, Integral Gain (closed loop)".
	Firmware version FIR-v1626: "Name" entry changed from "I_P" to "Torque Current Loop, Proportional Gain (dspDrive – Stepper Motor, open loop)".
	Firmware version FIR-v1626: "Name" entry changed from "I_I" to "Torque Current Loop, Integral Gain (dspDrive – Stepper Motor, open loop)".
	Firmware version FIR-v1650-B472161: "Name" entry changed from "Torque Current Loop, Proportional Gain (dspDrive – Stepper Motor, open loop)" to "Torque Current Loop, Proportional Gain (open loop)".
	Firmware version FIR-v1650-B472161: "Name" entry changed from "Torque Current Loop, Integral Gain (dspDrive – Stepper Motor, open loop)" to "Torque Current Loop, Integral Gain (open loop)".
	Firmware version FIR-v1650-B472161: "Data type" entry changed from "INTEGER32" to "UNSIGNED32".
	Firmware version FIR-v1650-B472161: "Data type" entry changed from "INTEGER32" to "UNSIGNED32".



# Value description

Subindex	00 <sub>h</sub>				
Name	Highest Sub-index Supported				
Data type	UNSIGNED8				
Access	read only				
PDO mapping	no				
Allowed values					
Preset value	$0A_h$				
	·				
Subindex	01 <sub>h</sub>				
Name	Position Loop, Proportional Gain (closed Loop)				
Data type	UNSIGNED32				
Access	read / write				
PDO mapping	no				
Allowed values					
Preset value	00000800 <sub>h</sub>				
Subindex	02 <sub>h</sub>				
Name	Position Loop, Integral Gain (closed Loop)				
Data type	UNSIGNED32				
Access	read / write				
PDO mapping	no				
Allowed values					
Preset value	00000000 <sub>h</sub>				
Subindex	03 <sub>h</sub>				
Name	Velocity Loop, Proportional Gain (closed Loop)				
Data type	UNSIGNED32				
Access	read / write				
PDO mapping	no				
Allowed values					
Preset value	00002EE0 <sub>h</sub>				
Subindex	04 <sub>h</sub>				
Name	Velocity Loop, Integral Gain (closed Loop)				
Data type	UNSIGNED32				
Access	read / write				
PDO mapping	no				
Allowed values					
Preset value	0000001E <sub>h</sub>				
Subindex	05 <sub>h</sub>				



Name Flux Current Loop, Proportional Gain (closed Loop)

Data type **UNSIGNED32** read / write Access

PDO mapping no

Allowed values

Preset value 000668A0<sub>h</sub>

Subindex  $06_h$ 

Name Flux Current Loop, Integral Gain (closed Loop)

**UNSIGNED32** Data type read / write Access

PDO mapping no

Allowed values

Preset value 00002EE0h

Subindex  $07_h$ 

Name Torque Current Loop, Proportional Gain (closed Loop)

**UNSIGNED32** Data type read / write Access no

PDO mapping

Allowed values

Preset value 000668A0h

Subindex  $08_{h}$ 

Torque Current Loop, Integral Gain (closed Loop) Name

no

**UNSIGNED32** Data type read / write Access

PDO mapping

Allowed values

Preset value 00002EE0h

Subindex  $09_h$ 

Name Torque Current Loop, Proportional Gain (open Loop)

**UNSIGNED32** Data type read / write Access

PDO mapping no

Allowed values

Preset value 0003A980<sub>h</sub>

Subindex  $0A_h$ 

Torque Current Loop, Integral Gain (open Loop) Name

**UNSIGNED32** Data type Access read / write



PDO mapping no

Allowed values

Preset value 0000AFC8<sub>h</sub>

### **Description**

- Subindex 00<sub>h</sub>: Number of entries
- Subindex 01<sub>h</sub>: Proportional component of the S-controller (position)
- Subindex 02<sub>h</sub>: Integral component of the S-controller (position)
- Subindex 03<sub>h</sub>: Proportional component of the V-controller (speed)
- Subindex 04<sub>h</sub>: Integral component of the V-controller (speed)
- Subindex 05<sub>h</sub>: (Closed loop) Proportional component of the current controller of the field-forming component
- Subindex 06<sub>h</sub>: (Closed loop) Integral component of the current controller of the field-forming component
- Subindex 07<sub>h</sub>: (Closed loop) Proportional component of the current controller of the torque-forming component
- Subindex 08<sub>h</sub>: (Closed loop) Integral component of the current controller of the torque-forming component
- Subindex 09<sub>h</sub>: (Open loop) Proportional component of the current controller of the field-building component
- Subindex 0A<sub>h</sub>: (Open loop) Integral component of the current controller of the field-forming component

## 3212h Motor Drive Flags

#### **Function**

This object determines whether or not the output voltage for the motor is active in the "switched on" mode of the CiA 402 state machine. The direction of the rotating field can also be changed.



### Note

Changes in subindex 02 do not take effect until after the controller is restarted. Afterwards, <u>auto setup</u> must again be performed.

### Object description

Index	3212 <sub>h</sub>
Object name	Motor Drive Flags
Object Code	ARRAY
Data type	INTEGER8

Savable yes, category: application

Access read only

PDO mapping no

Allowed values

Preset value

Firmware version FIR-v1450

Change history Firmware version FIR-v1512: The number of entries was changed

from 2 to 3.



# Value description

0.11.1.	00
Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	03 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Enable Legacy Power Mode
Data type	INTEGER8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Override Field Inversion
Data type	INTEGER8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Do Not Touch Controller Settings
Data type	INTEGER8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>

# **Description**

Valid values for subindex 01<sub>h</sub>:

- Value = "0": In the "Switched on" state of the <u>CiA 402 Power State Machine</u>, the output voltage for the motor (PWM) is permanently set to 50%; no holding torque is built up.
- Value = "1": In the "Switched on" state of the <u>CiA 402 Power State Machine</u>, the output voltage for the motor (PWM) is active via the controller; holding torque is built up. The motor remains at a standstill.

Valid values for subindex 02h:

- Value = "0": Use default values of the firmware
- Value = "1": Force non-inversion of the rotating field (mathematically positive)
- Value = "-1": Force inversion of the rotating field (mathematically negative)



Valid values for subindex 03<sub>h</sub>:

- Value = "0": <u>Auto setup</u> detects the motor type (stepper motor or BLDC motor) and uses the corresponding pre-configured parameter set.
- Value = "1": Perform <u>auto setup</u> with the values for the controller that were entered in object <u>3210</u><sub>h</sub> before the auto setup; the values in <u>3210</u><sub>h</sub> are not changed.

# 3220h Analog Inputs

### **Function**

Displays the instantaneous values of the analog inputs in digits.

With object 3221<sub>h</sub>, the respective analog input can be configured as current or voltage input.

## **Object description**

Index	3220 <sub>h</sub>
Object name	Analog Inputs
Object Code	ARRAY
Data type	INTEGER16
Savable	no
Firmware version	FIR-v1426
Change history	

## Value description

Name

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Analogue Input 1
Data type	INTEGER16
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Subindex	02 <sub>h</sub>

Data type INTEGER16

Access read only

PDO mapping TX-PDO

Allowed values

Version: 2.0.3 / FIR-v1650 276

Analogue Input 2



Preset value 0000<sub>h</sub>

# **Description**

Formulas for converting from [digits] to the respective unit:

- Voltage input: (x digits 512 digits) \* 20 V / 1024 digits
- Current input: x digits \* 20 mA / 1024 digits

## 3221h Analogue Inputs Control

#### **Function**

With this object, an analog input can be switched from voltage measurement to current measurement.

# **Object description**

Index	3221 <sub>h</sub>
Object name	Analogue Inputs Control
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

### **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
														AC2	AC1

In general: If a bit is set to the value "0", the analog input measures the voltage; if the bit is set to the value "1", the current is measured.

### AC1

Setting for analog input 1

# AC2

Setting for analog input 2

# 3225h Analogue Inputs Switches

#### **Function**

This object contains the value of the rotary switch that is used to configure the address of the controller . The switch position is only read during a restart one time.



## **Object description**

Index 3225<sub>h</sub> Object name Analogue Inputs Switches Object Code **ARRAY** Data type **UNSIGNED16** Savable read only Access PDO mapping no Allowed values Preset value Firmware version FIR-v1436 Change history Firmware version FIR-v1436: "PDO mapping" table entry for subindex 01 changed from "RX-PDO" to "TX-PDO".

## Value description

Subindex

	11
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Analogue Input Switch1
Data type	UNSIGNED16
Access	read only
PDO mapping	TX-PDO
Allowed values	

 $00_h$ 

0000<sub>h</sub>

# **Description**

Preset value

If the controller is equipped with a rotary switch, the value of the rotary switch is displayed in subindex  $01_h$ . If the controller is equipped with two rotary switches, the value of the rotary switch is displayed in subindex  $01_h$ , which consists of switch 1 and 2.

# 3240h Digital Inputs Control

### **Function**

With this object, digital inputs can be manipulated as described in chapter Digital inputs and outputs.

The following applies for all subindices:

- Bits 0 to 15 control the special functions.
- Bits 16 to 31 control the level of the outputs.



## **Object description**

Index 3240<sub>h</sub>

Object name Digital Inputs Control

Object Code ARRAY

Data type UNSIGNED32

Savable yes, category: application

Firmware version FIR-v1426

Change history Firmware version FIR-v1426: Subindex 01<sub>h</sub>: "Name" entry changed

from "Special Function Disable" to "Special Function Enable"

Firmware version FIR-v1512: The number of entries was changed

from 8 to 9.

# Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 08<sub>h</sub>

Subindex 01<sub>h</sub>

Name Special Function Enable

Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Function Inverted
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name Force Enable
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO



Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	Force Value	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	05 <sub>h</sub>	
Name	Raw Value	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	06 <sub>h</sub>	
Name	Input Range Select	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00000000 <sub>h</sub>	
Subindex	07 <sub>h</sub>	
Name	Differential Select	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	0000000 <sub>h</sub>	
Subindex	08 <sub>h</sub>	
Name	Routing Enable	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values	0000000	
Preset value	0000000 <sub>h</sub>	



### **Description**

The subindices have the following function:

3240<sub>h</sub>:01<sub>h</sub> (Special Function Enable): This bit allows special functions of an input to be switched off (value "0") or on (value "1"). If input 1 is not used as, e.g., a negative limit switch, the special function must be switched off to prevent an erroneous response to the signal generator. The object has no effect on bits 16 to 31.

The firmware evaluates the following bits:

- □ Bit 0: Negative limit switch
- □ Bit 1: Positive limit switch
- □ Bit 2: Home switch

If, for example, two limit switches and one home switch are used, bits 0-2 in 3240<sub>h</sub>:01<sub>h</sub> must be set to "1".

- 3240<sub>h</sub>:02<sub>h</sub> (Function Inverted): This bit switches from normally open logic (a logical high level at the input yields the value "1" in object 60FD<sub>h</sub>) to normally closed logic (the logical high level at the input yields the value "0"). This applies for the special functions (except for the clock and direction inputs) and for the normal inputs.
  - If the bit has the value "0", normally open logic applies; for the value "1", normally closed logic applies. Bit 0 corresponds to input 1 here, bit 1 to input 2, etc.
- 3240<sub>h</sub>:03<sub>h</sub> (Force Enable): This bit switches on the software simulation of input values if it is set to "1". In this case, the actual values are no longer used in object 3240<sub>h</sub>:04<sub>h</sub>, but rather the set values for the respective input.
- $\frac{3240_{h}}{0.04_{h}}$  (Force Value): This bit specifies the value that is to be read as the input value if the same bit was set in object  $\frac{3240_{h}}{0.03_{h}}$ .
- 3240<sub>h</sub>:05<sub>h</sub> (Raw Value): This object contains the unmodified input value.
- 3240<sub>h</sub>:06<sub>h</sub> (Input Range Select): This can be used to switch inputs that are equipped with this function from the switching threshold of 5 V (bit is "0") to the switching threshold of 24 V (bit is "1"). Bit 0 corresponds to input 1 here, bit 1 to input 2, etc.
- 60FD<sub>h</sub> (Digital Inputs): This object contains a summary of the inputs and the special functions.

## 3242h Digital Input Routing

#### **Function**

This object determines the source of the input routing that ends in 60FD<sub>h</sub>.

#### Object description

Index	3242 <sub>h</sub>
Object name	Digital Input Routing
Object Code	ARRAY
Data type	UNSIGNED8
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1504
Change history	



# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	24 <sub>h</sub>
Subindex	01 <sub>h</sub> - 24 <sub>h</sub>
Name	Input Source #1 - #36
Data type	UNSIGNED8
Access	read / write
PDO mapping	TX-PDO
Allowed values	
Preset value	00 <sub>h</sub>

# **Description**

Subindex  $01_h$  contains the source for bit 0 of object <u>60FD</u>. Subindex  $02_h$  contains the source for bit 1 of object <u>60FD</u> and so on.

The number that is written in a subindex determines the source for the corresponding bit. The following table lists all possible signal sources.

Nı	ımber		
dec	hex		Signal source
00	00	Signal is always 0	
01	01	Physical input 1	
02	02	Physical input 2	
03	03	Physical input 3	
04	04	Physical input 4	
05	05	Physical input 5	
06	06	Physical input 6	
07	07	Physical input 7	
80	08	Physical input 8	
09	09	Physical input 9	
10	0A	Physical input 10	
11	0B	Physical input 11	
12	0C	Physical input 12	
13	0D	Physical input 13	
14	0E	Physical input 14	
15	0F	Physical input 15	
16	10	Physical input 16	
65	41	Hall input "U"	
66	42	Hall input "V"	
67	43	Hall input "W"	



-1		
dec	hex	Signal source
68	44	Encoder input "A"
69	45	Encoder input "B"
70	46	Encoder input "Index"
71	47	USB Power Signal
72	48	"Ethernet active" status
73	49	DIP switch 1
74	4A	DIP switch 2
75	4B	DIP switch 3
76	4C	DIP switch 4
77	4D	DIP switch 5
78	4E	DIP switch 6
79	4F	DIP switch 7
80	50	DIP switch 8
128	80	Signal is always 1
129	81	Inverted physical input 1
130	82	Inverted physical input 2
131	83	Inverted physical input 3
132	84	Inverted physical input 4
133	85	Inverted physical input 5
134	86	Inverted physical input 6
135	87	Inverted physical input 7
136	88	Inverted physical input 8
137	89	Inverted physical input 9
138	8A	Inverted physical input 10
139	8B	Inverted physical input 11
140	8C	Inverted physical input 12
141	8D	Inverted physical input 13
142	8E	Inverted physical input 14
143	8F	Inverted physical input 15
144	90	Inverted physical input 16
193	C1	Inverted Hall input "U"
194	C2	Inverted Hall input "V"
195	C3	Inverted Hall input "W"
196	C4	Inverted encoder input "A"
197	C5	Inverted encoder input "B"
198	C6	Inverted encoder input "Index"
199	C7	Inverted USB power signal
200	C8	"Ethernet active" inverted status
201	C9	Inverted DIP switch 1
202	CA	Inverted DIP switch 2
203	СВ	Inverted DIP switch 3
204	CC	Inverted DIP switch 4
205	CD	Inverted DIP switch 5
206	CE	Inverted DIP switch 6
207	CF	Inverted DIP switch 7



Number				
dec	hex		Signal source	
208	D0	Inverted DIP switch 8		

# 3250h Digital Outputs Control

### **Function**

This object can be used to control the digital outputs as described in chapter " Digital inputs and outputs".

The following applies for all subindices:

- Bits 0 to 15 control the special functions.
- Bits 16 to 31 control the level of the outputs.

# **Object description**

·	
Index	3250 <sub>h</sub>
Object name	Digital Outputs Control
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1426: Subindex 01 <sub>h</sub> : "Name" entry changed from "Special Function Disable" to "Special Function Enable"
	Firmware version FIR-v1446: "Name" entry changed from "Special Function Enable" to "No Function".
	Firmware version FIR-v1512: The number of entries was changed from 6 to 9.

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	08 <sub>h</sub>
-	
Subindex	01 <sub>h</sub>
Name	No Function
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>



Subindex	02 <sub>h</sub>
Name	Function Inverted
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Subindex	03 <sub>h</sub>
Name	Force Enable
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	04 <sub>h</sub>
Name	Force Value
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	05 <sub>h</sub>
Name	Raw Value
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	06 <sub>h</sub>
Name	Reserved1
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	07 <sub>h</sub>
Name	Reserved2
Data type	UNSIGNED32



Access read / write **RX-PDO** PDO mapping Allowed values Preset value 0000000<sub>h</sub> Subindex  $08_{h}$ Name Routing Enable **UNSIGNED32** Data type Access read / write PDO mapping RX-PDO Allowed values

### Description

The subindices have the following function:

■ 01<sub>h</sub>: No function.

Preset value

■ 02<sub>h</sub>: This subindex is used to invert the logic (from normally closed logic to normally open logic).

00000000<sub>h</sub>

- 03<sub>h</sub>: This subindex is used to force the output value if the bit has the value "1". The level of the output is defined in subindex 4<sub>h</sub>.
- 04<sub>h</sub>: This subindex is used to define the level to be applied to the output. The value "0" returns a logical low level at the digital output; the value "1", on the other hand, returns a logical high level.
- 05<sub>h</sub>: The bit combination applied to the outputs is stored in this subindex.
- 08<sub>h</sub>: If the subindex is set to "1", *Output Routing* is activated.

# 3252h Digital Output Routing

#### **Function**

This object assigns a signal source to an output; this signal source can be controlled with 60FE<sub>h</sub>.

### Object description

Index	3252 <sub>h</sub>
Object name	Digital Output Routing
Object Code	ARRAY
Data type	UNSIGNED16
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1650-B527540
Change history	
·	

### Value description

Suhindex	$00_{\rm b}$
Oubillucx	$\circ \circ_{h}$
	···



Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping

Allowed values

Preset value 05<sub>h</sub>

Subindex 01<sub>h</sub>

Name Output Control #1
Data type UNSIGNED16
Access read / write
PDO mapping TX-PDO

Allowed values

Preset value 1080<sub>h</sub>

Subindex 02<sub>h</sub>

Name Output Control #2
Data type UNSIGNED16
Access read / write
PDO mapping TX-PDO

Allowed values

Preset value 0090<sub>h</sub>

Subindex 03<sub>h</sub>

Name Output Control #3
Data type UNSIGNED16
Access read / write
PDO mapping TX-PDO

Allowed values

Preset value 0091<sub>h</sub>

Subindex 04<sub>h</sub>

Name Output Control #4
Data type UNSIGNED16
Access read / write
PDO mapping TX-PDO

Allowed values

Preset value 0092<sub>h</sub>

Subindex 05<sub>h</sub>

Name Output Control #5
Data type UNSIGNED16
Access read / write



PDO mapping TX-PDO

Allowed values

Preset value 0093<sub>h</sub>

# 3320h Read Analogue Input

### **Function**

Displays the instantaneous values of the analog inputs in user-defined units.

## **Object description**

Index 3320<sub>h</sub>

Object name Read Analogue Input

Object Code ARRAY
Data type INTEGER32

Savable no

Firmware version FIR-v1426

Change history

### Value description

Subindex 00<sub>h</sub>

Name Number Of Analogue Inputs

no

Data type UNSIGNED8
Access read only

PDO mapping
Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name Analogue Input 1
Data type INTEGER32
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Analogue Input 2
Data type INTEGER32
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>



## **Description**

The user-defined units are made up of offset  $(3321_h)$  and pre-scaling value  $(3322_h)$ . If both object entries are still set to the default values, the value in  $3320_h$  is specified in the "ADC digits" unit.

Formula for converting from digits to the respective unit:

- Voltage input: (x digits 512 digits) \* 20 V / 1024 digits
- Current input: x digits \* 20 mA / 1024 digits

The following applies for the sub-entries:

- Subindex 00<sub>h</sub>: Number of analog inputs
- Subindex 01<sub>h</sub>: Analog value 1
- Subindex 02<sub>h</sub>: Analog value 2

## 3321h Analogue Input Offset

#### **Function**

Offset that is added to the read analog value (3320<sub>h</sub>) before dividing by the divisor from object 3322<sub>h</sub>.

## **Object description**

Index	3321 <sub>h</sub>
Object name	Analogue Input Offset
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

# Value description

Subindex	00 <sub>h</sub>
Name	Number Of Analogue Inputs
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Analogue Input 1
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00000000 <sub>h</sub>
Subindex	02 <sub>h</sub>

# 10 Description of the object dictionary



Name Analogue Input 2
Data type INTEGER32
Access read / write

no

PDO mapping

Allowed values

Preset value 00000000<sub>h</sub>

# **Description**

■ Subindex 00<sub>h</sub>: Number of offsets

■ Subindex 01<sub>h</sub>: Offset for analog input 1

■ Subindex 02<sub>h</sub>: Offset for analog input 2

# 3322h Analogue Input Pre-scaling

### **Function**

Value by which the read analog value (3320h, 3321h) is divided before it is written in object 3320h.

## **Object description**

Index	3322 <sub>h</sub>
Object name	Analogue Input Pre-scaling
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Number Of Analogue Inputs
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	Analogue Input 1
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	All values permitted except 0
Preset value	00000001 <sub>h</sub>



Subindex	02 <sub>h</sub>
Name	Analogue Input 2
Data type	INTEGER32
Access	read / write
PDO mapping	no
Allowed values	All values permitted except 0
Preset value	00000001 <sub>h</sub>

# **Description**

The subindices contain:

- Subindex 00<sub>h</sub>: Number of divisors
- Subindex 01<sub>h</sub>: Divisor for analog input 1
- Subindex 02<sub>h</sub>: Divisor for analog input 2

# 3700h Following Error Option Code

## **Function**

The object contains the action that is to be executed if a following error is triggered.

# **Object description**

Index	3700 <sub>h</sub>
Object name	Following Error Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FFFF <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **Description**

Value	Description
-327682	Reserved
-1	No reaction
0	Immediate stop
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on control mode)
2	Braking with "quick stop ramp" (deceleration (deceleration ramp) depending on control mode)
3 32767	Reserved



## **4012h HW Information**

### **Function**

This object contains information about the hardware.

# **Object description**

Index	4012 <sub>h</sub>
Object name	HW Information
Object Code	ARRAY
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1540
Change history	

# Value description

Subindex

0.0.0	
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	EEPROM Size In Bytes
Data type	UNSIGNED32
Λοοοοο	
Access	read only
PDO mapping	read only no
	·

 $00_h$ 

## **Description**

Subindex 01: Contains the size of the connected EEPROM in bytes. The value "0" means that no EEPROM is connected.

# **4013h HW Configuration**

### **Function**

This object is used to set certain hardware configurations.



# **Object description**

Index 4013<sub>h</sub> Object name **HW Configuration** Object Code **ARRAY** Data type **UNSIGNED32** Savable yes, category: application Access read only PDO mapping no Allowed values Preset value Firmware version FIR-v1540 Change history

# Value description

Subindex

Cabillaox	33
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	HW Configuration #1
Data type	UNSIGNED32
Access	read / write
PDO mapping	no
Allowed values	

## **Description**

Preset value

Bit 0: reserved

# **4014h Operating Conditions**

### **Function**

This object is used to read out the current environment values for the controller.

0000000<sub>h</sub>

 $00_h$ 

## **Object description**

Index	4014 <sub>h</sub>
Object name	Operating Conditions
Object Code	ARRAY

### 10 Description of the object dictionary



Data type INTEGER32

Savable no

Access read only

PDO mapping r

Allowed values
Preset value

Firmware version FIR-v1540

Change history Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 01 changed from "read/write" to "read only".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 02 changed from "read/write" to "read only".

Firmware version FIR-v1650-B472161: "Name" entry changed from "Temperature PCB [d?C]" to "Temperature PCB [Celsius \* 10]".

Firmware version FIR-v1650-B472161: "Access" table entry for

subindex 03 changed from "read/write" to "read only".

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 03<sub>h</sub>

Subindex 01<sub>h</sub>

Name Voltage UB Power [mV]

Data type INTEGER32
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 02<sub>h</sub>

Name Voltage UB Logic [mV]

Data type INTEGER32
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

Subindex 03<sub>h</sub>

Name Temperature PCB [Celsius \* 10]

## 10 Description of the object dictionary



295

Data type INTEGER32
Access read only
PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub>

## **Description**

The subindices contain:

■ 01<sub>h</sub>: Current voltage supply voltage in [mV]

■ 02<sub>h</sub>: Current logic voltage in [mV]

■ 03<sub>h</sub>: Current temperature in [d°C] (tenths of degree)

### **4040h Drive Serial Number**

### **Function**

This object contains the serial number of the controller.

# Object description

Index	4040 <sub>h</sub>
Object name	Drive Serial Number
Object Code	VARIABLE
Data type	VISIBLE_STRING
Savable	no
Access	read only
PDO mapping	no
Allowed values	
Preset value	0
Firmware version	FIR-v1450
Change history	

### 4041h Device Id

### **Function**

This object contains the ID of the device.

## **Object description**

Index 4041<sub>h</sub>
Object name Device Id
Object Code VARIABLE
Data type OCTET\_STRING

Savable no Access read only

PDO mapping no

Allowed values



Preset value 0

Firmware version FIR-v1540

Change history

# **Description**

### 603Fh Error Code

#### **Function**

This object returns the error code of the last error that occurred.

It corresponds to the lower 16 bits of object  $\underline{1003}_h$ . For the description of the error codes, refer to object  $\underline{1003}_h$ .

# **Object description**

Index	603F <sub>h</sub>
Object name	Error Code
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **Description**

For the meaning of the error, see object 1003<sub>h</sub> (Pre-defined Error Field).

## 6040h Controlword

### **Function**

This object controls the CiA 402 Power State Machine.

## **Object description**

Index 6040<sub>h</sub>
Object name Controlword
Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0000<sub>h</sub>



Firmware version FIR-v1426

Change history Firmware version FIR-v1626: "Savable" entry changed from "no" to

"yes, category: application".

### **Description**

Parts of the object are, with respect to function, dependent on the currently selected mode.

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
						OMS	HALT	FR		OMS [3]		EO	QS	EV	SO

### SO (Switched On)

Value = "1": Switches to the "Switched on" state

### **EV (Enable Voltage)**

Value = "1": Switches to the "Enable voltage" state

#### QS (Quick Stop)

Value = "0": Switches to the "Quick stop" state

#### **EO (Enable Operation)**

Value = "1": Switches to the "Enable operation" state

### **OMS (Operation Mode Specific)**

Meaning is dependent on the selected operating mode

#### FR (Fault Reset)

Resets an error (if possible)

### **HALT**

Value = "1": Triggers a halt; valid in the following modes:

- Profile Position
- Velocity
- Profile Velocity
- Profile Torque
- Interpolated Position Mode

#### 6041h Statusword

#### **Function**

This object returns information about the status of the CiA 402 Power State Machine.

### Object description

Index 6041<sub>h</sub>
Object name Statusword
Object Code VARIABLE
Data type UNSIGNED16

Savable no

Access read only PDO mapping TX-PDO



Allowed values

Preset value 0000<sub>h</sub> Firmware version FIR-v1426

Change history

### **Description**

Parts of the object are, with respect to function, dependent on the currently selected mode. Refer to the corresponding section in chapter Operating modes.

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
CLA		OMS	S [2]	ILA	TARG	REM	SYNC	WARN	SOD	QS	VE	FAULT	OE	SO	RTSO

#### RTSO (Ready To Switch On)

Value = "1": Controller is in the "Ready to Switch On" state (dependent on other bits, see following bit mask)

### SO (Switched On)

Value = "1": Controller is in the "Switched On" state (dependent on other bits, see following bit mask)

#### **OE** (Operation Enabled)

Value = "1": Controller is in the "Operation Enabled" state (dependent on other bits, see following bit mask)

#### **FAULT**

Error occurred

#### **VE (Voltage Enabled)**

Voltage applied

### QS (Quick Stop)

Value = "0": Controller is in the "Quick Stop" state (dependent on other bits, see following bit mask)

### SOD (Switched On Disabled)

Value = "1": Controller is in the "Switched On Disabled" state (dependent on other bits, see following bit mask)

#### WARN (Warning)

Value = "1": Warning

#### SYNC (synchronization)

Value = "1": Controller is in sync with the fieldbus; value = "0": Controller is not in sync with the fieldbus

#### **REM (Remote)**

Remote (value of the bit is always "1")

#### **TARG**

Target reached

#### **ILA (Internal Limit Reached)**

Limit exceeded

### **OMS (Operation Mode Specific)**

Meaning is dependent on the selected operating mode



### **CLA (Closed Loop Available)**

Value = "1": Auto setup was successful and encoder index seen: closed loop mode possible

Listed in the following table are the bit masks that break down the state of the controller.

Statusword (6041 <sub>h</sub> )	State
xxxx xxxx x0xx 0000	Not ready to switch on
xxxx xxxx x1xx 0000	Switch on disabled
xxxx xxxx x01x 0001	Ready to switch on
xxxx xxxx x01x 0011	Switched on
xxxx xxxx x01x 0111	Operation enabled
xxxx xxxx x00x 0111	Quick stop active
xxxx xxxx x0xx 1111	Fault reaction active
xxxx xxxx x0xx 1000	Fault

# **6042h VI Target Velocity**

### **Function**

Specifies the target speed in <u>user-defined units</u>.

# **Object description**

Index	6042 <sub>h</sub>
Object name	VI Target Velocity
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00C8 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".

# 6043h VI Velocity Demand

### **Function**

Specifies the current target speed in user units.

# **Object description**

Index	6043 <sub>h</sub>	
Object name	VI Velocity Demand	
Object Code	VARIABLE	
Data type	INTEGER16	



Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 0000<sub>h</sub>
Firmware version FIR-v1426

Change history

# 6044h VI Velocity Actual Value

### **Function**

Specifies the current actual speed in user-defined units.

In *open loop* mode, the source of this object can be set with object <u>320A</u><sub>h</sub>:03<sub>h</sub> to either the internal, calculated value or to the encoder.

# **Object description**

Index	6044 <sub>h</sub>
Object name	VI Velocity Actual Value
Object Code	VARIABLE
Data type	INTEGER16
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>

Firmware version Change history

# 6046h VI Velocity Min Max Amount

### **Function**

This object can be used to set the minimum speed and maximum speed in user-defined units.

FIR-v1426

## **Object description**

Index	6046 <sub>h</sub>
Object name	VI Velocity Min Max Amount
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	



# Value description

Subindex	00 <sub>h</sub>				
Name	Highest Sub-index Supported				
Data type	UNSIGNED8				
Access	read only				
PDO mapping	no				
Allowed values					
Preset value	02 <sub>h</sub>				
Subindex	01 <sub>h</sub>				
Name	MinAmount				
Data type	UNSIGNED32				
Access	read / write				
PDO mapping	RX-PDO				
Allowed values					
Preset value	0000000 <sub>h</sub>				
Subindex	02 <sub>h</sub>				
Name	MaxAmount				
Data type	UNSIGNED32				
Access	read / write				
PDO mapping	RX-PDO				
Allowed values					
Preset value	00004E20 <sub>h</sub>				

## **Description**

Subindex 1 contains the minimum speed.

Subindex 2 contains the maximum speed.

If the value of the target speed (object  $\underline{6042}_h$ ) specified here is less than the minimum speed, the minimum speed applies and bit 11 (Internal Limit Reached) in  $\underline{6041h}$  Statusword<sub>h</sub> is set.

A target speed greater than the maximum speed sets the speed to the maximum speed and bit 11 (Internal Limit Reached) in 6041h Statusword<sub>h</sub> is set.

# 6048h VI Velocity Acceleration

### **Function**

Sets the acceleration ramp in Velocity Mode (see Velocity).

## **Object description**

Index	6048 <sub>h</sub>	
Object name	VI Velocity Acceleration	
Object Code	RECORD	
Data type	VELOCITY_ACCELERATION_DECELERATION	



Savable yes, category: application

Firmware version FIR-v1426

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>
Name DeltaSpeed
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 000001F4<sub>h</sub>

Subindex 02<sub>h</sub>

Name DeltaTime
Data type UNSIGNED16
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 0001<sub>h</sub>

## **Description**

The acceleration is specified as a fraction in user-defined units:

Speed change per change in time.

Subindex 01<sub>h</sub>: Contains the change in speed.

Subindex 02<sub>h</sub>: Contains the change in time.

# 6049h VI Velocity Deceleration

#### **Function**

Sets the deceleration (deceleration ramp) in Velocity Mode (see Velocity).

### **Object description**

la da	6049.	
Index	6029	
IIIUUA	0043h	



Object name VI Velocity Deceleration

Object Code RECORD

Data type VELOCITY\_ACCELERATION\_DECELERATION

Savable yes, category: application

Firmware version FIR-v1426

Change history

## Value description

Subindex 00<sub>h</sub>

Name Highest Sub-index Supported

no

Data type UNSIGNED8
Access read only

PDO mapping
Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name DeltaSpeed
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 000001F4<sub>h</sub>

Subindex 02<sub>h</sub>

Name DeltaTime
Data type UNSIGNED16
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 0001<sub>h</sub>

## **Description**

The deceleration is specified as a fraction in user-defined units:

Speed change per change in time.

Subindex 01<sub>h</sub>: Contains the change in speed.

Subindex 02<sub>h</sub>: Contains the change in time.

# 604Ah VI Velocity Quick Stop

#### **Function**

This object defines the deceleration (deceleration ramp) if the Quick Stop state is initiated in velocity mode.



# **Object description**

Index	604A <sub>h</sub>
Object name	VI Velocity Quick Stop
Object Code	RECORD
Data type	VELOCITY_ACCELERATION_DECELERATION
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

# Value description

est Sub-index Supported
GNED8
only
Speed
GNED32
/ write
DO
1388 <sub>h</sub>
Time
GNED16
/ write
DO
h

# **Description**

The deceleration is specified as a fraction in <u>user-defined units</u>:

Speed change per change in time.

Subindex 01<sub>h</sub>: Contains the change in speed.

Subindex 02<sub>h</sub>: Contains the change in time.



# 604Ch VI Dimension Factor

### **Function**

The unit for speed values is defined here for the objects associated with <u>velocity mode</u>.

# **Object description**

Index	604C <sub>h</sub>
Object name	VI Dimension Factor
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	VI Dimension Factor Numerator
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000001 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	VI Dimension Factor Denominator
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000003C <sub>h</sub>

# **Description**

If subindex 1 is set to the value "1" and subindex 2 is set to the value "1"; the speed is specified in revolutions per minute.



Otherwise, subindex 1 contains the denominator (multiplier) and subindex 2 contains the numerator (divisor) with which the internal speed values are converted to revolutions per second. If subindex 1 is set to the value "1" and subindex 2 is set to the value "60" (factory setting), the speed is specified in revolutions per minute (1 revolution per 60 seconds).

# 605Ah Quick Stop Option Code

#### **Function**

The object contains the action that is to be executed on a transition of the <u>CiA 402 Power State Machine</u> to the Quick Stop state.

## **Object description**

Index	605A <sub>h</sub>
Object name	Quick Stop Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

#### **Description**

Value	Description
-327681	Reserved
0	Immediate stop
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on control mode) and subsequent state change to "Switch on disabled"
2	Braking with "quick stop ramp" and subsequent state change to "Switch on disabled"
3 32767	Reserved

# 605Bh Shutdown Option Code

### **Function**

This object contains the action that is to be executed on a transition of the <u>CiA 402 Power State Machine</u> from the *Operation enabled* state to the *Ready to switch on* state.

## **Object description**

Index	605B <sub>h</sub>	
Object name	Shutdown Option Code	
Object Code	VARIABLE	
Data type	INTEGER16	



Savable yes, category: application

Access read / write

PDO mapping no

Allowed values

Preset value 0001<sub>h</sub>
Firmware version FIR-v1426

Change history

# **Description**

Value	Description
-327681	Reserved
0	Immediate stop
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on control mode) and subsequent state change to "Switch on disabled"
2 32767	Reserved

# 605Ch Disable Option Code

## **Function**

This object contains the action that is to be executed on a transition of the  $\underline{\text{CiA 402 Power State Machine}}$  from the "Operation enabled" state to the "Switched on" state.

# **Object description**

Index	605C <sub>h</sub>
Object name	Disable Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **Description**

Value	Description
-327681	Reserved
0	Immediate stop
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on control mode) and subsequent state change to "Switch on disabled"
2 32767	Reserved



# 605Dh Halt Option Code

## **Function**

The object contains the action that is to be executed if bit 8 (Halt) is set in controlword 6040<sub>h</sub>.

# **Object description**

Index	605D <sub>h</sub>
Object name	Halt Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0001 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **Description**

Value	Description
-32768 0	Reserved
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on control mode)
2	Braking with "quick stop ramp" (deceleration (deceleration ramp) depending on control mode)
3 32767	Reserved

# **605Eh Fault Option Code**

## **Function**

The object contains the action specifying how the motor is to be brought to a standstill in case of an error.

# **Object description**

Index	605E <sub>h</sub>
Object name	Fault Option Code
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	0002 <sub>h</sub>
Firmware version	FIR-v1426



# Change history

# **Description**

Value	Description
-327681	Reserved
0	Immediate stop
1	Braking with "slow down ramp" (deceleration (deceleration ramp) depending on control mode)
2	Braking with "quick stop ramp" (deceleration (deceleration ramp) depending on control mode)
3 32767	Reserved

# **6060h Modes Of Operation**

# **Function**

The desired operating mode is entered in this object.

# **Object description**

Index	6060 <sub>h</sub>
Object name	Modes Of Operation
Object Code	VARIABLE
Data type	INTEGER8
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".

# **Description**

Mode	Description
-2	Auto setup
-1	Clock-direction mode
0	No mode change/no mode assigned
1	Profile Position Mode
2	Velocity Mode
3	Profile Velocity Mode
4	Profile Torque Mode
5	Reserved
6	Homing Mode



Mode	Description
7	Interpolated Position Mode
8	Cyclic Synchronous Position Mode
9	Cyclic Synchronous Velocity Mode
10	Cyclic Synchronous Torque Mode

# **6061h Modes Of Operation Display**

## **Function**

Indicates the current operating mode. See also 6060h Modes Of Operation.

# **Object description**

Index	6061 <sub>h</sub>
Object name	Modes Of Operation Display
Object Code	VARIABLE
Data type	INTEGER8
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# 6062h Position Demand Value

## **Function**

Indicates the current demand position in <u>user-defined units</u>.

# **Object description**

Index	6062 <sub>h</sub>
Object name	Position Demand Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	



## 6063h Position Actual Internal Value

### **Function**

Contains the current rotary encoder position in increments. Unlike objects  $\underline{6062}_h$  and  $\underline{6064}_h$ , this value is not set to "0" following a <u>Homing</u> operation.



#### **Note**

If the encoder resolution in object  $\underline{2052}_h = 0$ , the numerical values of this object are invalid.

## **Object description**

Index	6063 <sub>h</sub>
Object name	Position Actual Internal Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## 6064h Position Actual Value

#### **Function**

Contains the current actual position in <u>user-defined units</u>.

In open loop mode, the source of this object can be set with object  $\underline{320A}_h$ :04<sub>h</sub> to either the internal, calculated value or to the encoder.



### Note

If the encoder resolution in object  $\underline{2052}_h = 0$ , the numerical values of this object are invalid.

## **Object description**

Index	6064 <sub>h</sub>
Object name	Position Actual Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>



Firmware version

Change history

# 6065h Following Error Window

#### **Function**

Defines the maximum allowed following error in user-defined units symmetrically to the demand position.

FIR-v1426

### **Object description**

Index 6065<sub>h</sub>

Object name Following Error Window

Object Code VARIABLE

Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00000100<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1504: "Savable" entry changed from "no" to

"yes, category: application".

## **Description**

If the actual position deviates so much from the demand position that the value of this object is exceeded, bit 13 in object  $\underline{6041}_h$  is set. The deviation must last longer than the time in object  $\underline{6066}_h$ .

If the value of the "Following Error Window" is set to "FFFFFFF"<sub>h</sub>, following error monitoring is switched off.

A reaction to the following error can be set in object  $\underline{3700}_h$ . If a reaction is defined, an error is also entered in object  $\underline{1003}_h$ .

# 6066h Following Error Time Out

#### **Function**

Time in milliseconds until a larger following error results in an error message.

#### Object description

Index 6066<sub>h</sub>

Object name Following Error Time Out

Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0064<sub>h</sub>



Firmware version FIR-v1426

Change history Firmware version FIR-v1504: "Savable" entry changed from "no" to

"yes, category: application".

### **Description**

If the actual position deviates so much from the demand position that the value of object  $\underline{6065}_h$  is exceeded, bit 13 in object  $\underline{6041}_h$  is set. The deviation must persist for longer than the time defined in this object.

A reaction to the following error can be set in object  $\underline{3700}_h$ . If a reaction is defined, an error is also entered in object  $\underline{1003}_h$ .

### 6067h Position Window

#### **Function**

Specifies a range symmetrical to the target position within which that target is considered having been met in modes <u>Profile Position</u> and <u>Interpolated Position Mode</u>.

### **Object description**

Index	6067 <sub>h</sub>
Object name	Position Window
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	000000A <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1504: "Savable" entry changed from "no" to "yes, category: application".

### **Description**

If the current position deviates from the target position by less than the value of this object, bit 10 in object  $\underline{6041}_h$  is set. The condition must be satisfied for longer than the time defined in object  $\underline{6066}_h$ .

If the value is set to "FFFFFFF"<sub>h</sub>, monitoring is switched off.

### 6068h Position Window Time

#### **Function**

The current position must be within the "Position Window" (6067<sub>h</sub>) for this time in milliseconds for the target position to be considered having been met in the <u>Profile Position</u> and <u>Interpolated Position Mode</u> modes.

#### Object description

Index	6068 <sub>h</sub>
Object name	Position Window Time



Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0064<sub>h</sub>
Firmware version FIR-v1426

Change history Firmware version FIR-v1504: "Savable" entry changed from "no" to

"yes, category: application".

### **Description**

If the current position deviates from the target position by less than the value of object  $\underline{6067}_h$ , bit 10 in object  $\underline{6041}_h$  is set. The condition must be satisfied for longer than the time defined in object  $\underline{6066}_h$ .

# 606Bh Velocity Demand Value

### **Function**

Speed specification in <u>user-defined units</u> for the controller in <u>Profile Velocity Mode</u>.

## **Object description**

Index	606B <sub>h</sub>
Object name	Velocity Demand Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

This object contains the output of the ramp generator, which simultaneously serves as the preset value for the speed controller.

## 606Ch Velocity Actual Value

#### **Function**

Current actual speed in user-defined units.

### **Object description**

II	ndex	606C <sub>h</sub>
		••



Object name Velocity Actual Value

Object Code VARIABLE
Data type INTEGER32

Savable no

Access read only PDO mapping TX-PDO

Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history

# 606Dh Velocity Window

### **Function**

Specifies a symmetrical range relative to the target speed within which the target is considered having been met in the <u>Profile Velocity</u> mode.

## **Object description**

Index 606D<sub>h</sub>
Object name Velocity Window

Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 001E<sub>h</sub>
Firmware version FIR-v1426

Change history Firmware version FIR-v1614: "Savable" entry changed from "no" to

"yes, category: application".

### **Description**

If the current speed deviates from the set speed by less than the value of this object, bit 10 in object  $\underline{6041}_h$  is set. The condition must be satisfied for longer than the time defined in object  $\underline{6066}_h$  (see also  $\underline{\text{statusword in}}$   $\underline{\text{Profile Velocity Mode}}$ ).

# 606Eh Velocity Window Time

### **Function**

The current speed must be within the "Velocity Window"  $(\underline{606D}_h)$  for this time (in milliseconds) for the target to be considered having been met.

### **Object description**

Index 606E<sub>h</sub>
Object name Velocity Window Time



Object Code VARIABLE
Data type UNSIGNED16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0000<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1614: "Savable" entry changed from "no" to

"yes, category: application".

## **Description**

### **Description**

If the current speed deviates from the set speed by less than the value of object  $\underline{606D}_h$ , bit 10 in object  $\underline{6041}_h$  is set. The condition must be satisfied for longer than the time defined in object  $\underline{6066}$  (see also statusword in Profile Velocity Mode).

# **6071h Target Torque**

#### **Function**

This object contains the target torque for the <u>Profile Torque</u> and <u>Cyclic Synchronous Torque</u> modes in tenths of a percent of the rated torque.

## **Object description**

Index 6071<sub>h</sub>

Object name Target Torque
Object Code VARIABLE
Data type INTEGER16

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 0000<sub>h</sub> Firmware version FIR-v1426

Change history Firmware version FIR-v1626: "Savable" entry changed from "no" to

"yes, category: application".

### **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object  $\underline{203B_h}$ :01.

The target torque may not exceed the peak torque (proportional to the peak current in 2031<sub>h</sub>).



# 6072h Max Torque

### **Function**

The object describes the maximum torque for the <u>Profile Torque</u> and <u>Cyclic Synchronous Torque</u> modes in tenths of a percent of the rated torque.

### **Object description**

Index	6072 <sub>h</sub>
Object name	Max Torque
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object  $\underline{203B_h}$ :01.

The target torque may not exceed the peak torque (proportional to the peak current in 2031<sub>h</sub>).

# 6074h Torque Demand

## **Function**

Current torque set value requested by the ramp generator in tenths of a percent of the nominal torque for the internal controller.

## **Object description**

Index	6074 <sub>h</sub>
Object name	Torque Demand
Object Code	VARIABLE
Data type	INTEGER16
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	



## **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object  $\underline{203B_h}$ :01.

The target torque may not exceed the peak torque (proportional to the peak current in 2031<sub>h</sub>).

## **6077h Torque Actual Value**

### **Function**

This object indicates the current torque value in tenths of a percent of the rated torque for the internal controller.

# **Object description**

Index	6077 <sub>h</sub>
Object name	Torque Actual Value
Object Code	VARIABLE
Data type	INTEGER16
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1540
Change history	

# **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object  $\underline{203B_h}$ :01.

The target torque may not exceed the peak torque (proportional to the peak current in 2031<sub>h</sub>).

## **607Ah Target Position**

### **Function**

This object specifies the target position in <u>user-defined units</u> for the <u>Profile Position</u> and <u>Cyclic Synchronous</u> Position modes.

### **Object description**

Index	607A <sub>h</sub>
Object name	Target Position
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000FA0 <sub>h</sub>



Firmware version FIR-v1426

Change history Firmware version FIR-v1626: "Savable" entry changed from "no" to

"yes, category: application".

# **607Bh Position Range Limit**

### **Function**

Contains the minimum and maximum position in user-defined units.

# **Object description**

Index607BhObject namePosition Range LimitObject CodeARRAYData typeINTEGER32Savableyes, category: applicationFirmware versionFIR-v1426

# Value description

Change history

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>

Subindex	01 <sub>h</sub>
Name	Min Position Range Limit
Data type	INTEGER32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>

Subindex	02 <sub>h</sub>	
Name	Max Position Range Limit	
Data type	INTEGER32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	00000000 <sub>h</sub>	



## **Description**

If this range is exceeded or not reached, an overflow occurs. To prevent this overflow, limit values for the target position can be set in object 607D<sub>h</sub> ("Software Position Limit").

### **607Ch Home Offset**

#### **Function**

Specifies the difference between the zero position of the controller and the reference point of the machine in user-defined units.

## **Object description**

Index	607C <sub>h</sub>
Object name	Home Offset
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **607Dh Software Position Limit**

### **Function**

Defines the limit positions relative to the reference point of the application in <u>user-defined units</u>.

## **Object description**

Index	607D <sub>h</sub>
Object name	Software Position Limit
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	



Preset value	02 <sub>h</sub>	
Subindex	01 <sub>h</sub>	
Name	Min Position Limit	
Data type	INTEGER32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	0000000 <sub>h</sub>	
Subindex	02 <sub>h</sub>	
Name	Max Position Limit	
Data type	INTEGER32	
Access	read / write	
PDO mapping	RX-PDO	
Allowed values		
Preset value	0000000 <sub>h</sub>	

# **Description**

The target position and the demand position must lie within the limits set here. The Home Offset  $(\underline{607C_h})$  is not taken into account.

# **607Eh Polarity**

### **Function**

With this object, the direction of rotation can be reversed.

## **Object description**

Index	607E <sub>h</sub>
Object name	Polarity
Object Code	VARIABLE
Data type	UNSIGNED8
Savable	yes, category: application
Access	read / write
PDO mapping	no
Allowed values	
Preset value	00 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **Description**

The following generally applies for direction reversal: If a bit is set to the value "1", reversal is activated. If the value is "0", the direction of rotation is as described in the respective mode.



7	6	5	4	3	2	1	0
POS	VEL						

### **VEL (Velocity)**

Direction of rotation reversal in the following modes:

- Profile Velocity Mode
- Cyclic Synchronous Velocity Mode
- Velocity Mode

### **POS (Position)**

Direction of rotation reversal in the following modes:

- Profile Position Mode
- Cyclic Synchronous Position Mode

# 6081h Profile Velocity

### **Function**

Specifies the maximum travel speed in user-defined units.

## **Object description**

Index	6081 <sub>h</sub>
Object name	Profile Velocity
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	000001F4 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# 6082h End Velocity

#### **Function**

Specifies the speed at the end of the traveled ramp in <u>user-defined units</u>.

# **Object description**

Index	6082 <sub>h</sub>
Object name	End Velocity
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write

### 10 Description of the object dictionary



PDO mapping RX-PDO

Allowed values

Preset value 00000000<sub>h</sub> Firmware version FIR-v1426

Change history

## 6083h Profile Acceleration

#### **Function**

Specifies the maximum acceleration in <u>user-defined units</u>.

## **Object description**

Index 6083<sub>h</sub>

Object name Profile Acceleration

Object Code VARIABLE
Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 000001F4<sub>h</sub> Firmware version FIR-v1426

Change history

### 6084h Profile Deceleration

#### **Function**

Specifies the maximum deceleration (deceleration ramp) in user-defined units.

## **Object description**

Index 6084<sub>h</sub>

Object name Profile Deceleration

Object Code VARIABLE

Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 000001F4<sub>h</sub> Firmware version FIR-v1426

Change history



# 6085h Quick Stop Deceleration

### **Function**

Specifies the maximum Quick Stop Deceleration in <u>user-defined units</u>.

# **Object description**

6085<sub>h</sub> Index Object name Quick Stop Deceleration Object Code **VARIABLE** Data type **UNSIGNED32** Savable yes, category: application Access read / write PDO mapping **RX-PDO** Allowed values Preset value 00001388<sub>h</sub> Firmware version FIR-v1426

# 6086h Motion Profile Type

Change history

### **Function**

Specifies the ramp type for the <u>Profile Position</u> and <u>Profile Velocity</u> modes.

## **Object description**

Index	6086 <sub>h</sub>
Object name	Motion Profile Type
Object Code	VARIABLE
Data type	INTEGER16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

Value = "0": = Trapezoidal ramp
Value = "3": Ramp with limited jerk

# 6087h Torque Slope

#### **Function**

This object contains the slope of the torque in Torque mode.



## **Object description**

6087<sub>h</sub> Index Object name Torque Slope Object Code **VARIABLE** Data type **UNSIGNED32** Savable yes, category: application Access read / write **RX-PDO** PDO mapping Allowed values Preset value 0000000<sub>h</sub> Firmware version FIR-v1426 Change history

## **Description**

This object is calculated as thousandths of the torque, e.g., the value "500" means "50%" of the rated torque; "1100" is equivalent to 110%. The rated torque corresponds to the rated current in object  $\underline{203B_h}$ :01.

The target torque may not exceed the peak torque (proportional to the peak current in 2031<sub>h</sub>).

#### **608Fh Position Encoder Resolution**

#### **Function**

Virtual encoder increments per revolution. See chapter <u>User-defined units</u>.

 $01_h$ 

### **Object description**

Index	608F <sub>h</sub>
Object name	Position Encoder Resolution
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	

## Value description

Subindex

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>



Name Encoder Increments
Data type UNSIGNED32

Access read / write

PDO mapping no

Allowed values

Preset value 000007D0<sub>h</sub>

Subindex 02<sub>h</sub>

Name Motor Revolutions
Data type UNSIGNED32
Access read / write

PDO mapping no

Allowed values

Preset value 00000001<sub>h</sub>

## **Description**

Position Encoder Resolution = Encoder Increments  $(\underline{608F_h}:01_h)$  / Motor Revolutions  $(\underline{608F_h}:02_h)$ 

#### 6091h Gear Ratio

#### **Function**

Number of motor revolutions per output shaft revolution.

## **Object description**

Index 6091<sub>h</sub>
Object name Gear Ratio
Object Code ARRAY
Data type UNSIGNED32
Savable yes, category: application

Firmware version FIR-v1426

Change history

## Value description

 $\begin{array}{lll} \text{Subindex} & & 00_{\text{h}} \\ \text{Name} & & \text{Highest Sub-index Supported} \end{array}$ 

Data type UNSIGNED8
Access read only

PDO mapping no

Allowed values

Preset value 02<sub>h</sub>

Subindex 01<sub>h</sub>

Name Motor Revolutions



Data type UNSIGNED32 Access read / write

PDO mapping

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 02<sub>h</sub>

Name Shaft Revolutions
Data type UNSIGNED32
Access read / write
PDO mapping no

All I

Allowed values
Preset value

00000001<sub>h</sub>

no

## **Description**

Gear Ratio = Motor Revolutions (6091<sub>h</sub>:01<sub>h</sub>) / Shaft Revolutions (6091<sub>h</sub>:02<sub>h</sub>)

### 6092h Feed Constant

#### **Function**

Feed in the case of a linear drive; in <u>user-defined units</u> per revolution on the drive.

# **Object description**

Index 6092<sub>h</sub>
Object name Feed Constant
Object Code ARRAY
Data type UNSIGNED32
Savable yes, category: application
Firmware version FIR-v1426
Change history

#### Value description

Subindex00hNameHighest Sub-index SupportedData typeUNSIGNED8Accessread onlyPDO mappingnoAllowed valuesO2h

Subindex 01<sub>h</sub>
Name Feed

Data type UNSIGNED32



Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

Subindex 02<sub>h</sub>

Name Shaft Revolutions
Data type UNSIGNED32
Access read / write
PDO mapping RX-PDO

Allowed values

Preset value 00000001<sub>h</sub>

# **Description**

Feed Constant = Feed (6092<sub>h</sub>:01<sub>h</sub>) / Shaft Revolutions (6092<sub>h</sub>:02<sub>h</sub>)

## 6098h Homing Method

#### **Function**

This object defines the <u>Homing method</u> in <u>Homing mode</u>.

## **Object description**

Index 6098<sub>h</sub> Object name Homing Method Object Code **VARIABLE** Data type **INTEGER8** Savable yes, category: application read / write Access PDO mapping **RX-PDO** Allowed values Preset value  $23_h$ Firmware version FIR-v1426

## 6099h Homing Speed

Change history

#### **Function**

Specifies the speeds for homing mode ( $6098_h$ ) in user-defined units.

## **Object description**

Index 6099<sub>h</sub>
Object name Homing Speed
Object Code ARRAY



Data type UNSIGNED32

Savable yes, category: application

 $01_h$ 

00000032<sub>h</sub>

Firmware version FIR-v1426

Change history

## Value description

Subindex

Preset value

Preset value

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>

	- 11
Name	Speed During Search For Switch
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	

Subindex	02 <sub>h</sub>
Name	Speed During Search For Zero
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	

## **Description**

This value is calculated with the numerator in object 2061<sub>h</sub> and the dominator in object 2062<sub>h</sub>.

The speed for the search for the switch is specified in subindex 1.

The (lower) speed for the search for the reference position is specified in subindex 2.

0000000A<sub>h</sub>

#### Note



- The speed in subindex 2 is simultaneously the initial speed when starting the acceleration ramp. If this is set too high, the motor loses steps or fails to turn at all. If the setting is too high, the index marking will be overlooked. The speed in subindex 2 should therefore be less than 1000 steps per second.
- The speed in subindex 1 must be greater than the speed in subindex 2.



# **609Ah Homing Acceleration**

#### **Function**

Specifies the acceleration ramp for homing mode in <u>user-defined units</u>.

## **Object description**

Index	609A <sub>h</sub>
Object name	Homing Acceleration
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	000001F4 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

## **Description**

The ramp is only used when starting up. When the switch is reached, the motor immediately switches to the lower speed; when the end position is reached, it immediately stops.

#### 60A4h Profile Jerk

## **Function**

In the case of a ramp with limited jerk, the size of the jerk can be entered in this object. An entry with the value "0" means that the jerk is not limited.

### **Object description**

Index	60A4 <sub>h</sub>
Object name	Profile Jerk
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1614: "Name" entry changed from "End Acceleration Jerk" to "Begin Deceleration Jerk".
	Firmware version FIR-v1614: "Name" entry changed from "Begin Deceleration Jerk" to "End Acceleration Jerk".

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported

## 10 Description of the object dictionary



Data type	UNSIGNED8	
Access	read only	
PDO mapping	no	
Allowed values	110	
	04	
Preset value	04 <sub>h</sub>	
Subindex	01 <sub>h</sub>	
Name	Begin Acceleration Jerk	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	000003E8 <sub>h</sub>	
Subindex	02 <sub>h</sub>	
Name	Begin Deceleration Jerk	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	000003E8 <sub>h</sub>	
Subindex	03 <sub>h</sub>	
Name	End Acceleration Jerk	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	000003E8 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	End Deceleration Jerk	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		

# **Description**

Preset value

■ Subindex 01<sub>h</sub> ( *Begin Acceleration Jerk*): Initial jerk during acceleration

000003E8<sub>h</sub>

- Subindex 02<sub>h</sub> ( Begin Deceleration Jerk): Initial jerk during braking
- Subindex 03<sub>h</sub> ( End Acceleration Jerk): Final jerk during acceleration
- Subindex 04<sub>h</sub> ( *End Deceleration Jerk*): Final jerk during braking



# 60C1h Interpolation Data Record

## **Function**

This object contains the demand position in <u>user-defined units</u> for the interpolation algorithm for the <u>interpolated position</u> operating mode.

# **Object description**

Index	60C1 <sub>h</sub>
Object name	Interpolation Data Record
Object Code	ARRAY
Data type	INTEGER32
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1512
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	01 <sub>h</sub>
Subindex Name	01 <sub>h</sub> 1st Set-point
Name	1st Set-point
Name Data type	1st Set-point INTEGER32
Name Data type Access	1st Set-point INTEGER32 read / write

## **Description**

The value is taken over at the next synchronization time.



# **60C2h Interpolation Time Period**

## **Function**

This object contains the interpolation time.

# **Object description**

Index 60C2<sub>h</sub> Object name Interpolation Time Period Object Code **RECORD** INTERPOLATION\_TIME\_PERIOD Data type Savable yes, category: application Access read only PDO mapping no Allowed values Preset value Firmware version FIR-v1426 Change history

## Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	02 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Interpolation Time Period Value
Data type	UNSIGNED8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	02 <sub>h</sub>
Name	Interpolation Time Index
Data type	INTEGER8
Access	read / write
PDO mapping	no
Allowed values	
Preset value	FD <sub>h</sub>



## **Description**

The subindices have the following functions:

- 01<sub>h</sub>: Interpolation time.
- 02<sub>h</sub>: Power of ten of the interpolation time: must have the value -3 (corresponds to the time basis in milliseconds).

The following applies here: cycle time = value of  $\underline{60C2}_h$ :01<sub>h</sub> \* 10 <sup>value of 60C2:02</sup> seconds.

# **60C4h Interpolation Data Configuration**

#### **Function**

This object offers the maximum buffer size, specifies the configured buffer organization of the interpolated data and offers objects for defining the size of the record and for deleting the buffer. It is also used to store the position of other data points.

## **Object description**

Index	60C4 <sub>h</sub>
Object name	Interpolation Data Configuration
Object Code	RECORD
Data type	INTERPOLATION_DATA_CONFIGURATION
Savable	yes, category: application
Access	read only
PDO mapping	no
Allowed values	
Preset value	
Firmware version	FIR-v1512
Change history	Firmware version FIR-v1540: "Access" table entry for subindex 05 changed from "read/write" to "write only".
	Firmware version FIR-v1540: "Access" table entry for subindex 06 changed from "read/write" to "write only".
	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".
	Firmware version FIR-v1650-B472161: "Access" table entry for subindex 01 changed from "read/write" to "read only".

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	06 <sub>h</sub>

# 10 Description of the object dictionary



Subindex	01 <sub>h</sub>	
Name	MaximumBufferSize	
Data type	UNSIGNED32	
Access	read only	
PDO mapping	no	
Allowed values		
Preset value	00000001 <sub>h</sub>	
Subindex	02 <sub>h</sub>	
Name	ActualBufferSize	
Data type	UNSIGNED32	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00000001 <sub>h</sub>	
Subindex	03 <sub>h</sub>	
Name	BufferOrganization	
Data type	UNSIGNED8	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	00 <sub>h</sub>	
Subindex	04 <sub>h</sub>	
Name	BufferPosition	
Data type	UNSIGNED16	
Access	read / write	
PDO mapping	no	
Allowed values		
Preset value	0001 <sub>h</sub>	
Subindex	05 <sub>h</sub>	
Name	SizeOfDataRecord	
Data type	UNSIGNED8	
Access	write only	
PDO mapping	no	
Allowed values		
Preset value	04 <sub>h</sub>	
Subindex	06 <sub>h</sub>	
Name	BufferClear	
Data type	UNSIGNED8	



Access write only

PDO mapping no

Allowed values

Preset value 00<sub>h</sub>

## **Description**

The value of subindex 01<sub>h</sub> contains the maximum possible number of interpolated records.

The value of subindex 02<sub>h</sub> contains the current number of interpolated records.

If subindex 03<sub>h</sub> is "00<sub>h</sub>", this means a FIFO buffer organization; if it is "01<sub>h</sub>", it specifies a ring buffer organization.

The value of subindex 04<sub>h</sub> is unitless and specifies the next free buffer entry point.

The value of subindex  $05_h$  is specified in units of "byte". If the value " $00_h$ " is written in subindex  $06_h$ , it deletes the received data in the buffer, deactivates access and deletes all interpolated records. If the value " $01_h$ " is written in subindex  $06_h$ , it activates access to the input buffer.

## 60C5h Max Acceleration

#### **Function**

This object contains the maximum permissible acceleration for the <u>Profile Position</u> and <u>Profile Velocity</u> modes.

# **Object description**

Index	60C5 <sub>h</sub>
Object name	Max Acceleration
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	00001388 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

#### 60C6h Max Deceleration

### **Function**

This object contains the maximum permissible deceleration (deceleration ramp) for the <u>Profile Position</u> and <u>Profile Velocity</u> modes.

## **Object description**

Index	60C6 <sub>h</sub>	
Object name	Max Deceleration	
Object Code	VARIABLE	



Data type UNSIGNED32

Savable yes, category: application

Access read / write PDO mapping RX-PDO

Allowed values

Preset value 00001388<sub>h</sub> Firmware version FIR-v1426

Change history

# **60F2h Positioning Option Code**

#### **Function**

The object describes the positioning behavior in **Profile Position** mode.

## **Object description**

Index	60F2 <sub>h</sub>
Object name	Positioning Option Code
Object Code	VARIABLE
Data type	UNSIGNED16
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0001 <sub>h</sub>
Firmware version	FIR-v1446
Change history	Firmware version FIR-v1614: "Savable" entry changed from "no" to "yes, category: application".

## **Description**

Only the following bits are supported at the present time:

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
MS	RES	SERVED	[3]		IP OPT	ION [4]		RAD	O [2]	RRO	D [2]	CIC	[2]	REL. (	OPT. [2]

#### **REL. OPT. (Relative Option)**

These bits determine the behavior with relative rotating movement in "profile position" mode if bit 6 of controlword  $\underline{6040}_h$  = "1" is set.

Bit 1	Bit 0	Definition
0	0	Position movements are executed relative to the previous (internal absolute) target position (each relative to 0 if there is no previous target position)
0	1	Position movements are executed relative to the preset value (or output) of the ramp generator.
1	0	Position movements are performed relative to the current position (object $6064_h$ ).



Bit 1	Bit 0	Definition
1	1	Reserved

#### **RRO (Request-Response Option)**

These bits determine the behavior when passing controlword  $\underline{6040}_h$  bit 4 ("new setpoint") – in this case, the controller releases the bit itself. This eliminates the need to externally reset the bit to "0" afterwards. After the bit is set to the value "0" by the controller, bit 12 ("setpoint acknowledgment") is also set to the value "0" in statusword  $\underline{6041}_h$ .



#### **Note**

These options cause the controller to modify object controlword 6040h.

Bit 5	Bit 4	Definition
0	0	The functionality is as described under Setting travel commands.
0	1	The controller releases the "new setpoint" bit as soon as the current targeted movement has reached its target.
1	0	The controller releases the "new setpoint" bit as soon this is possible for the controller.
1	1	Reserved

#### **RADO (Rotary Axis Direction Option)**

These bits determine the direction of rotation in "profile position" mode.

Bit 7	Bit 6	Definition
0	0	Normal positioning similar to a linear axis: If one of the "Position Range Limits" – $\underline{607B_h}$ :01 <sub>h</sub> and 02 <sub>h</sub> – is reached or exceeded, the preset is automatically transferred to the other end of the limit. Only with this bit combination is a movement greater than the modulo value possible.
0	1	Positioning only in negative direction: If the target position is greater than the current position, the axis moves to the target position via the "Min Position Range Limit" from object $\underline{607D_h}$ :01 <sub>h</sub> .
1	0	Positioning only in positive direction: If the target position is less than the current position, the axis moves to the target position via the "Max Position Range Limit" from object $\underline{607D_h}$ :01 <sub>h</sub> .
1	1	Positioning with the shortest distance to the target position. If the difference between the current position and the target position in a 360° system is less than 180°, the axis moves in the positive direction.

# 60F4h Following Error Actual Value

## **Function**

This object contains the current following error in <u>user-defined units</u>.



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# **Object description**

Index	60F4 <sub>h</sub>
Object name	Following Error Actual Value
Object Code	VARIABLE
Data type	INTEGER32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **60FDh Digital Inputs**

## **Function**

With this object, the <u>digital inputs</u> of the motor can be read.

# **Object description**

Index	60FD <sub>h</sub>
Object name	Digital Inputs
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	00000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	

# **Description**

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
								IN 8	IN 7	IN 6	IN 5	IN 4	IN 3	IN 2	IN 1
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
													HS	PLS	NLS

## **NLS (Negative Limit Switch)**

Negative limit switch

## **PLS (Positive Limit Switch)**

Positive limit switch

## **HS (Home Switch)**

Home switch



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#### IN n (Input n)

Input n – the number of used bits is dependent on the given controller.

# **60FEh Digital Outputs**

## **Function**

With this object, the <u>digital outputs</u> of the motor can be written.

## **Object description**

Index	60FE <sub>h</sub>
Object name	Digital Outputs
Object Code	ARRAY
Data type	UNSIGNED32
Savable	yes, category: application
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".

# Value description

Subindex	00 <sub>h</sub>
Name	Highest Sub-index Supported
Data type	UNSIGNED8
Access	read only
PDO mapping	no
Allowed values	
Preset value	01 <sub>h</sub>
Subindex	01 <sub>h</sub>
Name	Digital Outputs #1
Data type	UNSIGNED32
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000001 <sub>h</sub>

# **Description**

To write the outputs, the entries in object  $3250_h$ , subindex  $02_h$  to  $05_h$ , must also be taken into account.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
												OUT4	OUT3	OUT2	OUT1
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
															BRK



#### **BRK (Brake)**

Bit for the brake output (if the controller supports this function).

#### OUT n (Output No n)

Bit for the respective digital output; the exact number of digital outputs is dependent on the controller.

# **60FFh Target Velocity**

## **Function**

In this object, the target speed for the <u>profile velocity</u> and <u>cyclic synchronous velocity</u> modes is entered in <u>user-defined units</u>.

## **Object description**

Index	60FF <sub>h</sub>
Object name	Target Velocity
Object Code	VARIABLE
Data type	INTEGER32
Savable	yes, category: application
Access	read / write
PDO mapping	RX-PDO
Allowed values	
Preset value	0000000 <sub>h</sub>
Firmware version	FIR-v1426
Change history	Firmware version FIR-v1626: "Savable" entry changed from "no" to "yes, category: application".

# 6502h Supported Drive Modes

## **Function**

The object describes the supported operating modes in object 6060<sub>h</sub>.

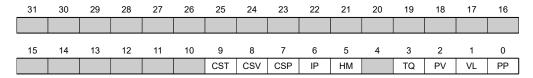
## **Object description**

Index	6502 <sub>h</sub>
Object name	Supported Drive Modes
Object Code	VARIABLE
Data type	UNSIGNED32
Savable	no
Access	read only
PDO mapping	TX-PDO
Allowed values	
Preset value	000003EF <sub>h</sub>
Firmware version	FIR-v1426
Change history	



## **Description**

The set bit specifies whether the respective mode is supported. If the value of the bit is "0", the mode is not supported.



PP

Profile Position Mode

VL

Velocity Mode

PV

Profile Velocity Mode

TQ

Torque Mode

HM

Homing Mode

ΙP

Interpolated Position Mode

**CSP** 

Cyclic Synchronous Position Mode

**CSV** 

Cyclic Synchronous Velocity Mode

**CST** 

Cyclic Synchronous Torque Mode

### 6503h IEEE 802 MAC Address

## **Function**

This object contains the MAC address of the controller as a character string.

# **Object description**

Index 6503<sub>h</sub>

Object name IEEE 802 MAC Address

Object Code VARIABLE

Data type VISIBLE\_STRING

Savable no

Access read only

PDO mapping no

Allowed values

Preset value 0

Firmware version FIR-v1426



Change history Firmware version FIR-v1650-B472161: "Object Name" entry changed

from "Drive Catalogue Number" to "IEEE 802 MAC Address".

# 6505h Http Drive Catalogue Address

#### **Function**

This object contains the manufacturer's web address as a character string.

# **Object description**

Index 6505<sub>h</sub>

Object name Http Drive Catalogue Address

Object Code VARIABLE

Data type VISIBLE\_STRING

Savable no

Access read only

PDO mapping no

Allowed values

Preset value http://www.nanotec.de

Firmware version FIR-v1426

Change history



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#### 11.2 **AES**

FIPS-197 compliant AES implementation

Based on XySSL: Copyright (C) 2006-2008 Christophe Devine

Copyright (C) 2009 Paul Bakker <polarssl\_maintainer at polarssl dot org>

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The AES block cipher was designed by Vincent Rijmen and Joan Daemen.

http://csrc.nist.gov/encryption/aes/rijndael/Rijndael.pdf

http://csrc.nist.gov/publications/fips/fips197/fips-197.pdf

#### 11.3 MD5

MD5C.C - RSA Data Security, Inc., MD5 message-digest algorithm

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## 11.6 CMSIS DSP Software Library

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#### **11.7 FatFs**

FatFs - FAT file system module include file R0.08 (C)ChaN, 2010



FatFs module is a generic FAT file system module for small embedded systems.

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#### 11.8 Protothreads

Protothread class and macros for lightweight, stackless threads in C++.

This was "ported" to C++ from Adam Dunkels' protothreads C library at: http://www.sics.se/~adam/pt/

Originally ported for use by Hamilton Jet (www.hamiltonjet.co.nz) by Ben Hoyt, but stripped down for public release. See his blog entry about it for more information: http://blog.micropledge.com/2008/07/protothreads/

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This file is part of the IwIP TCP/IP stack.

Author: Adam Dunkels <adam@sics.se>



# 12 Acknowledgments

Nanotec thanks the *Bundesamt für Sicherheit in der Informationstechnik* and the security researchers who made us aware of the following vulnerabilities in the Ethernet stack:

- CVE-2020-13987
- CVE-2020-17438
- CVE-2020-17437